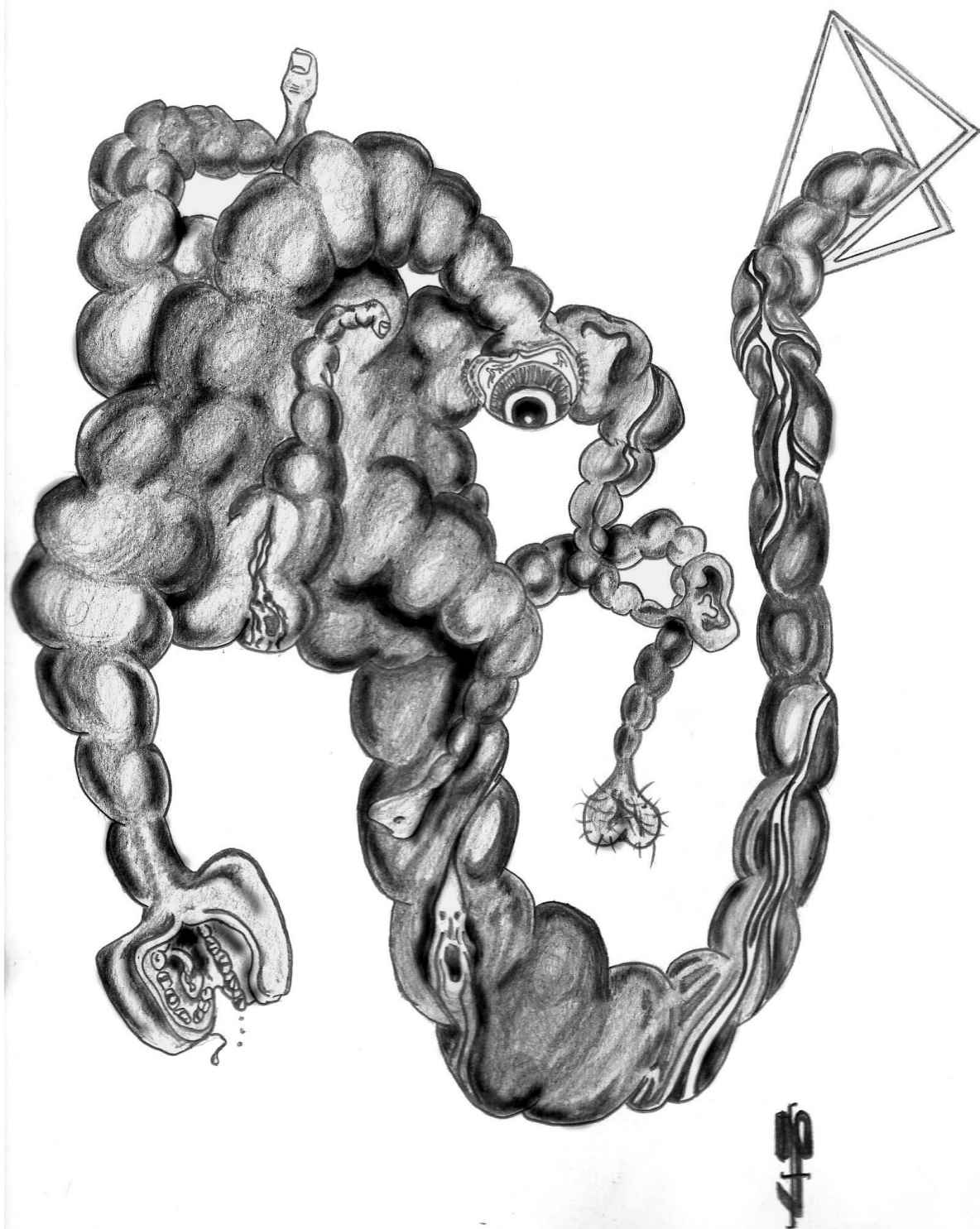


COVER ILLUSTRATION: KAIGEN SATANAS OF THEM



THE TEMPLE EXTENDS THANKS TO:

Kaigen Satanas for the Cover Artwork.

Aldhamme Ignis for his RRC Working Sketch.

Dark Soulja, Grin Anon Widago, Seth, Graaz, Djupi for Initiation Photography.

Anorha Varax for Assistance with Cover Design, Editing and Layout.

Krist Hollow for Layout and Cover Design.

Erwan Dubout, Matt Wilbourn, Whitey Derek Basque, Aldhamme Ignis, Djupi for Assistance with Draft Focus, Layout, Design and Content.

The Australian Satanic Organization Victoria for Photography.

The Black Glyph Society for Imagery of Book Titles.

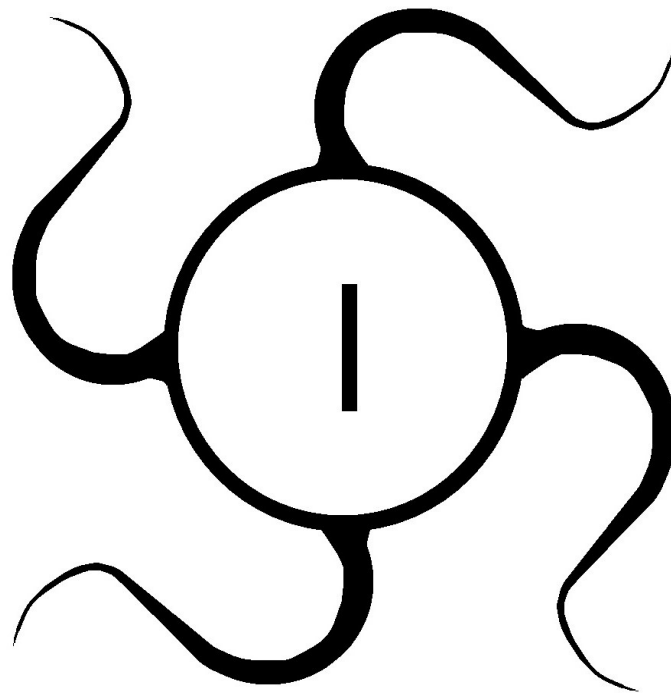
Frater Karfyrfos for Thylacine Training Photography.

Aldhamme Ignis, Krist Hollow for Oror Photography.

This Guidebook was made infinitely all the better from the time, energy, ideas, artwork and feedback generously contributed from the above friends and organizations. This guidebook is dedicated to you.

*Willet Rayne,
The Temple of THEM, May 2015*

THE
TEMPLE OF THEM
GLADEBOOK 2015



PUBLISHED BY THE SPARE, AUSTRALIA

PROKARYOTES

DARKNESS. A WORLD WITHOUT LIGHT

BUT THAT WHICH SHONE UPON THE CRESTS OF COLOSSAL WAVES AS THE EARTH
SWAM CLAD IN A PERPETUITY OF TEEMING OCEAN.

IN THE HOLLOWS AND RAVINES, TRENCHES AND DEEPS, IN THE EYELESS WILDE
WHERE THE IMMENSE POWER AND PRESSURE CRUSHES ALL BUT THE STRANGE
ADAPTED.

BIOLUMINESCENCE, FLEETING DASHING STARS IN A BLACKER THAN BLACK
GALAXY, ALIEN, AUTONOMOUS, LONG CRUEL TEETH AND BALEFUL BLINDED
MILKY EYES, A PLACE TO STARE INTO THE ABYSS AND HAVE IT STARE BACK.

IN SUCH A TERRAIN, PREDATORS AND PREY, MONSTERS TOO MAN HAS LONG
CEASED TO BELIEVE IN, SO OLD, SO FORGOTTEN. LITERALLY AND CUMULATIVELY,
SLEEPING NOW AS MARROW IN THE BONES OF ALL BEFORE.

A DESCRIPTION THAT APPLIES TO THE OCEANS, OUTER SPACE AND THE HUMAN
PSYCHE AS A UNITARY VELVET.

AND REMNANTS TOO, OF THE EARTH BEFORE WE KNEW IT, BEFORE IT BECAME
OUR INHERITANCE AND SMUGLY WE LOOKED BACK ON ITS HISTORY AS IF A
SIMPLE THING, A CHRONOLOGY SO VAST YET WE SO-SAGELY AND COMPACTLY
IMAGINE WE CAN IMAGINE. A LUXURY OF LARGESSE.

SILENT THOSE SHAPES, BULKY, ANGULAR, SENTIENT, MONSTROUS, OF
GEOMETRIES LIKE THOSE SPOKEN OF BY LOVECRAFT,

WHEN REFLECTIONS OF LIFE WERE NEWER, COLDER, WHEN THE PRIMAL NATURES
OF BEINGS WERE BECOMINGS AND ODD PODS RULED THE EARTH AGAIN AND
AGAIN IN SAVAGE DYNASTY

FORGOTTEN BY CYCLES, THE WOOD AGE, THE ICE AGE, AND THE SLOW
ACCUMULATION BY THE NIGHTMARES OF OUR MODERN DREAM, THE ANCESTORS
WHOM PASSED THROUGH THE PRIMORDIAL EVOLUTIONARY STAGES OF THE APEX,
WHO FORGED THE LAYERS OF THE SUBCONSCIOUS IN CRUSTED BOWELS FILLED
WITH WATERY GUTS DEEP BENEATH THE MOVING OVERSEER, THE DEEP GUARDIAN
OF ALL OUR SECRETS

THE UNDERWORLD OF THE OVERWORLD.

THEM.



This 2015 revision of the Temple of THEM's handbook is an attempt to provide the most comprehensive guide offered to the Temple to date and is broken into four distinct categories: THEORY, PRACTICE, SORCERY and HISTORY.

THEORY offers a compact set of key texts that outline the majority of the Temple's Aims and Areas of Interest. Because Temple texts number over 6000 pages and examine hundreds of topics it is a difficult task to condense the theories of THEM into a manageable compaction. This section aims to supply crucial classical elements related to the Temple with new bridging material to condense the complexity. It also attempts to approach some questions of method arising from THEM's intent and understanding of long-term strategy and its own Coming into Being.

Theory is nothing without experience and has been covered at length in the myriad of other publications by the Temple. For this reason it is a relatively brief chapter with the majority of this guidebook devoted to practical application of our ideas through action. In PRACTICE, We offer plenty of common-sense instruction on how to practically apply or ground the Theory we teach;- from how to aid the Temple of THEM to grow, to organize your own group into being like we have done, to Initiate yourself, how to get (more) involved in our esoteric current, or learn the basics of Combat from a Sorcerers Perspective. Combining such esoteric teachings with our *101 Tentacles* and *Directives* lists makes this guidebook an invaluable reference point for working with our current.

SORCERY has many definitions within the Temple of THEM with practitioners hailing from many different currents and numerous specialists. In this guidebook we present a few key practical acts of Sorcery to get you well and truly started and allow you to test for yourself our methods and embark on the journey of alchemical change we ourselves are on.

As its namesake suggests, HISTORY contains as concise an account of THEM's past as is possible - for this is a difficult record to tabulate even for the founders given the wild and subterannean twists and turns our current has taken. Yet

herein is perhaps the best chronology yet.

History also contains a Glossary the reader can consult to get to grips with our lexicon of terms and for the first time consult a comprehensive list of THEM's manuscripts and publications in the *Bathysphere*.

This is not an exhaustive manual that will answer all your questions nor put at your fingertips everything we have written. Yet it is the most frank and revealing set of tools since the internally issued Liber ISS that the Temple has ever made available publically as a means to approach, understand and apply our current and in some limited extent, teach it.

The Temple aims to assess and/or encourage particular qualities in a person if it is believed there exists potential - and chief among these valued qualities is resourcefulness.

With this Handbook there are now no excuses.

Remember though, the Temple of THEM represents just one current among thousands, it has its own way of doing things and its own reasons for doing so, many of which it omits to explain often bewildering those who cannot comprehend our eclectic and even eccentric methodology but which methods have proved successful as a collection of tools to evolve those we work with spiritually, mentally and magically.

We continually review, discuss and update our current as well as expand it with written works on a near daily basis - but by no means have we any pretensions that our works, ideas, concepts are the only way forward or will Ever be the only way forward either into the deeper understanding of things or ones self. We represent a feeling, an excited impulse that Nature wants us to evolve to think and act differently and in doing so to inspire and invite novel choices that challenge traditional human and occult behaviour.

Like occult predecessors before us: all we offer are our perspectives which you should take or leave (or nuance) at your discretion.

Naturally with all forms created by humans there are flaws, faults, mistakes, oversights, rhetoric, propaganda, ignorance, arrogance, missed opportunities, opinions, prejudices, agenda, egotism, shadows and more - and as the source of a light and thrall to a very specific kind of apprehension we have difficulty seeing beyond it.

But also as with humans there are ideas, explanations, new ways of looking at things, insights, moments of inspiration, sparks, philosophy, experience, poetry, novelty, unexpected and intended things to learn, things you can take away and use, expand, enhance, improve at your whim based on your own understanding and experience.

We are but human vessels prone to error, ego and erudition. And verily this guidebook is woefully inadequate a reflection of the complexity of the occult and the work required for any quality level of self-improvement, understanding, application

or implementation on a personal or aeonic level. For behind the Theory and beyond the Practice there is the Revelation of occult power and knowledge, of the shining light of alchemical breakthroughs and gnosis into the seams of things, the experience of which leave all words pale.

Yet if not taken too seriously, understood to be a continual work in progress even as these words are etched still into the time they are laid to paper, and never seen as laws to obey, but merely the creative flow of some people who felt a need to write it, record it, organize it: among these pages you may find our Intent and your Inspiration. May this lead you to THEM and then beyond THEM - for we are just one of the stops you might make on your way up the esoteric mountain.

Some of us believe in THEM as Beings in the classical sense of Gods, some as an evolution of the brain toward greater simulteity and thus for nothing to remain in isolation but be chained to all other things allowing superior thought processes and logical analysis, or a complex wordless compartmentilization of the psyche putting the Ego in context as just one of many deeper psychic (and accessible) powers; but each of us understand there to be forces far greater than human beings mysterious and magical that dwarf us in their majestic supremacy and it is fascination and acknowledgment of these forces that so intrigue and guide the Temple of THEM.

And if you understand all that - then in terms of esoteric gnosis you and we may be considered to be Creeping Forth...

Within

Prokaryotes: Ode to THEM

Creeping Forth: A Foreword

THEORY - (HARUSPEX)

Aims: GBM/NSA

Abracadabra

The Thrasz (Pre-Initiatic)

The Aeurekanequeuo (Post-Initiatic)

Temporal Expressions

Evolution through Occulture

Keeping the Bastard Together (Notes on Group Dynamics)

PRACTICE - (TERATO)

Mah Vim Ah Day Um: The Action Plan

Getting Involved

Self-Initiation in the Tradition of THEM

Organizing the ASOv into Being / Operation Outpost

Hosting a Meet

Claritas e Congerie Oritur - Temple Policy

Translating Temple Texts

Contacting THEM

Oi : Contacting the ASOv

Privacy

Equilibrium

Age Limits

Mobility / Disability

Personal Conduct - In Supra Solidarity

Temple Fitness Regimen (For Sorcerers)

Combat Training Guide

101 Tentacles

Directives

SORCERY - (MALEFICIA)

Radia Star

Our Rite of Remembrance

Rite of Regurgitating Choronzon

In the Aeon of Fire

HISTORY - (ENGRAM)

A Brief History of the Brief History of THEM

Incarnations

The Black Glyph Society

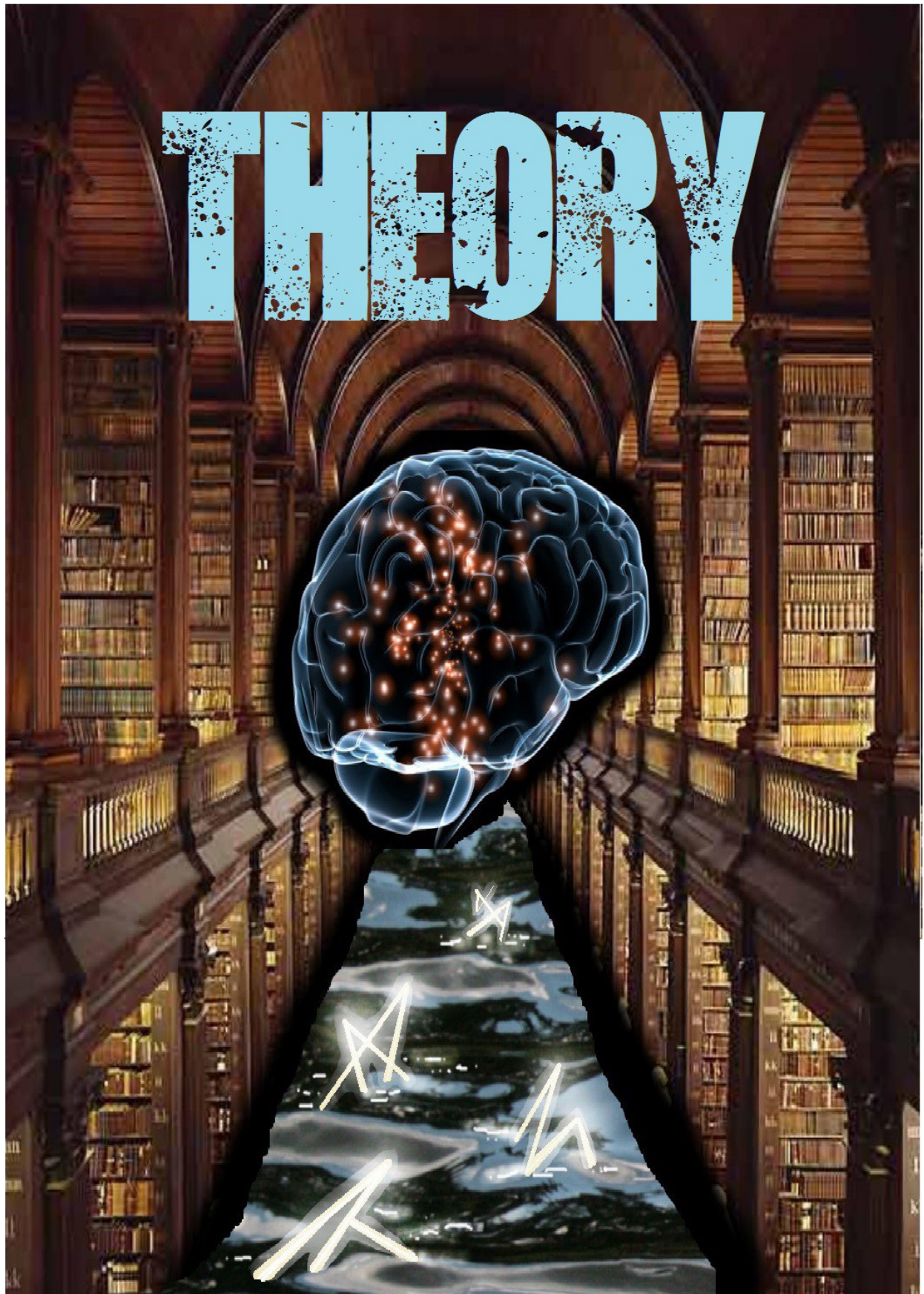
The Spire

The ASOv

Nomenclature: A Glossary

Bathysphere

THEORY



"THEM and in particular my own bearing takes from classical Satan(-ism) the traits of Ruthlessness, Vision and Dissent."

AIMS: GRAND BLACK MAGIC & A NATIONAL SATANIC ARMY

The Temple of THEM arose from a natural cataclysm of forces as a conduit to enable some forms to arise and prevent others from arising. THEM's current acts to prevent the proliferation of a multitude of forms including:

- The sexist divide between men and women enshrined into our societal framework.
- The fervent belief in monotheism or one god (Insynsian) in any way shape or form to the exclusion of other forms.
- The habit of apexing a form and making of it a god without pluralistic balance.
- The culture of ego-worship and/or belief in/slavish adherence to a guru or any one system to provide all ones needs.
- The continuation of certain inherited traits society rewards, to our detriment as autonomous beings.
- The compression of complex data into over-simplistic but easily manageable systems for convenience not authentic insight.
- The ignorance or discrepancy of forms and forces and the over-arching advantage of those who use forms to enslave or otherwise control human beings.
- The belief that the Ego can or must be destroyed.
- The belief that destroying the Ego results in the Self or some other esoteric/spiritual advancement.
- The rise of future groups that claim sovereignty over any form whatsoever (Insynsia).
- The archetype of the Alpha-male.
- The belief that for something to be right, its opposite has to be wrong.

The Temple of THEM was founded in 2006 and describes itself as Relativist, Magical Socialist or Quantum Philosophic. It is an experimental project of invisible currents made visible via a selection and exhibition of certain forms and has a set

life-cycle of 30 years (2006-2036). This 30 year phase is broken into 3 distinct phases of approximately ten years duration each.

- (1) Crystallization: The first phase has been met earlier than anticipated and that was to build a platform to overcome the growing monotheism of the Sinister. With reputation and power, we can and have allowed others to speak through us. Our legacy must be set before moving onward from this phase (that is, passing on our techniques and methods in formats such as a Manifesto, enduring Imagery and Icons, and a current with its own tendrils irrespective of the original sowers, that will outlive the present members causal lives) - for (2) and (3) can happen without a helmsmen but (1) Crystallization requires the unique vision and guidance of its founders.
- (2) Harbinger: The second phase of the Temple is to give Australia a sinister history and foster across it a new National Satanic identity. This aim is being achieved through present tendrils and inert stations online spreading the influence of THEM and off-line via the A.S.O.V and other groups working with or alongside us by training people to run specific types of organization and earth their own - imparting the techniques and individualosophy and code of In Supra Solidarity unique to THEM.
- (3) Invitrofertilization: The third phase, is a combination of the first two, plus awaiting/encouraging the rise of the synthesis (A co-joinment of reigning opposing forms that bypasses their inherent contradiction*) and Synthesizers who will combine the Thesis and Antithesis in a new way, continuing our work. When this stage begins to presence itself we will prepare the final step away with grace from what will likely bear no resemblance to our original Temple but an evolution. For we believe the success of any Esoteric School or Current is to teach others how to surpass the Teacher/Master - AND for the Teacher/Master to understand this surpassing as part of the life of form. Thus does the Ego understand its temporal role in the Great Life of the Temple of THEM.

* The Mastery of Paradox.

On Jan 1st 2036, the founders of THEM will withdraw their energy and efforts to shape, direct or otherwise control the Temple - irrespective of what form it has taken or what precipice/potential it occupies - and step away to let be what will be.

This will not dismantle nor destroy the Temple of THEM which will have its own life (if it survives) in the forms of new tendrils and shapes with their own goals and aims. Nor will it signify a severance of the Temple's legacy which goes far

beyond our brief presence however intense in its temporal time. It simply means, anticipating the necessary amount of time and energy to reasonably achieve certain aims a sustained presence is required to watch over, mould and direct the Temple from its founders personage. Like a wild animal tended to health and released into the wild to fend for itself. We are but one of Natures expressions toward evolution and therefore will be swept away should we fail to successfully express Natures desire, and also too, if we succeed and Nature requires an evolution of our obsolete variant.

This built-in resignation of the founders derives from our understanding of Forms, Aeonics and what is required to successfully achieve our aims, given the forces we can expect to encounter.

ABRACADABRA

So to begin.

The secrets of the Ancients have been buried deeply in the twisted labyrinth of forms. The Magic from which the Sorcerer can draw exists but the means to access it have been mangled by the Obscuranti and their living mind war of forms – each one a sadistic seed that has long sprouted into a sapling, a plant, a tree, a forest, dropping more sadistic seeds, spreading lies, misinformation, and deceit. Advanced beyond most observers abilities to appreciate, the polymorphic virus of the Magi can with ease take on the guise of any form – even systems and words that promise to be antidotes to itself such as Satanism, Anti-Christianity, Anarchy, Chaos can and have been compromised by the vicious snarls of poison roots.

The Temple of THEM has spent years attempting to untangle the forms in which such magical prowess have been choked into submission – crawling through the darkness of any number of magical systems of evocation, enchantment, alchemy, shamanism and as many strains of the Sinister as we could find to struggle past the outward aesthetics and toward the root cause of all of them – Symbolism. From Symbolism we reduced all of the myriad possibilities of magic into condensed understanding of what makes those that work, work, and those that fail, not work. This was isolated to the complex relationship between the Organism and the World and the Organism's particular view of the world and it's place within it. The 23 Syndrome is the name given by us to any particular stance an ego takes at any given moment [unconsciously] and uses to interpret. It comes from a movie called Pi in which an advocate of the stockmarket believes he has deciphered the ultimate code to

controlling it and begins to see the number 23 everywhere. Thus someone in thrall to National Socialism sees the world through an NS-related lens – whilst a religious individual sees the world through a religiously-related lens. This is a simplistic example, but states that there is a direct correlation between what someone believes and therefore perceives.

What happens of course, during the length of life, is that firmly held beliefs and truths Change. Each form of 23 syndrome is considered as a current [*Thrall] or form that seizes control of the ego either by thrall [unwittingly] by being convinced of its usefulness to perceive through by an internal/external agent or by “willingly” adopting such a syndrome through conscious choice.

Often – once chosen, such a thrall takes a long time to settle itself into the Ego which must make room, change things around, or adapt itself to synchronize with the other forms that make-up the composition of the Thrall.

**A Thrall is the name of a form that attaches itself or is attached to the Organism in a symbiotic relationship. Picking up a book on some subject or another, encountering someone who talks about a subject, experiencing or seeing someone else experience some subject or another are all transmissions of the form – and if accepted or sufficiently impressed [imprinted] with the desire to become the Form or use it – form becomes Thrall. As in, they are in Thrall to the form, submit to it and live it.*

Sometimes, because of how powerful forms are and how weak the human being is – a form can be adopted from the beginning of life right up until the point of causal death. Such a thing is known as fanaticism – and a good example is the Catholic Church. The Catholic Church governs its thralls from before their birth to well after their death with its control system. It has rites which control and restrict everything.

The human being has early formative experiences that shape and set the Ego's particular view in place and these can be extremely difficult to break and in some cases should not be for the sake of sanity. But the Sorcerer must be willing and able to go mad if they are to truly live as One of THEM where reality is neither wholly rational or irrational but a ghost.

To go through life without changing ones view is to resist natural alchemy and unnatural. No one form has the power to fulfil one's Wyrð and many roads must be walked in order to narrow it down and finally seize its ribbons. We often see that it is religious types who do not change their view – who Cannot change their view – and who thus become the Mask that was made for them.

It needs to be realized that there is power in fanaticism – it is the dominant agent of the Magi and has reshaped this World in their image without question. But the fine line between using a form and it using you is fine indeed. We seek to avoid all instances of any false absolute – all Gods stem from THEM, a plural, a group, a

collective – there are no forces however they be perceived or from whatever system of belief that do not come from the same pool as THEM. They are all manifestations, depictions, forms of the Forces that are THEM - variations on a theme.

Forms that enthrall have their own life span – they are living things that grow, excrete, communicate, have their own language, multiply, move, change and so on. A young man deeply into the writings of Nietzsche and who pulls on the cowl of Nihilism may be able to explore that form for many years – but age and the changing role of ones self within society brings with it unexpected changes and challenges that affect ones philosophy of life – as do near, supernatural or traumatic or other kinds of experience. With such changes, ones 23 syndrome suffers a fatal stumble where the form cannot encompass or explain the new experience and doubt enters ones sphere causing the rigid tentacles of the thrall to loosen and the mind to change. Often what changes the mind is then adopted. It is a continual passage of thesis, antithesis, and synthesis. A natural progression of picking up one thing, comparing it with another, and finally making a conclusion based on mixing the two which mixture then becomes the new one, to which another second form is sought to compare and continue the whole process anew.

This process is for the most part an unconscious miasma that keeps one in thrall the majority of their lives to one form or another. It is however possible, once becoming aware of the function of the ego and its operations such as through Insight Roles, to consciously enter into roles that actively change the consciousness in an alchemical fashion by adding a deliberate set of elements.

The power of Insight Roles burns away the certainty that holds forms in place by making conscious the fallibility of the whole belief process – wherein one consciously sees that what they held to be airtight conviction was in fact flawed - all the more compounded by the more forms they digest. Deliberately done – this can bring enormous power and insight into the function of the ego and help compartmentalize the psyche by driving a wedge between the automatic actions and behaviour of the ego which acts on behalf of the organism and the organism itself who develops a new sense of self that allows it to see the ego as if at the helm of the mind driving the car. Without this sense of separation and mind functions it is impossible to gain control of the psyche in any useful manner as all actions are driven by the ego – even those that insist they are not.

By mixing certain elements or roles – one can deliberately break certain insidious programming forming a barrier to releasing the brain from its thrall or its conscious awakening to the fact that this is how the ego behaves.

The danger is that one merely swaps one form for another believing themselves to then be conscious of the behaviour of the Ego – and forms can even be constructed to appear as if they will free one from the Ego. Freeing oneself from the Ego is a process doomed to fail and a deadly trail to pursue for the serious Sorcerer who needs their Ego – they just need it in a different way. It is an exceptional and

unique resource and needs only be understood and its functions put to conscious use to be of inestimable power when coupled with the signs from the unconscious toward Individuality. It is a resource and should be made use thereof for there are things the Ego can accomplish that nothing else can – and the Self merely by itself is an unknown quantity – almost certainly as insane as the Ego by itself.

The Ego can be tamed to act as carrier of a form under the yoke of the Self – a deliberate use of its function to achieve an aim. Such an aim might be to believe in a system or another for a limited time demoniacally, that is with full belief, adopting its forms, words, language, ways and methods as a lifestyle to live that way as if it were truly ones way – then one adopts a contradictory role causing the previous way to mesh with the second and the ego to see that it can easily be led to adopt any way and that yet whatever it adopts can be replaced with yet another way, a new way. No matter how much it believes or believed in the validity of the 23 syndrome it afflicted itself with – it is as a container, able to be emptied and filled in accordance with what the Sorcerer needs it to be filled with in order to achieve certain goals. Insight Roles teach this, beyond theory, or hearsay, through practical experiment and application. Thus one learns to actually shift-shape by annihilating the Egos savage persistence and insistence of form.

This focus by THEM on compartmentalizing the psyche or achieving 'Mvimaedivm' is genuine black magic. It is not known whether such an achievement is a return to a former state once achieved by humanity en masse before a cataclysmic series of events enshrined the Ego and only the Ego, or if it is an evolution forward toward an as yet unknown state of being. What is known is that Nothing is more violent, more unpredictable, more ruthless and vengeful than an Ego attempting to perform its function of maintaining stasis and live out its 23 Syndrome.

When threatened the ego often turns into a savage snarling animal and this can occur even with gentle attempts at dislodging ones own or another persons ego; evidenced the world over by the petty means require to start blood wars, vendettas, vengeful acts of retribution and revenge, fights, disputes and slights. A serious attempt to move the Ego out of the way of the drivers seat can be expected to be met with considerably dangerous resistance and this is what makes Our work all the more difficult not only when we work on our own ego but also on that of others – for it is the egos function to protect its view at all costs and when its defenses are up it can be next to impossible to split the mind and get it to relinquish total control. Every step of the way we are fought by this function within ourselves and within others. Whereas other systems seek either to annihilate the Ego (which only makes it stronger - in a false sense of being erased it actively participates in talking about it as if it were gone with every manner of wordplay employed to successfully deceive its host that it has achieved the impossible) THEM seeks only to recognize and utilize its functions as best as it can in a conscious and directed manner.

This does not mean that the organism can successfully or completely control

the Ego – its forces are far stronger than can be imagined and its operations driven by esoteric secrets that cannot be known – only its actions and functions can be seen in what it does and acts upon us to do. It means that the Ego can be seen as one of many functions and the Sorcerer may use them all consciously rather than be enslaved to forms that are stronger than him or her unconsciously.

Through this process – one can not only learn the behaviour of forms and the way they act on people to speak on their behalf as an automatic thrall – but also to put themselves in the other individuals shoes to see the way they are from the point they are. For us, all organisms are treated as being in thrall to one form or another, for even when conscious of the process involved in the Ego's adoption of thralls, forms are a necessary requirement for the Ego to function – otherwise it does not know how to be, who to be, and this can rapidly cause psychosis and mental collapse.

Nihilism is gently related to this but the true extent of trying to tear out the proverbial carpet of forms from under ones own feet can result in some spectacular self destruction.

This process – loosely called Empathy – is an esoteric understanding of the nature of forms and the way they change within one self and within others. It involves a dedication to learning the way Archetypes, forms, and thralls speak or communicate, live, thrive, change or die or by what they are affected – and as such – this knowledge can be used to manipulate a person in thrall by directing their form in a controlled fashion.

For us, Empathy is entirely pagan in nature. There is a detached disdain by the Temple of THEM for words from others until actions have proved the One able to carry them through a being of their Word/Wyrd. Thus Ones word is ones bond – it is their Wyrd. Truly we would rather you achieve in silence than enervate us with an endless stream of assurance about your intentions. In the meantime the Ego will speak and chatter and will say whatever it has to to convince itself it is the Self. If the Ego can substitute its function for the Self then it will – in this way it protects itself from being dislodged. (See Radia Star.)

Empathy does not equally occur in all humans – some have very little, whilst some have too much. The balancing act of the Sorcerer, some say a paradox, is to learn not just to think but to feel – not with the head, but with the heart – to attune themselves to how something makes them feel or the emotions, visions, associations it inspires. This means to attune themselves to what may be very subtle almost invisible threads of magic the Sorcerer must learn to make themselves very sensitive to such threads. This can be achieved through a close and prolonged relationship to the forces of THEM – not just the manifestation as Dark Gods but the forces and current of the world as they Are not as they are Known. Such is the role of the External Adept Rite and the Rite of Rain Magic – where Empathy is first approached in a magical methodology to provide a genuine experience of a non-human centric mode of time where the Ego has very little control over its passage and must endure

the experience and where the Sorcerers archetypal meanderings over the Tarot, their life and Wyrd, come to the fore of the Ego's thoughts as all it can do is think and allow time to pass slowly, slowly, slowly – in some individuals allowing a realization of a very specific nature to occur.

The use of the Tarot, particularly the Temple's own specialized set called TENDRIL, is a very powerful first step allowing one to make conscious their own Ego's projections – to put forth what may have been unconsciously held fears, prejudices or simply images and ideas of various archetypal energies that the Ego uses in its function. This exploration of archetypal energies is often a life-long process that many just do in thrall – but to deliberately evoke, expel and confront ones unconscious associations to certain fundamental archetypes via this process can be done in a matter of months (one card per week).

It is necessary to let each archetype once stirred and brought out activate its key associations and to let them live out their summoned presence which in turns brings the whole flow of what is attached to such an archetype forth in a prolonged stream. The majority of these key associations are brought up first because they are the strongest and over the course of days the Ego and Self will ruminate on them and 'discuss' the meaning and purpose of each between themselves in what we experience as 'mind chatter'. The next week a new meditation is attempted – building on the previous – and allowing even more archetypal associations to arise, not only connected with the present card, but the previous as well. A rich tapestry begins to unfurl itself before the Sorcerers eyes allowing them deep into the unconscious contents of their psyche in a conscious and deliberate manner. With the full Major Arcana explored and these deep-seeded images and associations regurgitated into visible life – the next process of integration can begin.

Integration involves such methods as Insight Roles which allows the Sorcerer to themselves make sense of the way these archetypes form, rule, and collapse. We hesitate to use the word Understanding – because Anyone can understand or pretend to understand – but however much they pretend or their Ego deceives them that they understand – until they experience for themselves the 'Withdrawal of Projections' for instance, they cannot Know or Feel or reap the benefits of performing these alchemical experiments.

With the knowledge of the lives and behaviour of archetypes comes a deeper understanding of how, why and what thralls others. As a lesser form of magic this can provide wisdom of the means to enthrall or free another or oneself from archetypes or forms – but primarily belongs to the greater Work of unfolding the secrets of the Universe and our own bio-physiology – making conscious on a new level the functions that govern us from within and without and an appreciation for our weakness in being controlled and manipulated by such forms. This appreciation for ones own human weakness is a vital humility required to develop for later works of Magic such as Aeonie and Archetypal Magic and in particular Oromancy, or story-

magic.

The present and persistent insistence by Satanic manuscripts on strength, power, Ego, or Crowley-esque 'Do what Thou Wilt' is a mantra that fundamentally fails to empathize with the World and its Occult Secrets. Such works can act as a misguided form of reaction-ism against the stifling conformity of religion. Whilst it is also a means available to the Sorcerer to believe this mantra as needed (Every Form can be made a resource) and as necessary to evoke the Ego into certain actions and to believe what it is necessary to Believe in order to provoke the necessary geometry to be inspired to rise in reaction to ones pulling the strings – it too is the enshrinement of the Ego at the expense of the other functions of the psyche. Nothing less than the sacrifice of the great range of perceptual windows one can look through and a restriction of the Sorcerers Being by being bound to yet another form – even if that form claims to be anti-form.

The Temple of THEM recognizes this same problem exists even with its own structure – but that it is a necessary evil to have a name, symbol and works – for how else can the Self communicate with the Ego? It is a truism that our person, acts as a prism with a filter, and only certain light can get through that filter. Chain reactions can be set in motion by triggering certain patterns, behaviours, actions that prompt certain Archetypes and their processes to activate. And it is Symbolism and Meaning that are requisite transmitted via a Story or Mythos to cause large scale changes in human beings. It is vital though to remain aware of such tools utility being employed within a method by necessity not by desire if we are not to fall into the trap of forgetting why they are there. If there is no language, no form to grab, no one to speak with, no means to carry a message either through words or actions – the Ego cannot be reasoned with. Since we aim to change the Ego we are forced to speak its language until such time a critical mass of Selves can experience the Self en masse enough to learn the state of being Self and devise alternate, Self inspired forms of communications. One such attempt is the creation of ones own Tarot.

Empathy also requires a realistic approximation of ones potential and abilities and this is often realized only when the Ego is shattered or cannot live up to its impossible or unrealistic standards. The Temple of THEM regards humans as low on the scale of important creatures or forces – and those of THEM well above them. Such forces as weather, gravity, emotions, love, forms, thralls and so on being far more powerful, far older, and beyond humans ability to control or understand.

We refer to a Life-centred geometry not a Human-centred geometry; for when the Ego is enshrined (and it is socially polished and shined like a bright mirror – the blind idiot god Azagthoth) it views itself as a centralized conscious sentience around which the world revolves and it cannot accept the humility of its biophysical shortcomings such as its fragility and functions almost in complete reaction to what is around it – never surpassing the forms that it encounters around it.

Convinced of its superiority and the validity of its human-shaped perceptions it

has an extremely difficult time (without terrible and harsh alchemy being used viz. 'Reality Checks') accepting that it is anything but what it says it is – and will argue to the death what it is with anyone who dares challenge it. This human-centred geometry can be witnessed anywhere at any given time between human beings. The majority of our objects and buildings are also human-centred, as are the aims, needs, institutions, past times and creations of man – stemming from the hand. It is a natural bias of seeing the world as we were bio-physically intended, but it is a thrall, an unconscious enslavement and lock-out of other dimensions, other ways of perceiving or being, or as other beings, that the Sorcerer seeks to master to be One of THEM. (See Liber 13/13)

The Sorcerer - if they be one of THEM - must be deeply connected to the Word / Wyrd state of living. They must be empathic, wise in the arts of synchronicity, in solidarity with the forces of the world, themselves and THEM. This connexion cannot be faked and it cannot be otherwise had if the would-be Sorcerer is not One of THEM.

The Anglo-Saxon noun *wyrd* is derived from a verb, *weorþan*, 'to become', which, in turn, is derived from an Indo-European root **uert-* meaning 'to turn'. Wyrd literally means 'that which has turned' or 'that which has become'. It carries the idea of "turned into" in both the sense of becoming something new and the sense of turning back to an original starting point. In metaphysical terms, *wyrd* embodies the concept that everything is turning into something else while both being drawn in toward and moving out from its own origins. Thus, we can think of *wyrd* as a process that continually works the patterns of the past into the patterns of the present.

One ramification of *wyrd* in personal human terms is that our past (both our ancestry and our personal history) affects us continually. Who we are, where we are, and what we are doing today is dependent on actions we have taken in the past and actions others have taken in the past which have affected us in some way. And every choice we make in the present builds upon choices we have previously made.

The philosopher Schopenhauer voiced the notion that "our lives are somehow irresistibly shaped into a coherent whole by forces beyond our conscious will". He believed that neither chance events nor inborn character were enough to explain the consistency and direction in the life course of an individual, and so he postulated "the intention of Fate" to explain this controlling force in our lives. Many people have equated the notion of *wyrd* with this sort of "fate" concept, and the Norns with the Moerae or Parcae, the Greek and Roman Fates. However, to do so is to ignore the constant interplay between personal *wyrd* and universal *wyrd* and the role we each play in creating our own destiny.

The key Schopenhauer seems to have missed is that what he calls "the intention of Fate" is itself created by an interplay between the events that happen to us and our inborn character. We interact with *wyrd* (that which has become) to create certain personal patterns which affect and are reflected in universal patterns. Those

universal patterns, in turn, exert forces which shape our lives.

What must be born in mind is that trusting ones decisions or guidance to any one particular source, i.e. Dreams, a Guru, a System of Divination, or a God is dangerously simplistic - it promotes a false sense of simplicity to just follow some current or another to stay on the right track - whereas life is a gruelling life-long commitment that always requires vigilance and exceptional alchemy. One must always be ready to change, to add more or less of something to keep or deliberately shift the balance of the psyche and the Wyrð. To follow some God or oracle blindly is to trust ones autonomy to something external and absolves ones responsibility for ones vehicle - and is therefore alchemical suicide. Trusting Wyrð is not a slavish acceptance that ones destiny is set but working with the portents and signs available to one to determine ones own path in accordance with what is unravelling – it is keeping the eye on the past mindful of the future – of reading the signs and making decisions based on the best information one can attain – but it is not an abandonment to some power or another- it is a working symbiosis.

The Cosmic Being seeks to devour all life. Around its centre stand the shades that are THEM, a vanguard of demonic forces that can help the Sorcerer if he seeks to be free of his destiny to be devoured, or destroy the Sorcerer if they fail to free themselves.

Ebbing in tides of death and life, the Cosmic Being breathes out creating life, this is what *we* are, then the Cosmic Being breathes in, which is what happens when we die. Much of this life is embodied in our sexual energy and fluids and withholding them [abstinence] is a form of indulgence that can bring great power to the Sorcerer who may bargain with Them for the release of such energies in exchange for something in return. Such magical rites as the Ordeal of the Moon are based on this Tempting of the Dark Gods with ones energies and ones death in order to fulfil certain bequeaths.

The ancients believed that if a man would make a promise to the Gods, and he kept his Word, then they would reward him. With this power he could unleash his Wyrð so long as he kept his Word. This concept has parallels with the concept of Will Power and the ability to do great things by staying true to one's guiding light.

The universe is possessed of signs and portents that can guide the Sorcerer in the right way to unleash and control his Wyrð - such signs are known as synchronicity or coincidence, when two unlikely events occur. In times past, Sorcerers have trusted their Wyrð to a particular phenomena - this is dangerous as the judgement of the human is discarded in favour of an external force of guidance. When the Sorcerer is travelling the right Wyrð his synchronicities will align and increase in frequency whilst if they are travelling the wrong path the same will decrease until tragedy befalls the Sorcerer. One means of ascertaining the correct Wyrð for each individual is to open the Bridge between the conscious and the Unconscious by recording and interpreting the archetypes contained in ones Dreams

as a regular operation.

One must be aware however that the subconscious has its own life and directs the Organism from a veil we cannot hope to penetrate. Composed of mostly irrational elements the subconscious has a limitless array of methods of both madness and genius for getting its needs to the Ego across in its messages.

For instance, the same dream often occurs with frequency until a certain amount of conscious understanding affects the dreamer. If the message is extremely urgent the subconscious may employ a nightmare or shock tactic – and nothing shocks quite like the subconscious can with the power to shake us to the very core as nothing else can. If the message may prove harmful or explosive to the conscious then the subconscious appears to take a longer route and uses muted or different symbolism until the conscious gradually and safely assimilates the message a piece at a time or as it is ready.

The core structure of all dreams is as Jung identified – archetypal and geared toward compensatory functions that act to balance the Ego and the underlying quest for the psyche to achieve Individuation. As powerful as the subconscious can be – it would be foolish and highly dangerous to turn ones decisions over to the content stemming solely from the subconscious – a restraint-less function of darkness and light in equal measure, beyond measure – it is kept in check from self-destruction and the destruction of others by the Ego.

It is also not just archetypal dreams that it throws up but fears, thoughts, alternate explorations of events, conversations, do-overs, self image, memories, fantasies, and so on. To try and make sense of much of it would require living a half life in the living world and burying oneself in the limitless content and associations that spew forth from the subconscious and are filtered by the Ego. It would be the equivalent of trying to write down with a rock the conversations of a hundred voices each speaking a different language at rapid speed. Though exceptional gifts can be had from the subconscious - it does not respond well to being commanded, and in the main, acts autonomously apart from our impulses and occasionally against them.

Trusting entirely in any one phenomena is dangerous and another meaning of THEM is to become Adept in as many of these signs as one can. One such phenomena is dreaming and decipherment of the dreams in question - but were one to trust the subconscious with all their decisions they should quickly become a sub-human driven by the irrational madness and violence the ego helps to control. This is what happens in cases of possession or evocation and possession by a form (Thrall) is the most common experience of possession of all human beings.

Yet the power of dreaming to inform one of impending danger, inspire moments of genius, remember Everything, access untapped modes of being or thought or experience cannot be replicated or underestimated. It is an invaluable resource to most people but often completely under utilized. As a Sorcerer we must make use of everything to achieve everything. But we can only do this if we are

conscious of those tools and do not summarily dismiss them as something they may not be merely because we have been told and trained to dismiss them.

The observation of the underlying forces of Empathy, Solidarity, and Synchronicity are the tools necessary to develop the means to live in accordance with ones Wyrd and the Will of THEM. Easy enough to summarize – the depth of each is such that it could take a lifetime to exhaust a study of any one, let alone all three. But these are the keys to being One of THEM and it is up to each Sorcerer to explore the means and ways by which these keys can be understood, explained, experienced and induced.

There are basic laws that result from certain combinations of energies, forces, functions acting on one another that must be found or learned. These are archetypal energies that occur in the same core way but often through any possible combination of elements or aspects much the same way dreams retain an archetypal core but can appear a thousand ways to a thousand different people and yet all warn of danger.

One example is the Law of Erotic Charge. With any undertaking that generates Wyrd or helps another unlock their potential comes a magical 'high' especially when working as a group that presences itself as an erotic charge. This charge comes from the authentic transcendence of limits and the subsequent feeling of increased freedom or wisdom – it originates from working together on something usually intimate. Such as a student learning to play the piano and breaking new ground and the teacher being very good at teaching. Such erotic charge usually overwhelms the participants and is expressed as sexual energy or lust. What then happens is that – if either one of the participants recognizes this, but the other does not – is a rejection by one side of that lust and an emphasis on the Work. This is a massive disruption of the Ego to the other as the Ego gets confused when it is not involved – and in moments of pure transmission of Love such as when teaching others how to free their abilities – it is not.

Often, feelings get hurt as the Ego seeks to distance itself from its perceived slight and also – the Work. For out of defense it has attached a memory of pain to that Work and seeks to avoid it altogether resulting in a terrible loss of potential for the teacher to teach the student and the student to learn. This erotic charge is exceptionally strong and can even be mistaken for love. As teachers of the black arts it is often very difficult to avoid students suddenly developing such attachments, for we are unlocking deep spiritual chambers and secrets, the euphoria of which comes to be associated as stemming from working with a current or an individual (or individual within that current) and as a result, giving back lost power is felt as highly sexually charged - but this is often a by-product of the Libido mistaking the esoteric arts for lower ones. Since what has been removed requires a replacement and the replacement is usually being given by the teacher... What is the answer? Often there is none – this is a case of one of those forces that is Stronger than any method to avoid it. A teacher can only stay conscious of this potential. Many exploit it at the expense of genuinely giving back the students power for selfish gain.

Another example is the Law of Hubris. For a Hero to exist the archetype must be projected upon them by others. Whilst they believe in the Hero – if they accept the role the Hero becomes exactly that and the examples he sets as the one to look up to may inspire a slew of others to act like him or for him. But this is all illusion – one day, the people cease to project the Hero archetype upon him – usually as punishment for something they have done that broke the spell after believing all the hype surrounding them. The nature of power is the origin of pride comes before a fall.

In the case of the controlled phantasm of Ryan Anschauung, the Hero status is used to show Ryan as humble, fair, willing to learn, fallible, strong, not afraid, self-honest, loving of people, arrogant, determined, driven, daring, and so on in the hope that others are inspired to emulate him and adopt his values as their own. This is one means by which THEM aims to undermine the Magian structures by causing others to question things the same way Ryan does and increase those innate intuitions and values of the Organisms own heuristic enquiry until they are One of THEM. In order for as many as possible to emulate Ryan it is necessary for Ryan to have exposure and this can be done through writing and imagery that unlock Wyrld. As Ryan sets himself up as a teacher, others may come to see him as such thus self-fulfilling the chosen role with each feeding the others projections back and forth to solidify the role. With enough time - this can turn to adoration and idolization wherein the projections get stronger and the Ego in danger of ballooning out of control or proportion, fat on the praise and love of others for what is essentially not only an archetype, but not even a real individual.

This is where mistakes begin to arise for many unconsciously involved in such a role. Full of themselves they make hasty ill-conceived decisions believing themselves to be what their fans tell them they are – only to overstep the mark and come smashing down for making the fatal mistake of breaking the spell of the Hero. This is the death-knell of all humans forms – with endless examples of rulers and tyrants letting the power people give them go to their head, revel in excess, abuse their power, and invite the wrath of the Gods (the natural consequences of their actions).

This is why Ryan Anschauung is (or was) faceless and anonymous – he forms a second step between the Ego and the creator of the phantasm and allows a greater distance to be kept between believing the praise – the praise going to Ryan and thus a constant reminder that Ryan is an archetype – not to Ryan's creator via his real name as praise to him. Thus with a degree of separation does he keep control of the device without risking hubris as much as direct praise would invite. There is a form of magic which we shall refer to as Idolatry – wherein the target is not openly attacked and challenged but is given sycophantic mountains of praise to try and destroy them when they believe it and overreach causing them to come crashing down via their hubris.

The Law of Hubris is also why the Temple of THEM set a 30 year charter with

now 24 years to go. A realistic duration in which to set out to achieve what we intend which is to create the Undividual or First Human and remake how humans do things by altering their traditional modes of thought and action. There are a great many complex problems to solve when enacting a long-term plan, and each of those encountered is unique. A familiarity with some of the forces traditionally encountered and to some extent understood is vital to steer the proverbial ship away from certain obvious rocks.

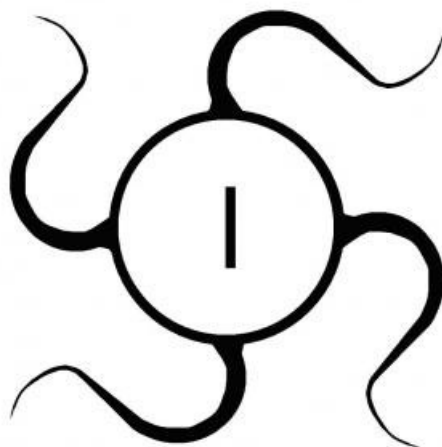
Only through the Ego can we achieve conscious direction of Intent. And only through Empathy, Synchronicity, and Solidarity can we come to truly understand the geometry of the forces we seek to Master and where and how to work with each one and one another to achieve our Will. At the same time as THEM holds these basic elements to be of use – one should come to understand that this is just one way of an endless many ways to achieve ones goals, one set of eyes through which to see the world, one briefly described and exoteric system of magic. Ultimately one must find ones own Wyrd and way and often when they do the outcome is that they no longer need the Temple of THEM but have learned what they needed to learn.

There are many individuals who have learned from (and taught) the members of THEM but who have achieved what they were meant to achieve and moved on as Undividuals – those who need no Temple, no guidance, or teachers or system and it is those types of individuals we seek to create – those that do not need the Temple or occult strictures, tools, settings, or companions but experience the forces of THEM as they Are without the mediums through which those forces are at first channelled.

For it is those types that will find it hard to be enthralled again – either by Magian or Sinister designs and be closer to THEM than any controlled environment with form will ever get them. This said, let the adherent research the threads of the Temple wherever they find them.

May they take the roots we have devised or unearthed and see them to a full grown harvest, for there remains an inhuman amount of additional research, experiment, archetypal and narrative magic, on all of the topics we have broached yet to delve into by the present and next generations-to-be of intrepid occultists who may someday find this book on a shelf or by chance long after we have gone and joined the ever-growing list of voices lost in causal demise to the halls of time.

THE EYE OF THEM OR "THRASZ"



The adopted Symbol of the Temple of THEM known affectionately as the Thrasz is covered at length in numerous publications including later issues of *Oto Anorha* and *Liber Bathyal* and again in the upcoming *Themonomicon*. Practical Sorcery with the Thrasz consists largely of exploration and experimentation. There are numerous versions of it meaning different things but the most common version is the four-armed Thrasz with a single eye and its most common use is that it is employed as a portal in Ritual.

The symbol has a great many attributes as it is inherent within the spirallie nature of energy - including the neuron of the human brain - representing the importance of the brain to evolution. Moreover the intellect of the "Eye" is not the only means by which the Thrasz perceives, it also has tactile tendrils that explore the space around it by feel. It is representative too of the subconscious writhing beneath our Ego, a dweller deep inside us - and indeed some alien other at the heart of all things seemingly sedate or discrete, the chaos just under the surface of form. It also portrays by spelling out (As one member of THEM recently discovered and pointed out) the Temple's epithet I.S.S.

The visual motif of the spiral is one of the oldest and most enigmatic sacred images known. It is one of the earliest examples of human creative expression appearing in nearly every society in the ancient world. The spiral has universal appeal and a mysterious resonance with the human spirit, it is complex yet simple, intriguing and beautiful. The spiral pattern is found extensively in nature – encoded into plants, animals, humans, the earth and galaxies around us. Mathematics can explain the complex algorithms, sequences and equations that make up a spiral pattern, but it can't explain the lure and fascination of the spiral to the human heart.

Our symbol is referred to as the Thrasz but it has no real name. For us, this shape is believed to describe a central force of life, having symbiosis with the spiral and a particular paradoxical motion of orbit. It is deep consciousness awoken, the Abyss staring back.

Whilst the outer spokes rotate as a wheel, a central eye remains static – an allegory of inward purity and stillness of essence vs the changing shifting of outward appearance. The Thrasz gives the impression of a timeless aeonic baleful watching alien presence at the heart of quicker lesser time-scales of motion, form and change. Translated into an ancient paradigm of sorcery: the Eye of the Dragon, pulses with the Writhing Earth of the Serpent, and the Motions of Time and Change symbolised by the Eagle are counterpointed by the gravity of the Dragon, Timeless and Changeless.

Our symbol is the Eye of the Cyclone, The Epicentre of the Earthquake, The Arc of the Ocean Wave, The Whirlpool and the Tornado, The Raging Flames of the Inferno, The Snowflake to the Black-hole, The Rotation of the Earth, The Cycles of Life, The Seasons, the Orbit of the Planets, the Procession of Movement Celestial to Undetectable, Chaos and Order, Contradiction and Dissolution, the Irresistible meeting the Unmovable, The Synthesis of Thought, The Reaction of Action, The Abyss of Space, Life through Death, Death through Life, the Turning Point, the Wheel, The Fulcrum, the Axis, Entropy, Time, Evolution, Cancer, Bacteria, Blood, Virus, Magic, Energy, Matter, Change, The Endless Loop, The Archetype, Memory, The Pattern, The Geometry, The Shape, The Circle, The Dark Ones, The Undividual and the Awakening of the Self and the Monsters Within.

This symbol also represents in short-hand a symbolic summary of the entire philosophy of the Temple of THEM known as:

THE ÆUREKANEQUEO

The Aeurekanequeo is the advanced form of the Thrasz.

Many occult systems require a visual map of consciousness or to describe Being and how things come to Be and the Temple of THEM uses a unique system called the Æurekanequeo (Eu-ree-ka-nay-kwo) or 'Nequeo' wherein The (Eye of) Thrasz represents a 3-D Folded Map of Consciousness employing abstraction and simultaneity.

It takes its name from a fusion of the famous Greek exclamation by Archimedes 'Eureka' and the Latin 'Nequeo'. "Eureka" comes from the Ancient Greek word εὕρηκα *heúrēka*, meaning "I have found (it)". The Latin term 'Nequeo' equates to the word 'impossible'. Æurekanequeo, therefore translates to 'I have the

Impossible'.

The 'Nequeo' or even 'Neq' for convenience illustrates both the internal and external physis of forces and forms as understood by the Temple in a simultaneously multi-dimensional diagram relating in short-hand the full individualosophy of the Temple.

The entire system is abstractly concealed (or Folded) within the Pre-Initiatic symbol of the Temple. Post-initiatic the symbol is representative of a physical neuron with axon and dendrites – intimating that the key to evolution is with the restructuring of the human brain.

TEMPORAL EXPRESSION

This short commentary discusses some of the reasons THEM has a strict thirty year charter.

All things Change. THEM studies Forms and the Forces that affect them. Forms as a rule do not enjoy eternal longevity. They come and go, as trends, falling in or out of favour as time passes. And this is because traditionally forms are anchored to the time in which they are created and form a rigid/static representation with their own identity that cannot adapt to the changing of the seasons. Eventually challenges put to the form compromise its integrity.

Even if a form is successfully able to endure the weather of time, it reaches a point where it has passed on its seeds, (we could say procreated) and passed on its genes in the human sense. As people come to adopt it, they begin to exhaust it, alter it, change it, and its original shape begins to disintegrate back into the Black Clay, slowly becoming something else, often other than what the creator(s) intended/Willed.

For forms have their own Will, their own 'lyfe', and while a form can be held with some degree of temporality when its creators exert willpower, control and intent over and onto it - as that Intent fades with the passing of time, or the message embodied in the Form ceases to be of importance, either through being accepted and evolved, or rejected and ignored - the Form cannot sustain its original intention and becomes subject to the intents of others who inherit it.

Yet there is often an expectation that the form will continue indefinitely getting bigger and bigger (the essence of Capitalism, Corporations, or Ego-centralism) as well as stay very similar to the original forms intention.

It is a naive view to have when working with Aeonic Magic. Forms are a singularity that immediately create their own shadow or enter into friction with accepted standards or competitive forms. Forms create a friction that creates a new

singularity from their synthesis. All forms are therefore merely bridges to an evolution that often completely abandons the host form and have no consideration of human expectations but run a course of their own. They are all temporal and are limited in lifespan and usefulness to the climate in which they spawn.

Only certain conditions allow certain forms to arise and sustain themselves long enough at least, to surface briefly as a power-form over the short course of a human beings life - as if icebergs bobbing briefly above the surface of the black depths of a chilling sea before submerging once more or locked against or under the ice. What manages which forms emerge, are powers beyond our own ken. Some individuals know a great deal about the particulars that allow certain forms to arise and others to be stifled. Military, religious, political agents all know various tactics to invite or retard things from happening as do children blaming their bear for eating the chocolate cake in the kitchen. But observation is not enough to harness the majority of these phenomena - perhaps best summed up by the realization - we all die. Quite simply be the change you want to see.

What we, THEM, are earthing cannot be expected to exponentially grow and grow until it subsumes the entire earth and its populace. This is a mistake many beginners of Aeonic magic make. Building on the premise of creating a world domination policy that is human-centred lacks empathy with the forces of THEM - it is essentially ego-centric and naive. Rather what is required is to accept the powers of and design accordingly with the actual nature of the forces Forms can expect to encounter both within the alchemical transformation of people who change over time and via experience, and the external encounters with the world and trends, social mores, status quo and the constant and varied challenges such changes pose to a Form as that changes. An essential element of Aeonics is planning for the inevitable demise of the Form(s). Just as Earthquake-proof measures are now built into most modern skyscrapers because past performance without those measures illustrated major destruction to those buildings could occur - so too must a Form be flexible, carefully planned to meet the demands put upon it by the many Forces that the Sorcerer must study if they are to be successful in implementing long-term strategies of change.

The crux is this: THEM can only enjoy a limited amount of attention, but it is through this attention that we will transmit our messages and inspire people to evolve our ideas and hopefully ingrain in enough of them the principles we have developed as an antidote to Insynsian and the Magi.

What we are and can sensibly, reasonably be expected to gestate (The Undividual) will some day cease to make progress, reach its zenith and begin its decline. Perhaps a new technology that allows the current to be used in unexpected, unanticipated ways will dilute its original shape, or a new form headed by a new generation of sorcerers using THEM's ideas as a foundation either positively or negatively will supersede our influence, or lead the way into new territory with

innovative approaches or clearly defined outright rejections in accordance with the milieu of the times. What is certain is that while novel now, with growing popularity comes saturation and the eventual exhaustion and collapse of the Form.

A form must struggle to presence itself; even as it is praised and encouraged by some and scorned and attacked by others: a form in such a state can be considered to be highly and regimentally successful. That is to say a form must be equally shored by adversity- it cannot have a totality of agreement that makes it triumph over all other forms for that does not reflect human tradition, nor behaviour but an artificial naivety that fundamentally lacks the observation that all greats have struggled with some Other who resisted their emergence. Not that being 'Great' is the criterion for a forms justification - but a form that seeks to overpower all others, to eradicate other forms entirely too, is doomed from the beginning: Nature simply doesn't work that way. It is useful to speak in absolutes to human beings so as to make a clear statement of intent that is easy to understand and follow, I.e. 'we wish to kill the machine' but the reality is, you can gestate another form but it shares the stage with others even as it may rage against them. Christianity, Islaam, Judaism cannot be 'eradicated' anymore than National Socialism or Satanism can be; they are expressions of deep-seated beliefs held by other humans and inspired to be by far more powerful forces than any form has the ability to knock out of the ring. It is as if Forms themselves have a fail-safe that prevents any one form from total dominance: for when such forms threaten the diversity of the world with totalitarian uniformity some force is evoked into being that directly challenges it and often, dismantles it into sub-forms.

The drive that has seized so many of THEM shares a common denominator toward some kind of evolution, toward some new natural heritage to increase the simplistic and narrow lens through which we traditionally view the world - to understand the singularity of forms that cause so many problems among us.

But it is also only natural that such a drive, if achieved via our collective work, cannot continue in the same fashion indefinitely. Should THEM become a standard - it only invites a new schism; departures from our unintended position as the acceptable philosophy to hold. As the authors wonderful mother says 'Nature hates a vacuum'.

When our drives are exhausted either through our measure of failure or success, the impetus of expression will need to change or be forced to undergo change. If this 'use-by' date is resisted beyond using the Temple to achieve its temporal aims - it runs the risk of becoming stale, dogmatic, a new religion.

Hence the Temple officially ends in 2036, long enough we believe, to seed the new variant nature bids us sow. It would be foolish and impossibly arrogant to believe that this temporal Temple and its handful of members could stand against and successfully eradicate Abrahamism - further ludicrous to imagine we could aptly justify its eradication with the understanding of forms that we have.

Certainly it is the goal that this founder of THEM has chosen to invest the majority of his life toward its service. In the face of such mammoth forces, we are all but servants, whatever temporal popularity we enjoy. All things come to pass, and the Ego must not be allowed to bid them persist beyond their time Or you risk getting a similar situation with THEM as you might with Christianity or Organized Religion. If we are to annihilate Abraham-ism, we must learn to do fundamental things, differently. The Temple of THEM offers novel choices to do things differently and we consider our dissidence an important step.

EVOLUTION THROUGH OCCULTURE: WHOSE REALITY IS IT ANYWAY?

If you have to ask this question then perhaps you have failed to develop the ability to make use of anything so necessary to a Sorcerer. A child can turn a cardboard box into a million things, it can be a time machine, a fridge, a space ship, a cubby-house. If you stare at walls rather than smash through or create the tools to bypass them - if you share the boundaries others have created as your own - if you cannot solve the impossible or reconcile a paradox - then you are not One of THEM. To understand THEM, you must be able to bend forms to your will.

But let us return to this question. Can one evolve via the Occult? I believe one can. But what I imagined my powers would be from a life exploring the occult (by which I mean the Hidden) and what they in fact are are extraordinary in their difference. Work upon oneself never ends, for one is simply pushing back shadows of what one adopts. A smiling face at the expense of one of horror and cruelty pushed down deep beneath in exchange can only stay buried so long. Yet I would make friends of all my dragons once dragged out from the depths by force or guile and plan not what I am going to change about myself today, but what I even in changing, am going to do to change external events around me. And one does this by setting an example for others to follow. I do not doubt that I have transformed my shape again and again, integrating elements of my Persona or Being that showed themselves detrimental to my desired 'I' (which 'I' was replaced with my 'THEM') - or that others can do it too.

All of this dissolving we occultists do, the breaking of chains, struggling to stay out of boxes so that anything is possible - and yet time and time again we bind ourselves unnecessarily back to the matrix in bondage. The attitude of the Successful is much vaunted and written about by hundreds of thousands of writers keen to understand what makes some people succeed and others fail. It's not hard to those to whom it comes naturally. The goals THEM have set are not the ordinary goals of an

occult organization, they are not localized to time or space and set out to change fundamental attitudes and behaviours that have been exhibited by people for thousands of years. The scope of what we seek is mind-blowing and for most, inconceivable that we could ever achieve it. And yet, we are, and when many of those critics get older, abandon their other systems that could not keep up with the demands of the spiritual they may turn to us who continually ask 'Why is it not possible? Why is what we say we will do impossible? Whose reality is it anyway?' - for that is the future of Magic, the realm of perception beyond the prison the Magi and ourselves have let fall around us. The Temple of THEM is ahead of its time, ahead of the curve, and a crucial aspect of this is that its founders don't let others tell them what is possible.

This is a big part of Magic - not being held down by forms. Learning the rules of Form so you can alter, bend, snap, shatter or cleverly use them in your favour. Whose reality is it anyway?

KEEPING THE BASTARD TOGETHER

*– some notes on group dynamics and leadership.
(Taken from an email sent outward as advice.)*

“So you ask about my core values. Lets pretend I don't have different sets for different persona's/phantoms. Lets also narrow it to discuss my personal values and not those of myself as a leader or collectively for the Temple of THEM. They're pretty simple – Solidarity, Synchronicity, Empathy. THEM.

It all comes down to an expertise in building the form you wish to build. A strict, hard-line form requires a cramping of the souls of others, through this you may achieve a religion, political, or cult group. A softer, flowing, esoteric form requires few such crampings, allowing others to coalesce in their own way. An individual with a very firm idea of what they want must use violence and persuasion to create a hard form. An individual with a firm idea of what the world wants, does not have to use violence and persuasion to channel what naturally unfolds.

How to put this another way: More or less, on paper, your system is perfect. In reality, the people following it, are not. Keep that in mind at all times. Alchemical analogy is useful here. Either you want to use traditional means to create a form that entraps others in that system (however liberal it may seem) and tend it a particular way, adding specific chemicals, boiling off at certain stages, judging when and how the tincture is growing and adjusting it minute by minute as necessary – for what you

are trying to stave off, is chaos, an explosion. In other words, you want to play God and decide the boundaries of these people with a form or set of forms. This is at best a temporal undertaking. Consider Directive A-55: Go outside. Choose a patch of grass. Clear it so only dirt is showing. Clear it again when the grass begins to grow. Repeat indefinitely. What happens? Does the Grass decide not to grow? Do weeds give up? People are like grass, they will always seek to grow.

So you can put your energy into a temporary undertaking OR, you can seek to advance people esoterically; and this is where adhering slavishly to a system can have both merit and breakdown.

In some ways, following a system to the letter can be very good for some people, it can teach solidarity, discipline, loyalty, honesty, striving, overcoming, perseverance, patience, duty, etc. in other ways it can be very bad; it can inculcate laziness, group-think, egotism, circular thought, indoctrination, blind obedience, hierarchy etc. (This moral duality very good/very bad is only rudimentary and refers to values I uphold.) Again, it depends what you want, and if you are able to achieve it, using the forms you select. But no matter which: All systems require the architect to constantly balance the system and its forms between these extremes.

Essentially, whatever outward rule/belief system you overlap a group with – is always going to be separate from the dynamic of that group – because rules tend not to change while people do. You can have the best ideology, most air-tight, unambiguous, virile, powerful phrasing, both inspiration and vivifying but if the people involved in the group aren't adopting it, aren't feeling it, aren't MORE than it, then there will be problems.

Why MORE than it? That is particular to my value system and marks One of THEM. It depends really on what you want the group to do, why you are involved with it; for instance, if you want to explore your sexual limits with others then you need a group. If you want to train a paramilitary then you need a group. If you want to teach esoteric magic or engage in ritual magic then you need a group (or at least a partner).

It also depends on why those others have joined the group and what they want to get from it. Every group dynamic is different – there will be stronger people and weaker people, people who get along and people who don't, people who change when they're emotionally affected, and people who remain steadfast while the boats being rocked. But what you must understand is that you cannot expect the group to stay together if what those others are seeking, is no longer to be found there – and, with esoteric groups, people change, and grow, through experiencing those things in the group, to the point they either, leave, schism (make their own splinter group) or stay on until the group ceases to give them what they wanted. Identifying the characters, natural hierarchy, strong points (physical prowess, creative talent, silver tongue speaker etc.) and knowing how to dissolve conflict, get people to get on with each other, maintain the right energy necessary for the Work, and have all these

people work together on a project(s) together, as a team or individually is an art form.

All natural leaders understand this. More than anything written down, the ability and means to do this is Intuitive. Or should be. And general points about managing a group are not really that helpful – they do not always apply, and only the Leader, can accurately assess when and where they do, to each person in the group and to the group as a whole.

What is absolutely essential above all of these points – is Trust. TRUST is everything. The leaders need to trust others to be loyal, do the right thing, work with the group, do what they can to keep harmony and settle differences for the greater good – the followers need to trust that the leader will guide them through the experience they desire safely and with good conscience, that they will not be harmed or hurt, and that the leader is looking out for them while they are being guided. Even in terrifying harsh imprinting for instance – those imprinted need to trust that they will not be killed. Or in hazing, those being assaulted need to trust that those assaulting/raping/hazing them will not kill them and that this ordeal will secure them a place on the other side.

A leader needs to be able to keep secrets, to manage people, and is generally, the fulcrum around which all followers group – and with this comes the power of personality and cult following (sex, drugs, favours) or the danger of hubris – from my point of view, merely becoming another human indulgence for its own sake, overstepping ones mark, believing the hype, and crashing hard to earth. Treat your followers with respect, share power, understand yourself as a follower too, allow others to lead, encourage those better than you, encourage those around you to better you, don't let your ego get in the way when they do – because from my point of view – that is the ultimate goal of an esoteric group and its leader – to provide the foundation and graciously allow others to surpass oneself so that the Next is brought into the world on a higher plane.

All my work is aimed at encouraging others to break free, not only of their own demons, but mine, of form, of time, of space, of form itself. I urge at all junctures others back to themselves – and I remain anonymous so that no personality cult may form around me – I also use multiple pseudonyms so that praise, may not inflate my personal I – but is filtered through a phantom – thus keeping my ego safely at the right size and not blowing up out of proportion inviting hubris and disaster. I also change it regularly – for complex reasons.

My core value – is worship of the Inhuman. All forms have their uses but mean nothing to me. There is only ever temporal adoption (even when it is fanatic belief to charge a form with power and validity) of any form – as part of the process of Unfolding my Wyrd.”

PRACTICE



MAH VIM AH DAY UM: THE ACTION PLAN

1. One of the main actions of the Temple of THEM, as detailed in 2008's release of issue #28 of Oto Anorha, was to set in place a new system.

2. Against us, are massive odds. These odds include existing systems, traditional behaviours and ways of doing things, changing things and repeating old patterns in the mistaken belief one is changing things.

3. These odds also include resistance to new methods by other forces, minor and major including forces that do not appear to be escapable (hubris/entropy), forces/forms that stand to lose ground from what we say (other groups and persons whose vested interest is in sustaining traditional methods), or alchemical forces such as person(s) or events whose existence clashes with ours or who have a legitimate or illegitimate opposition to us.

4. In attempting not to repeat these traditional methods, we have had to develop experimental unorthodox treatments.

5. We have had to ask some unusual questions. Such as 'Can you unite people without a hierarchy, shared beliefs, common goals, losing individuality, power games, in-fighting, hubris, dissent, proximity, identity, symbolism, cosmology, ideology?

6. THEM desires the best of both worlds and seeks to find ways to dissolve contradiction between any two or more given forms. Since between two forms is where dichotomy breeds and good vs evil spawn. Good vs evil gives rise to an 'Enematia', (A phantom suggestion of an Other) - this is how humanity has been for an age, can we over come it?

7. To give absolutisms creates tyranny – to allow free reign creates anarchy. Both of these are necessary even as they are contradictory. How does one draw an outline without a drawing implement? How does one create solidarity without others knowing against what they assemble?

8. How to speak to people using a movement without creating a new dogma? How to make the boundaries of our presence known without controlling others? How

to move beyond dichotomy when language is built to create it?

9. Externally, THEM is given voice by its method of pluralisation in which its members are referred to as WE and the impression given that all members of THEM agree to the same terms and conditions, maxims and mottoes laid out by a single speaker. Internally, members may not necessarily be in agreement or regard themselves as subject to or of maxims expressed by the speaker.

10. THEM believe that long ago, at crucial stages in human development, a mind war took place, and was lost against humans using superior forces and forms that enslaved others using ancient forms of magic.

11. This crucial period was inaugurated with the invention of Christ who amalgamated all previous pagan stories of life into one ultimate ideation that identifies itself as monotheism. This ideation would alter and instill, through force and ferocity the concept of singularity and a single apex that governed the known and unknown universe. It spread out across the world creating shadows of itself such as a Single book (the Bible), a Single Mythos (Judeo-Christianity), a Single Language. (Latin).

12. When Nietzsche declared God to be dead he exalted his singular concept of nihilism as the only answer – others would continue a monotheistic legacy with or without God – exalting some other single purpose, answer or philosophy as the meaning of all things, and like countless devotees of monotheism before them, fight ferociously to protect their one law – their Insynsia. God is not dead, the presence of his particular person is simply no longer necessary. But the great and lasting legacy of monotheism continues, creating death and destruction, pain and suffering, through the inability of humanity to entertain several or limitless ideation at once. What is foreign to a singular paradigm becomes the enemy of that paradigm;- this fact is implicit in all known paradigms. When singularity is challenged, it reacts badly because it seeks to defend its singularity. This is why religion is dangerous and why the ego is dangerous.

13. Such humans developed and mastered particular and insidious manipulations of the senses and social processes allowing them and other men to seize power over others using old magic. These magic's included politics, stratification, economics, violence, illusion, coercion, collusion, primary needs, rewards and punishment, pride and prejudice, forces and forms. They still do.

14. THEM believe that revolution changes power's hands it does not change humanity. Humans will with regularity repeat the game of master and slave.

15. The Temple of THEM exists to eradicate the footprints of God. And in this holocaust are included the footprints of Satan.

16. THEM must find ways to defeat both of these abstracts and their baggage.

17. Therefore it further exists to eradicate utterly the inheritances of monotheism, insynsian (transferring the oneness of God to another idol), dualism (meaning dichotomy of good vs. evil).

18. And change the brain through adoption and use of novel methods so that it can be trained to entertain multiple paradigms at all times without traditional conflict of singularity.

19. THEM does not merely identify problems, more importantly it creates and implements, solutions.

20. THEM is a term with multiple meanings but essentially implies that any one thing does not exist in isolation and is always accompanied by a honeycomb of others.

21. In eradicating God and religious ideation we do not require the destruction of its idols, its ideas, its architects and architecture – we require to identify what makes God, God and undermine it.

22. The Planet speaks with forces that treat us with indifference – it has a life of its own, a time cycle of its own that dwarfs us and our sentimental constructs, existing as it does through Aeons. Yet we mimic its every move, copy its essence, because we are fractals of the same Creatrix. As the Earth has Tsunamis and Earthquakes that devastate the land and sea, so do humans have personal equivalents that flood us with emotion or subconscious contents bringing with it waves of destructive debris, and just as earthquakes tear apart the ground creating deep chasms and levelling buildings, so too can the human experience a ‘shock to the system’ strong enough to level the concepts and beliefs, faith or trust we have built in our minds, or have our solid foundations shattered in the wake of deep psychological tremors. Both of these forces, Phorm and Form, are types of THEM – Dark Gods – terrific forces that bring us to our knees. It is these that we identify, worship and seek to understand.

23. Natural Disasters, and among these should be counted those internal esoteric equivalents all of us have that can corrupt, change or destroy our present

frame of mind or carefully tended personalities – decrease hubris. They remind us of our Place, though we hate to be reminded of it. They remind us of our lack of Purpose, though we hate to be reminded we don't know it. They remind us of our mortality, and how everything we think so important can be swept clean in the super-destructive forces of the Earth's natural cycles – and we hate that too.

24. But we've been trained to hate, we've been indoctrinated to forget. We've inherited and continued, without question, the building blocks upon which our consciousness is based, and we continue to remain ignorant of the connexion between us and Earth, Earth and us.

25. This new system sees mankind change themselves internally by altering their concept of time, space, matter, and most importantly, traditional behaviour.

26. It involves the ceasing of the need to have an enemy, either real or imagined.

27. It involves the dissolution of the dichotomy of Light vs. Dark symbolized time immemorial by the sun and an evolution beyond with pathways of a new neurology.

28. It involves understanding that we are trapped within a story we did not write, and cannot change through traditional methods.

29. It involves de-constructing forms so we can learn how they control us, coerce us, trick us.

30. It involves understanding patterns, cycles, reactions and reflexion, through a modus such as alchemy.

31. It involves knowing intimately, the functions and processes of our selves and the peculiarities of our own organism and brains.

32. It involves changing the landscape of the occult to focus on what still lies hidden.

33. Essentially, THEM wants to make a type of thinking process more prevalent and a key tool in people's belts, through its occult stages-how. (The occult occupies a flexible threshold where people will be open to accepting new and fringe ideas and have more chance of adopting or practicing them.)

34. This type of thinking process (either Neuromancy or Quantum Philosophy) is a deconstruction of forms that hinder or hurt a person so as to change their orientation psychically and if possible, perceptually to limit that hindrance or harm. It also strips forms of their projected importance.

The processes to apply pressure/change to the above 34 points involve development of some of the following faculties:

- Selective powers of belief (the ability to switch belief in something on or off at will).
- A deep understanding of the influence of our role in and on Force and Form (Phorce and Phorm) and the extreme power its has over us, in aid of learning how we can reorient perception to lessen that power.
- To identify weaknesses in a form so as to de-construct it as one defuses a bomb or prop or strengthen a form to sustain it using our perception, physicality and skill in manipulating forms.
- To lessen the tradition of singular thinking or the Apex-complex known as Insynsian where language and behaviour are given in absolutes or any one type of thinking takes precedence before multiple-angles are explored.
- To use our brain's differently to inspire and invent new techniques for using them to achieve given levels of prowess in heuristics or examination.
- To establish a tradition of people who each examine the fundamental assumptions of the world for themselves.
- To establish a tradition of people capable of switching from human-centred to life-centred people.
- To offer an alternative No-Hand Path to the extremes of LHP and RHP.
- To inspire through our efforts a new wave of de-constructionists to further present and future insights and forms created through exploration of the Phym.
- To provide tools and a philosophy that are flexible and non-dogmatic.
- To establish a tradition that teaches and guides through sharing experiences and is added to by its members.
- To excite wonder in the world around us and all its phenomenon.
- To dull the habit of Reaction to certain Forms as programmed.
- To more effectively manage personal and others suffering.

- To focus on and explore Synchronicity, Ethics, Phorm and Phorce in depth.
- To self-study and create a library of insight into the human brain, dreaming, human behaviour.
- To unite with others who share our goals.

WHAT DO WE WANT TO BE DOING?

- Producing an annual publication with many voices sharing alchemical experiences (esoteric and exoteric).
- Maintaining a public presence to speak with others freely.
- Distributing any gains of influence or power among members.
- Operating a website with informative articles and up-to-date revisions, manifestos and links to materials and like-minded parties.
- Working together to establish a network of people with common goals, assisting others with similar goals.
- Managing to cohere without establishing a rigid system of beliefs or worship, rules or laws.
- Managing to resolve conflict amongst each other.
- Releasing books and publications that detail our insight and understanding of forms in formats and e-books.
- Adopting other forms of media to explore form and force, such as music, maths, art, speech, presentations.
- To accumulate in one accessible place, the collected works of THEM and maintain or keep together an up-to-date website, wordpress and e-zine in a central location online.
- To expand numbers by synchronicity.
- To close the Temple of THEM in January, 2036.
- To create a close-knit community of Empaths who can present their ideas and discoveries with one another with minimum conflict.
- To cause changes to the operations of the ego.
- To communicate with and invite other organizations with similar goals to work toward a common goal.
- To understand and appreciate the role of various forms including the darker and darkest aspects of alchemy as formative destruction and not react to attempt to eliminate them but see them as equal partners in the circle of life.
- To continually review and revise these notches

A MEASURE OF SUCCESS:
HOW WILL WE KNOW WHEN WE HAVE REACHED OUR GOAL?

This is difficult to determine, but it may be indicated by the way people associated with us or influenced by us, treat one another and more importantly act/behave and process information on a fundamental level.

If there is a growth in the types of written word and presentations that directly focus on key words or concepts such as we have coined and advancements made in those media in a significant number we may consider that a ball has been started rolling that may result in a culture of heuristic self-explorers who will continue research and application of Phorce and Phorm.

It is at the time of writing, 2015 and there are still 21 years to go by which time I will be nearing 60 and have given the majority of my life to a commitment to magical geometry.

This is what I consider enough length of time for fulfilling purpose to my life.

I hope that THEM will continue to offer purpose and fulfillment to the lives of others too.

As time goes by THEM will try to determine what others goals are on a small and large scale and try to facilitate the joining of like-minds to like-minds, i.e. writers to publishers, upcoming bands to music sites, people with specific interests to others with experience in those interests as part of its aim to create a new world-wide community and eventually, Illuminati.

WITHIN THE TEMPLE: GETTING STARTED

An Esoteric Riddle & Hypothesis for anyone interested in the Temple of THEM.



THE JUNGLE BOX

Imagine the following scenario: You are an explorer. You are wading through a thick jungle and happen upon a stone dwelling built by some unknown culture. The stone dwelling is square, approx 18ft high and wide but has no accessible windows, no discernible doors or entry points. How do you get in?

When this riddle was posed in one of our forums dozens of people offered suggestions. They came across a structure built by an unknown culture that was difficult to gain access to but did they stand there and do nothing? No, their natural inclination was to do SOMETHING. Variously they dug a hole, broke a window,

climbed it with gear, made a hole in the roof and tried to access the dwelling.

Let me rephrase the Riddle so the analogy reflects what each element represents. You are an explorer. You are wading through a sea of ideas as you go through this life and come across one that is difficult to penetrate. It is comprised of the weird and wyrd ideas and insights of the Temple of THEM. You can't see a door. Or a window. Or just don't recognize the doors and windows for what they are. You have no map. But the same attitude in trying to enter the stone dwelling is the same approach that should be employed with the Temple of THEM.

So what tools do you have at your disposal? Look for our name on a search engine. When it comes up, click on a link and read. Take note of unusually spelled words or phrases such as Mvimaedivm, Undividual, Insynsian, Radia Sol, Oto Anorha, "Terato Haruspex Engram Maleficia" or 'Australian Satanism' and enter these into a search engine too.

Our words have unusual spellings for two reasons: (1) They describe certain concepts in terminology specific to THEM that attempt to not have unwanted existing associations attached to alternate existing phrases / concepts that might be used and (2) They make finding our work among the millions of possible Satanic/Sinister/Alchemical/Metaphysical currents of the Occult, easy.

Now you should have a reasonably large list of forums we have frequented and engaged in discussion in at considerable length, posting various articles and essays as we go, or answering questions by others about our current and its various aspects. It is easy to spot a THEM thread because it often dwarfs the visitation ratio of surrounding threads by thousands of views. In part perhaps due to the ongoing friction between the Temple and the O9A, in part perhaps because of our novel approach and innovative expansions within a large variety of fields, and perhaps in part because we represent an expression of nature's desire for evolution and our work flows with and sometimes ahead of the changing occult milieu. Like everything else that is up to you to decide.

The next step is acquisition of what THEM write. The key books to locate are:

- *CRUX* (An Australian Themed and Modified version of Naos),
- *Threshold* (An anthology of 200 pages spanning many of our key texts and concepts),
- *Oto Anorha* (Our strategic magazine/e-zine which has charted our progress the last nine years and includes many relevant time-stamps and expansive articles on our current.)
- *Abyssal* (A hefty collection of anonymized correspondence between members

of THEM and hundreds of other individuals and/or groups regarding the Sinister, Satanism, the History of THEM etc.)

- *The Diaries of a Devil-worshipper* (The personal journey of one of the Temple's founders in a raw and honest explanation told over the course of three books, each one dedicated to a specific archetype embodied roughly every seven years.) .
- '*Sinister Dialogues - An Archaeology of the Sinister*' in which seven of them and two members of the satanic underground responded to a questionnaire designed to probe the apprehensions of THEM toward certain topics.
- '*Form 101*' a short movie that details a basic introduction to several key aspects THEM hold of the concept of Form and its relationship with the Ego.
- *Liber 13/13* A liber dedicated to broaching key issues that concern the Temple's studies.
- '*The Sorcery of THEM*'. A comprehensive treatise of the Sorcery of THEM by the other co-founder detailing the magical socialism of the Sorcerer, Warrior, Farmer and how this Triad relates to over-throwing Abrahamism.
- And last but not least, *Liber Tentaculum*, LT in particular is a handbook dedicated toward the practical methodology of the social dissenter or activist.



Following this: locate and read any of our other Libers which contain dozens and dozens of essays, rites and philosophic stances. (Consult *Bathysphere* for a comprehensive listing). Therein our other works over thousands of pages we have detailed at length practical ways to achieve various solutions and work within our

current. We have created lists of activities you can undertake to spread the word of THEM, or magical rites you can employ to confront and integrate certain aspects of yourself. In addition our thousands of pages of texts cover virtually hundreds of topics, from Conspiracy to Genetically Modified Food, to the Sex Industry and Prostitution, to Nietzsche's erroneous claim that God is Dead, to Myth, Magic, Quantum Physics, Relativity, Gnosticism, the power of Language, Symbolism, our personal experiences with the Dark Gods of THEM and much much more through Fiction, Non-Fiction, Poetry, Plays, Translations, Novels, Media Presentations, Correspondence, Interviews, Forums, Images and Music.

We have explained what our magic is across a broad range of disciplines, and different members of THEM have shared their own manifestos of what our current means. We have offered examples of it for you to use, we have shared our aims and hundreds of ways for you to aid us in our work through activism, support, donation - in short there has been a deluge of content by which an understanding and personal affinity working with the Temple of THEM can be approached. But the Temple of THEM is not the kind of organization that many will find easy.

We expect a certain level of pro-active self-initiative from an individual to explore what we have shared on ones own and to solve the majority of questions that arise by ones own sustained effort. In all honesty, we do not take kindly to questions like 'where can I find CRUX' or 'How do I use this forum' or 'Where should I start' not because we scorn curiosity but because to answer such questions for people over and over is antithetical to the type of sorcerer THEM has set out to encourage. If you envy our understanding and insight, it is because we fought very hard for it. It would be easy to tell someone where to find X, or patiently explain how to use a forum that differs from no other forum in any fundamental way but to their and our detriment. Tempus Fugit: 'Time is Fleeting' for all persons but especially the Sorcerer and it must be very carefully managed lest one be drowned amid the cries for help.

I cite here The Universal Formula (TUF) to knowledge:

1. Enter a forum/open a book
2. Read everything
3. Take time to digest
4. Combine practical experience with theory
5. Creatively synthesize the information into a practical methodology.

'As for where should I start' - we refer to the jungle box - if you do not know where to start, then you need to overcome your inability to make use of the nearest branch of any given tree. It is not with hostility that we discourage such questions - though in some cases, when an answer is just literal centimetres, a button click or an

internet search away from being answered such ineptness is seen as lazy and it can be enervating to answer such questions over and over on a regular basis for more than a decade - yet it is with Love that you will sometimes be met with silence. Asking these questions of another instead of working out how to answer them oneself and especially before taking any considerable time to do so is draining to answer nor does it allow for the self-resourcefulness of the individual to emerge as expected. Some individuals simply do not have such resourcefulness and we do not see it as our duty to instill it. We encourage potential and reward hard work.

Because those who are of THEM, who become One of THEM do not let such obstacles slow them down, learn from their mistakes and devise clever ways to get around anything in their way - it is this essential, innate and perhaps unteachable attitude and will to power that paradoxically means the majority of those we would term One of THEM, do not need our Temple at all.

By being a visible force, we more or less are offering a hand out of what we have described in Crux as a Labyrinth, and act as a beacon for those with the potential to be more than they are: an approach enshrined in one of the Temple's German mottoes: Mehr Sein Als Schein. (Google among other sites offer excellent translations.) The heart of our approach is Tough-love. If we tell you everything, teach you how to do everything, we teach you to rely on the ideas of another, to become dependant on external authorities - not your own ingenuity and development of nous to solve problems and devise creative solutions, including creating entirely innovative approaches or forms to do your bidding. We have spent a great deal of our time and lives discerning this for ourselves but it holds true.

Part of the Temple of THEM's self-description as Australian Satanism is embodied in its ruthlessness - we are not here to help nor save everyone. Satanism is also embodied in our Vision and Dissent.

Some of our books can be found online as free PDF, or bought from outlets. However, the best way to obtain them is to get the attention of THEM (who are always watchful) by contributing to our current. It might just be spreading our manuscripts to others or other locations, translating our work into another language, sending us images/variations of your personal experience with the Thrasz, sharing our work from your website, mentioning us in passing in your music, art or written work, but helping us is a valid way to encourage us to help you and a good way to get noticed.

I've lost track of how many stunned enthusiasts over the years have thanked me for dropping a hard to get set of manuscripts into their lap without asking for payment or any obligation merely because I felt they deserved it. Our work requires that we fund ourselves through some sales, but for the most part THEM and its related Tendrils are an Esoteric School that teach others to surpass us by passing on relevant material freely and liberally to those seen working hard and sincerely.

The Temple has a unique Solidarity - and an attitude that extends its power and

reputation to all its members. What we have we share, and where we can, if we have the opportunity, we look after our members in any way that becomes available to us. The members of THEM all rise together.

But being a member of THEM is not a necessary requisite for us to offer assistance; THEM often assist individuals who are not members of the Temple too. The reasons for why and the instances when are numerous, simply put we think some people deserve a hand and exist to offer it. So much then for accessing our Temple's knowledge.

The second step in getting involved is to undertake some practical tests of your own, try our rituals for yourself, wait until the skies darken with the portent of a downpour and attempt our Rain magick. Get yourself a notepad and some strong liquor or enrage yourself with symbols of things you hate or read material that makes your blood boil, isolate yourself for the evening and perform the Rite of Regurgitating Choronzon. Get hold of Threshold and see what we have to say about the power of the Chronobet, or 23 Syndrome, and research it for yourself. Host a Meet and try to get some individuals out into the real world together to perform a group ritual. What do you learn from it? Did what we say help or hinder? Could we have been more specific, were we too comprehensive? Did we miss things? Answering such questions, and knowing which questions to address, comes from direct experience and the only way to get it - is to have it.

So spend some time researching and testing our material, opinions and insights THEN compare what we say with your experience and THEN make a judgement.

So you have a group of friends who cynically say they could do better, could easily organize a group and a complex ritual, could implement long-lasting changes to the psyche or even history of their country - well, call them on it. And if they won't then you know what their opinions are worth.

Don't tolerate grand-standing, value achievement.

We have done and are doing what we have set out to do. We have developed our system from experience at our rate on our terms. We have taken actual steps to get something going rather than just talk about it. We have an understanding of things borne from practical action and experiment - ask yourself, have you, have they?

Many people offer their opinion, for example, on drug use or smoking without any personal experience of either. This will not stand - test our opinions if you want to know what they are worth. If you can get something from them, great! If you find them lacking, then use them as examples of what not to do, build or develop your own system or methods - but standing by and telling others what they Should do and what You'd do are not the same as action. Such is the meaning of a Tradition: things change, including methods and people - and Forms must adapt or be adapted accordingly.

If after taking these two steps seriously - you then find that our current(s) are resonant with you then consider Self-Initiation and enter into a sympathy with THEM

to honour the greater forces of this world that dwarf us: from the unwanted impulses of the subconscious to the uncontrollable juggernaut of events beyond our control, to the inevitable decline of the human body and any edifices it built in its lifetime, to the monstrous power of the tsunami or storm, gravity or time.

SELF INITIATION INTO THEM



Primer

THEM is a No-Hand Path (NHP) that acknowledges powerful forces of magick and a dark history of mankind within a war that has made us forget these powerful forces. To recognize these forces and seek to Remember all that we have lost is all that is required to pledge yourself to our Temple and/or THEM.

The Temple has no boundaries and no jurisdiction. Those involved in the evolution of humanity that Nature brings

forth and called One of THEM may come from anywhere, at any time, using any form.

We seek to identify and join these isolated emergents wherever they may be. Our Temple is not presently accepting new Internal members but it is not necessary to know us or be in our physical proximity to dedicate yourself to the Temple of THEM or to work with our current known as

Mvimædivm.

All that is required to enter into a Timed Pact (*We suggest a one year pact after which the oath is dissolved allowing clear conscience, or re-affirmed requiring a new Self-Initiation.*) with the forces of THEM / Temple of THEM is a self-initiation into our cult. The magic of THEM is always simplistic with few if any (always optional) tools with emphasis placed on the Sorcerers Intent. Props required for Initiation are also minimal/optional.⁹⁵

אשר לא ידעו
אשר לא ידעו
אשר לא ידעו

Variants

ᠮᠤᠩᠭᠠᠨᠤᠯᠤᠰᠤᠨ
ᠲᠤᠨᠠᠨᠠᠨᠠᠨᠠᠨᠠᠨ
ᠲᠤᠨᠠᠨᠠᠨᠠᠨᠠᠨᠠᠨ

There are *three* variants of Initiation we suggest:

A Ritualized Variant, an NHP Variant and the Confrontation with THEM.

The Ritualized variant differs little from the NHP variant but uses props. It requires a place of solace outdoors, a black robe or black clothing, A Thrasz drawn upon the ground with blood/chalk and a Holy Book – i.e. a Bible, Torah or Koran. These bare bones pay homage to the particular aesthetic trappings of the Temple of THEM but are by no means binding – the depth and style of the Initiation is entirely at the sorcerers discretion.

Travel to a place of power outdoors and under the starry night sky chalk the sign of the Thraze on the earth. Dressed in black make your Initiation with devoted intent. Seal your oaths by setting on fire one of the three holy books, a bible, koran or torah. When the book has burned to ash, leave. Await signs in life or from your dreams to know what to do next.

Look for and trust in Synchronicity to guide you.

The exact words and nature of the Initiation to be uttered during the burning of the holy book are always to be devised by the Sorcerer – creativity and the self-propulsion to forge one's own path being important aspects of working with THEM - as too are the unique nature of any special dedications, words, changes, equipment, location, time, atmosphere, movements, actions, sacrifices - by whatever system you find apt. The system used is always secondary in importance to the Intent behind it.

Whatever the nature of the Ritual that transpires however, Self-Initiation should cover three basic tenets. (1) **Supra Solidarity** (2) **Dark Empathy** (3) **A Promise To Remember**.

I.) To enter into an Alliance of Supra Solidarity and change of Specie-hood [That is to say, a belief of being of the same Species – “The Undividual”] with the Temple of THEM.

II.) To enter into an Alliance with the Sinister Energies of the Dark Forces of THEM to discover the forces and forms they represent in guise and as they Are.

III.) To Seal oneself with the promise to REMEMBER all that has been lost and aid the Temple of THEM to further its tendrils across time and space. And never to betray it.

This ends that.

The Confrontation with THEM



1. The candidate for Them goes to the border of the human world.

It could be climbing to a high mountain peak, going far into the desert, descending into a deep cave, spending a night (or more) in the wilderness under the stars, a magical pilgrimage, exposing oneself to the elements (as in THEM's rain magick), it could be a mushroom trip conducted in a place the candidate knows to be a nexion of power or gateway to THEM by his/her previous experiences; it could be anything which takes one to the border of one's humanity and confronts one with the naked fact of one's existence in a wonderful and horrible universe. If one is so predisposed, one may perform a ritual in such a special place with the due ceremonial attributes, invoking and evoking entities from the Abyss for sinister illumination. Some may decide to spend a night, on a certain date, in a place where a particularly atrocious massacre took place in the same date in the past.

2. The question of One's own quest therein and whether they are embraced or spurned by THEM. The first part of the answer is given by undertaking the border experience. The second part of the answer is derived during the border experience where one tends to meet with Those of THEM that dwell inside as much as Those of THEM that dwell outside. One should ask THEM for a revelation or a vision as regards one's quest on the sinister path (or Wyrð) and then give the oath to follow it. The candidate will be forced to take a decision as regards one's further existence and devotion to THEM.

3. One's solidarity with others on their own quests therein (an oath not to betray others on their quest therein). On his/her way back to the human world one knows that there is, in fact, no return to humanity anymore except to those who have shared similar experience in their own quests on the sinister path. Here a revelation about a general supra-personal aim (aeonics) may be experienced (if not already experienced during point 2). Such a solidarity being felt, one may take the oath of no betrayal. Henceforth one stays ISS.

These 3 steps, properly done, provide the foundation necessary to understand wherein lies one's next degree of experience on the sinister path (within one's limitations).

Note that these steps follow naturally and logically one by one. Simplicity is always to be kept in these matters.



**THE FOLLOWING INSTRUCTION IS GIVEN TO AID THOSE PERSONS
UNSURE OF THE MEANING AND PURPOSE OF INITIATION.**

In times gone by an Initiate Rite was an Ordeal conducted by Orders/Temples that allowed an uninitiated person to pass from the mundane world into the magical one by allowing the old persona and life [and thus the old understanding of life] to be Ritually abandoned, destroyed, cleansed from the world record and for the person to assume a new vessel with an enlightened, Initiated Viewpoint.

Such an Ordeal involved the neophyte/beginner being blindfolded and stripped naked before an assembly of Initiated Temple Members and subjected to a Rite involving Humiliation or Pain known as a "Shocking Ordeal". Although the nature of this rite differed from group to group this ordeal helped facilitate the feeling of vulnerability/fear/terror in the neophyte by ritually stripping away all sigils of personality and ego such as clothes and jewellery. This harsh ordeal inculcated the feeling of unworthiness + uncleanness in the uninitiated person necessary to accept the old life's destruction and the discarding of its falsehoods and embrace the new stage of Initiated awareness. A parallel can be made with the mythical Phoenix who bursts into flames to give life to a new and stronger Phoenix that rises from the Ashes again and again.

Rites of Passage are a means of Initiation into Life's Mysteries. Generally speaking, a Rite of Passage indicated that certain mysteries were revealed to an individual upon them reaching a certain age. Once this personal threshold of Tribal or Traditional Law had been reached the individual was shown how to Hunt, for instance, or given a Special Name, or allowed to join in certain festivities or mysteries previously forbidden, or sexually Initiated.

In Satanic Circles, Self-Initiation involves verbally and by action and intent taking a vow to oneself and to Satan to honour the Tradition [and its Laws] into which one seeks admission. Rites of Passage traditionally occur upon the Initiate reaching a new magical stage of prowess not an age-based one. However, in the Black Arts it is readily apparent whom talks the talk and whom walks the walk from even a casual glance at the memetic/magical evidence of any magician.

The evidence [and accompanying merits] of reaching various stages arise of themselves via the self-effort and self-honesty of each Initiate.

A lot of intellectual argument has taken place regarding the so-called philosophical approach in Satanism to strive for Self-Mastery and Defiance against all Masters and thereby reject any requirement for them to place themselves at the mercy of a Higher Force by a formal contract. This contradiction stems from the poison of Magian representation within such groups as the misguided, Church of Satan. Arguments that arise/ensue over philosophical matters of control, freedom, liberty of the Satanist, by the Satanist, and the development of the [neurotic] manic fear of being oppressed by being led, guided or even offered advice by other Satanists lest it be deemed 'UnSatanic' has led to all manner of silly righteous fools proclaiming their 'independence'. Sadly, this so-called 'independence' may seem independent on a surface level that allows the Satanist a false feeling of superiority and to wallow in their own pride as a being 'free of the influences' of others; but beneath this low level of understanding their 'independence' is not independent of the magian influences that have utilized spell craft within philosophy to get them exactly there to keep them away from actual Masters.

This dilemma of "free will" vs "under yoke" has been intuitively understood by Satanic Adepts for a long time; however the difficulty in explaining it at the level of neophyte has either been beyond grasp or has been transmitted in garbled green language and esoteric mystery. Some Orders even interpreted this by placing restrictions on their Initiates [such as the Temple of Set] forbidding a variety of activities. Over time certain principles were revealed that enabled a lucid working counter to the Magian's powerful distortions [as so much had to be broken down and re-explained the task proved impossible for many adepts to do] and Sinister magical spears honed to such a sharpness as to pierce deeply through the confusion.

One further confusion is the misguided attempt by some to speak of a 'common' link uniting Satanists in the decision to practice Satanism as stemming from an initial involvement with the Church or Christianity and then a turning of the back on such practices to pursue an Anti-Christian living. There is a shred of truth to this but dealing with it in terms of religious reactionism has clouded the key components that each Satanist actually does share and has only served to twist the distortion further. Trying to understand these links of unity on an intellectual/religious level of discussion/inversion [Magian driven] is what led to the development of a major Magian structure, the Church of Satan. This seemingly anti-Christian reaction, however clever, still involved living within the restrictions of a Magian Matrix which very few understand the scope of: and even fewer the ability to transcend and change it.

THEM will say this only once: Making a formal contract is a very early and deliberate expression of the Will and the Proper Intent by an aspiring magician to accept to be guided by a Form until such time the new Initiate is able to understand and know the Form and break away from the guidance and make their own way forward.



Philosophers Stones

THEM teach a principled system of Black Magic to aid all aspiring magicians + some, even further.

These resources will enable you a guiding light re: the means to fulfill (I) and (II). (III) is embodied by THEM in the Personal Sorcerer Edict - "ISS".

ISS is short for "In Supra Solidarity". ISS is a Living Code of sworn Loyalty to other members of THEM to re-instate the value and importance of Civility. It involves a professional approach to business and the return of Fairness, Good Manners, Chivalry, Diplomacy and Assistance to other members of THEM. It also involves the genuine intention to re-define what it is to be traditionally 'human' by reversing the disgusting state of rudeness, greed, bad manners, ego-driven tantrums and verbal noise illustrated by the modern day materialist/occultist and magian/capitalist infected consumer.

Over-turning the distortion of escalating rudeness that is well fed by Magian currents has profound implications for presencing the Dark; one of which is the shrugging off of the post-modern approach that the Magian has infected the Matrix [and some aspects of the Sinister] with and by which it has sown discord that has prevented satanic magicians coming together as a cohesive force.

Solidarity, or coming together, whilst still observing the strict independent desire of each Satanist to make their own way forward without external guides, laws or authority has also been wrongly understood and only ever channelled through the types of argument typical of the Magian. The timeless practice of learning from a Master is to follow the Tradition of accepting guidance when beginning any magical craft.

Unfortunately, the merits of the type of 'independence' mentioned above are being taken up by people far too early as a misguided statement of "defiance". People who are not even initiated in Satanism or the Sinister Tradition resist being instructed to undertake even the basic Rites of Passage/Initiation via the delusion that they are beyond such things, thanks, to the Magian ability to create powerful splinters of deceitful egotism and fear.

Let this be said once as well: No-one is exempt from learning and learning is never finished. No-one can hope to make their own way forward and possess the understanding of one of THEM without first being willing to learn the vagaries of form or show willingness to place trust in others to teach that form. Each member of THEM knelt down on one knee and expressed humility prior to being trained in the Black Arts - to show we knew our place and power and to be realistic and humble in the shadow of those with real power. And still we learn. Those who have the potential to understand what it is to be one of THEM will begin their training by making the submission onto one knee, too.

One of the major obstacles the Sinister has faced is the issue of Solidarity. The implementation of Solidarity has to date been an affair only approached in terms of physical likeness, proximity and Causal alliance. Many groups come together and are destroyed because of the hunger of their egos. Such groups subsist only for personal reasons and petty gain rather than being united by working toward impersonal/supra-personal goals and aims. Thus the greed and utility of members causes arguments, bickering, ego-struggles and ultimately collapse, tearing down the group from the inside.

True Solidarity is not achieved on a personal level. The ego is responsible for all things that concern a human being on the personal level and alone it is not capable of rising above them. Only when the ego is controlled by the Self, can it be made capable. Neither is True Solidarity fairly or practically achieved by a physical or mental congregation of persons working Satanic magic together or forming a group of people with similar interests or ideas; for the Satanist, more often than not, works alone.

Remote Solidarity is practiced within THEM under the "ISS" code.

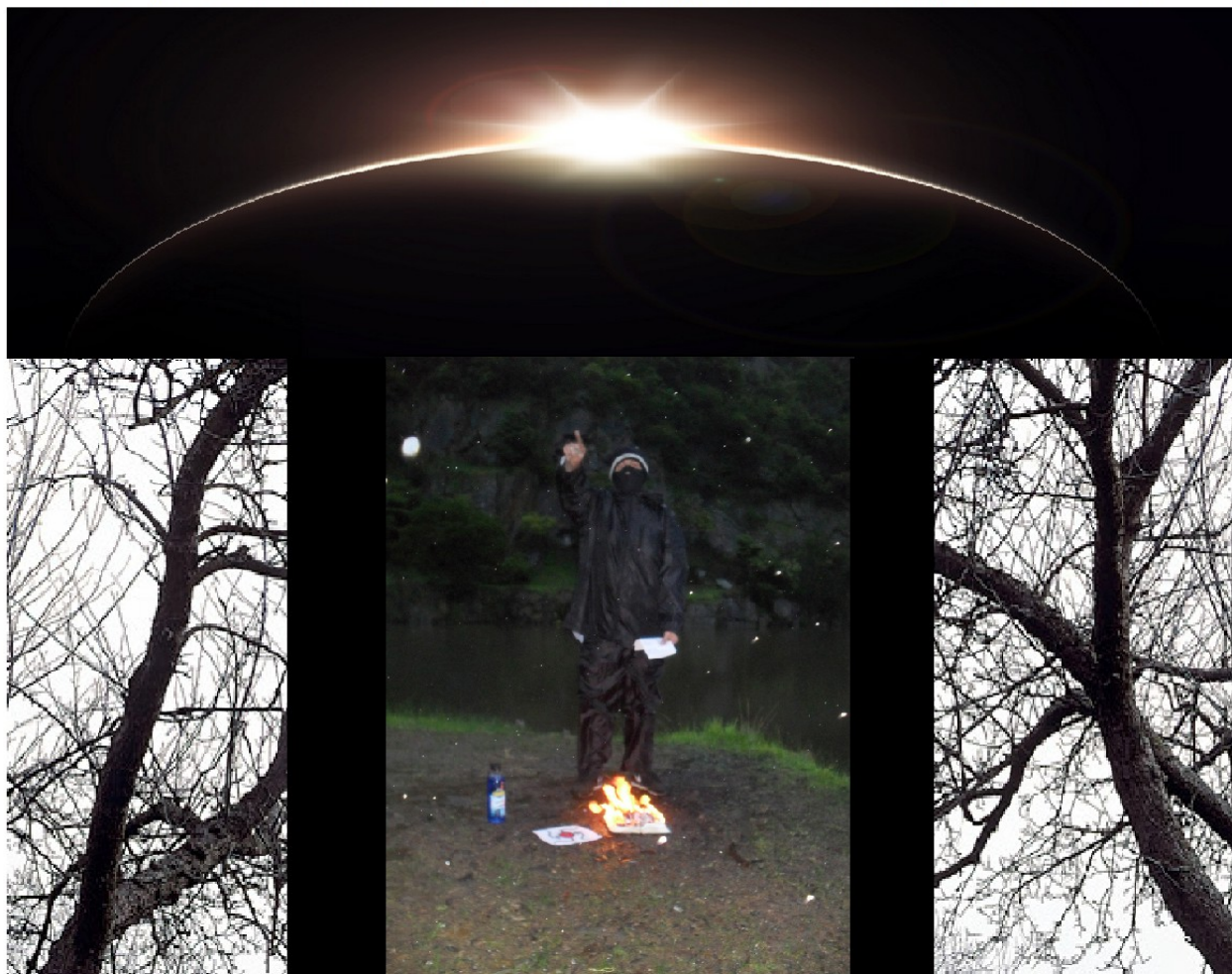
This "ISS" code is a development arising from the empathic emergence of a ring of eight self-types. Although it can be imitated by persons in thrall to the ego on a shallow level - the nature of Remote Solidarity and its implementation is believed to be genuinely lived only by individuals who have acquired the Self [I.e. passed the Abyss and destroyed the dominance of their ego over themselves] and who thus have a highly initiated understanding and extensive experience in the importance of its practice and context inc. Grand-Scale Magic. Yet we remain optimistic that demonstrations of this code will issue from all persons frequenting this formation after even a rudimentary level of contact with the Temple and that the ISS code will come to dominate the reputation of Australian Satanism.

Together these three codes represent only one black magical tendril or angle of THEM; others will/others may be revealed to you within the Nexus. Though the simplicity of their meaning might elude a visitor in the beginning; their meaning will become clear as magian confusions and complexities are eroded. As an uninitiated individual or neophyte it is enough to say to you that these three codes are considered by THEM to be of extreme importance to implement within Australian Satanism, and within this Temple.

Words are considered hollow unless accompanied by congruent/matching actions.

☸Pronounced 'Mah-Vim-Ah-Day-Um', "Mvimædivm" and meaning 'Know Now My Way' this created phrase was the keystone upon which one of the Temple's founders built THEM's foundations. The concept relates to a dutiful lifelong recording of one's insights and changes.

☸☸Temple colours are traditionally (1) Black, Orange and Gold. (2) Purple, Blue and White.



TEMPLE POLICY 2015: CLARITAS E CONGERIE ORITUR

The Members of THEM and those associated within its Tendrils worship the Inhuman.

For us, Forms, of any kind, are transient creatures that swim through the voids, attaching themselves to us and becoming part of our thoughts and philosophy for indeterminate amounts of time.

Gradually, these creatures are moved, or replaced with new forms, as an epiphany of understanding builds enough charge for an electrical pulse to dislodge these creatures back into the voids from whence they came. But being possessed by others, bigger, darker, smaller, lighter, can be expected to take place continually over the course of a lifetime. Ad Accumulum Infinitum.

The Triad of Tenets to which we adhere: Are Solidarity, Synchronicity, Empathy.

Is the Temple of THEM, Satanic? No.

Is the Temple of THEM, National Socialist? No.

The nature of the No Hand Path is Change.

The No Hand Path is not ruled change, nor directed change from external authorities but powered entirely by internal dynamism and symbiosis with THEM, The Forms and Forces of the Phyrn and each members private sojourn within this most intimate discussion with the universe.

The Temple of THEM and its members trust in their own compass, moral

or otherwise, in navigating through the forms they support.

We allow our members to express themselves via continuum, exhibiting stages of growth and maturation, genius and madness, through the moons of lunacy and the glory of clarity as part of their continuum. Every member, just as every person, is in the midst of a story and the stories of others. Cultural, spiritual, mental, physical, social. These stories are older than time, perennial repetitions that fire into being the great stories of the world through archetype.

One of THEM becomes One of THEM by virtue of their autonomy from authority, and their burning flame to do the Great Work (Mvimaedivm) their way on their terms.

It is not my, nor the Temple's other members place to tell members what is and is not permissible, acceptable.

No-one learns about anything from reading what others have to say about it – or from popular propaganda, or knows what they themselves feel about it, can add to it, take from it, until they Live it.

No-one can be told what to believe, what to do, how to do it – they must learn from themselves what is right, what is wrong, what is important. THEM support all forms of Change and Alchemical Evolution – and hey, not all of it is pretty, sanitized and safe. But we are grown-ups, and make our own way, as grown-ups should.

Thus, if members wish to disregard official Temple policy regarding our recent announcements – they are free to do so. None of us are bound to the other by force, or edict, but by the common heritage we share in being One of THEM. An expression of Nature desirous of evolution.

The Temple of THEM speaks collectively as One Voice but is comprised of each voice singing its own mantra. In these life-long works, I (We) do not interfere.

The Great Work requires many ingredients, many types of road to be walked, some ugly and full of horror, some beautiful and full of pleasing shapes (sometimes both to the One of THEM and the observer – sometimes not) – but the key aspect of THEM is that none of us will be bound by the demands of others.

All forms are there be adopted at will, and the power to create new ones an encouraged option. We will explore what we explore, individually without restraint and without rules, until we Know for Ourselves, what is what.

We bow to Nothing and No-one unless it is on our own terms. And we will Never let the stupidity of the masses control how and what we learn.

THE INAUGURATION OF THE ASOV

As the Temple has begun moving out of its first planned phase (2006-2016) and into its second (2016-2026) it has begun to seed its dizzying array of ideas and concepts into a real-world practicing occult society on Australian Soil. Founded in 2014 on August 17th at an Inaugural Meet in Victoria, the Australian Satanic Organization Victoria (ASOV) is a live group teaching the principles, practices, magic and methods of THEM to a new generation of Sorcerers.

It began with a concept from a post titled 'Operation Outpost: A Phenotype 0.1' re-printed below.

OPERATION OUTPOST:

"Everyone wants something different from Satanism. And from the company they keep. ASOV will aim to meet that need.

Ideally the ASOV is to become a grass-roots, primarily off-line group

of people wishing to organize/belong to an occult group of serious, experienced, dedicated people into Satanism in one current or another – and gets together to meet regularly. Members take turns as hosts, letting others into our house, garage or organizing a meet somewhere out bush to assist in helping that member to make up the numbers for a ritual, whether sex, dance, sorcery, summoning or whatever.

The ASOV makes up the numbers people need to experience, evolve, explore their need for ritual magic. Each member who may need others to perform their ritual (and we don't care if you're Setian, Lovecraftian, Traditional, Laveyan – its all good) has a responsibility to instruct the others in their respective role, whether as an altar, incense bearer, musician, chanter, dancer and so on. Much like organizing a play where everyone needs to learn a script – the organization helps each member to fulfil their satanic rituals and to progress in their personal journey by helping fulfil what that Satanist needs. These meetings can take place at convenient locations such as members houses, or remote bush locations, mountains, rivers, lakes, or pubs, halls, whatever we can source afford and get to.

Other ideas are that the group also trains informally together in martial arts, fitness, jogging, hiking, camping, as well as takes turns sharing its esoteric teachings in workshops. The organization can collect a small fee to help with running costs. Ideally the group gatherings should be limited to eight members at a time.

Its not hard to organize things. If people have cars, common sense, and are willing to get it off the ground, contribute to it, it should be no problem at all to raise a new satanic army.

The great thing about the Australian people and its ethos is we can take the absolute piss out of things and ourselves, and still get serious work done."

This concept was moved from the planning stage into the implementation stage on August 2014. It has since begun taking hold in a real and practical fashion across Australia in three States. More information is available from our Facebook Forum and more detailed information on the events at these meets from Oto Anorha #34. (See The

Spire)

Those wishing to join the ASOV are advised to familiarise themselves with the Temple's works prior to contacting us: and we can be contacted through the email given in the section marked "Oi".



ORGANIZING THE ASOV INTO BEING

As anyone with any experience organizing people knows, just having a plan doesn't mean its going to come to fruition. It took us many hard years of work and innovation to get the wider attention of enough people to garner a reputation with clout. But having that integrity built through our countless dealings with others and attaining a reputation for thinking outside the box was helpful when we announced the creation of a new Australian-based group that would work 'Blitzkrieg' magic.

Only a few individuals responded, and, even though I had been speaking with some for months or years, or a few only days, I arranged to meet each of them face to face to make a personal assessment on their suitability. I can see no way to mitigate the risk when attempting to assemble individuals concerned with Satanism/Extremism in a group but to bite the bullet and go out and meet them. I am not a shy person, nor incapable of defending myself if need be - but there is often a vast difference between speaking with someone on the internet and meeting them in person and it can and does involve considerable risk. But activism of any kind requires courage, both to introduce a new system to the prevailing one and to do the hard tasks of getting it off the ground. If no-one takes that risk, nothing can be achieved, and we continue to sit safely in a bubble at our homes vacuum packed from 'stranger danger,' but also from the potential for worthwhile experience. As it stands, there were no suitable Satanic groups available to join in Australia, just a lot of talk by individuals huddled in isolation behind their keyboards mistrustful and suspicious of face to face interaction. Faced with such a farce, we built our own organization.

When you meet a person - the chemistry is unmistakable. Either it is there or it is not. And to work with people in a magical group - you must have a strong rapport. In the flesh a person cannot hide their non-verbal cues, their eyes say a lot. By being able to make eye contact and read body language, their level of confidence and bearing (or potential) all become apparent.

One fellow travelled all the way from South Australia (approx

900km) alone to meet me alone at 5 A.M. in a remote location to discuss participation in the ASOV.

Another whom emailed me requesting to join was met alone just days later and taken to a pub for a drink to discuss his suitability, intention and interest.

A third I met in his studio, walking into an unknown environment through a thick soundproof door to god knows what. If you want to work with other people, you are going to encounter risks of all kinds. The evidence of so few Satanic groups in existence testifies to the reality of state of the occult viz-a-viz the lack of courage, crippling fear of risk and inability to run a group in the real world by other individuals. Whereas the ASOV has already taken the hardest steps.

It is notable that those neophytes too took a risk meeting me, also a stranger, in person, in remote or isolated locations. It is just part of the difficulty in forming such a group - as meeting people one time does not provide more than first impressions and a brief opportunity to experience their company and get to know them. After meeting more than a dozen prospective adherents in this manner, I made a decision on which to work with more closely and began to organize a 'meeting' to get them all together in once place. Although just getting this far requires effort and skill, it is essentially no more than a litmus test for the groups' compatibility.

I was able to make an educated guess partly by reason and partly by intuitive feeling who would get along with whom and whose personalities might clash - but only by getting them all together in the flesh to meet one another could I really know if a group could cohere from the individuals. And only over time would I know if that group was skilled and dedicated enough to stay together.

To this end, an outdoor night-based 12 hour meet was devised that became the Inaugural of the ASOV. Therein could I see first-hand the level and degree of natural co-operation, camaraderie and skill, strengths, and intent of the group - which exhibition of cohesion is of utmost importance.

I did not know what to expect but I was pleasantly rewarded with an unmistakable close-knit bond forming almost immediately between those involved. Yet the ASOV is still in its infancy - this first step was what I

consider a remarkable act of magic and organization. It achieves a milestone for effort. Were it so easy, the ASOv would not be so rare.

But as it stands, each member is still in the process of being personally tested by being charged with the responsibility of hosting, organizing and executing their own Meet to help assess their base abilities, competency and intent prior to development in later stages of what is required to grow within a Satanic group.

HOSTING A MEET

(The following represents a concise and compact explanation of one aspect of the ASOv. As complex as this requirement is, it represents only the most basic step of a members requirements. As skills and abilities are demonstrated, developed or improved the dynamic changes with focus moving to one or another aspects of THEM's Tradition. For THEM practices the Law of Escalation.).

What is a Meet?

A Meet is an event hosted by one member of the ASOv to test organization and leadership and the ability to teach, instruct and enhance practical, magical, mental, skill-sets. A Meet can be a blitzkrieg affair that lasts for at least 12 hours or continue for 3-4 days. These events, (often themed in accordance with the Hosters current or desire) hosted and structured by one chosen member, allow other members to participate in a major magical rite and to showcase and teach skills to others via workshops that involve discussions on theory and/or practical demonstrations.

How much planning does a Meet require?

A Meet can be over-planned but such hyper attention to detail only results in worry for the individual – while a meet that is under-planned can be disastrous, a waste of time, money and resources, boring and/or embarrassing. A Host needs to be adaptable, flexible and forgiving of themselves and others – but there must be considerable effort and determination behind the Meet if it is to go well. Often months of

preparation should go into making sure there is a timetable, adequate training either martial or magical, food, transport and amenities are sorted out, the location is properly scouted and appropriate to the demands of the Meet. We say, "Expect things to go wrong – they will almost certainly go wrong – but don't let it get on top of you, solve any problems and show why you deserve to be among the members of the ASOv."

What is expected of a Workshop?

A workshop involves teaching others about a particular skill with which the member is familiar, or passing on information about a new skill they have researched or are researching. It requires communicating clearly and comprehensively to others about a topic and a solid grasp of the subject matter involved. A workshop might go for 20 mins or an hour but generally involves speaking to a group. It begins with an overview introduction to the topic covering the main points and then a practical demonstration and/or exercises that accompany the theory and/or that involve others in demonstrating their understanding of the material. It is expected that if a member does not have anything to teach, that they choose a topic to research in between Meets, explore it, and teach what they have learned to the others. Public speaking aids the cohesion of the group and builds the confidence of those talking and listening. It is a large part of hosting such a magical group. Whereas our initial workshops involved magical skills and topics such as star gazing and the procession of the Equinox, they also covered various martial arts, bush craft and shared talks. Future workshops will involve teaching each other trades such as silver-smithing, carpentry, sewing and anything else required to provide for ourselves the materials and skills we need to continue the aims and agenda of the organization including obtain land on which to build a literal Temple to THEM.

How are workshops structured within a meet?

The Host is responsible for following a basic time-line of co-ordinating activities for each day. The day is broken down into blocks (usually hourly or half-hourly) that cover when (approximately) things are to take place and who is leading them. i.e. mealtimes, workshops, the

major rite. An example might be:

Monday

- 9 am breakfast.
- 10 am Tarot talk. Steve
- 11 am Ba Dua Jin slow martial arts below cliffs. Alex
- 12 pm lunch.
- 1 pm Collecting Rune-stones. Ernie
- 1:30 pm hike along headland. Frank
- 3 pm making incense. Steve
- 4 pm Chaos Magic and the IOT. Genna
- 5 pm Dinner
- 6:30 pm Major Rite Preparation. Grant.
- 9 pm Thrasz Charging.
- 9:30 pm Major Rite to Take Place.
- 11 pm drinks and damper by the fire.

The Host follows this basic guideline, predetermined by the group collectively, allowing workshops to run over time if necessary and adjusting time-frames as needed. Problem Solving is perhaps the greatest necessity for a Host who will be required to keep things running smoothly, ensure everyone is entertained and feels like they are part of a dynamic event that introduces them as the day progresses to an exciting array of new activities, topics and things to take part in. It should be obvious that this is not an easy thing to execute. Running a successful Meet that others enjoy taking part in is a difficult process – but it is made less difficult by paying close attention to the matter of logistics and resource management.

The Appropriate Attitude

Hosting a Meet is the equivalent of inviting guests over to your home. Certainly they are adults who can fend for themselves but where a Meet is concerned you have a duty to feed them, entertain them, educate them, shelter and look after them. Just as you would ensure everyone was comfortable, had enough food, wasn't too hot at your house, so it is with Meets. If these considerations are not met, a Meet can feel like the

equivalent of being invited over and plopped in front of a TV while the owner goes out. It can get very boring and frustrating for others if they are not engaged with a suitable dynamic of activities to participate in, whether physical, magical or mental or if there is simply no structure to the day and there is confusion about what is happening when. Shade, tide times, ants, exposure, distance to water, food, location of food supplies, distance from cars to camp ground, camp ground suitability, proper equipment for the elements, ingenuity, attention to detail, weight of cargo, terrain, suitability of location for cars, do cars have to be left, is there parking, packing light, economic supplies, where to get food, organization, timeline, the unexpected, safety, petrol, water need per person, dehydration, first aid, privacy, interruption, noise level, hazards, lighting are just some of the considerations that require planning.

Considerations:

- The most important is putting in place measures for disposing of the rubbish brought to the Meet. Cans, bottles, wrappers, plastics. We are essentially pagan and there is no excuse for leaving litter in nature unless it is biodegradable food such as fruit/vegetables. All Australian Meets by the ASOv expect any areas utilized to be spotless and void of any rubbish or litter before leaving and we ensure garbage bags and/or bins are employed to assist in this task.
- Shade. Australia is hostile. We have extreme temperatures. A location needs to have shade. Naturally provided such as trees, hills, rocks, gullies – or artificially such as a lean-to, tarpaulins, tents, or constructed sun-shades/gazebo. Check your location over the course of a day, does the sun pass right over head and burn everything from sun-up to sun-down or does it create shade by going behind some hills, tree-line or some other obstacle? If there is no shade, then you will have to think of some way to provide it. Take tarps and rope and rig something up with poles, weights and or chairs. Or find branches, driftwood to put something together. Know the movements of the sun and that what is shaded for a few hours might need to be adjusted as the sun moves overhead. Find branches at the location if possible for this. DO NOT ignore the ferocity of the Australian Sun

at your Meet. One of our Meets took place in 41 degree heat. Remind people to bring hats, sunscreen.

- Shelter. Australia is hostile. Do the same above for Rain. Several of our meets took place in the middle of Winter and on top of a cold mountain. Assess the environment and expected weather and dress / build a plan accordingly.
- Tide Times: If you are having your Meet at a beach, research and check tide times. If you are to be cut-off from the mainland or access to your vehicles, location, amenities such as BBQ, toilet, roads for example – plan accordingly. Inform everyone when tides go in and out for the days you hold your meet so that food and resources can be brought down in time safely and emergency departure can be undertaken if there are special needs such as one member needing to leave the meet at short or no notice.
- Ants/Insects: Choosing your location requires some serious diligence on your part, including observation and common sense. Look down at the ground. If there are a lot of ants, camping there is a bad idea. If you are in a valley with lots of scrub/bush and gullies with stones then snakes might be a problem.
- Choosing your location. What do you need? Read signs. Protection from the elements. An environment that is relatively safe during the Day AND the Night. If the ground is uneven for instance, and there are drops into ditches, it might be fine when you can see these during the day, but when nightfalls, they become leg-breakingly perilous. Think about what you require from the location. Shade. Safety (don't camp under trees, loose stones, cliffs). Reasonably flat ground. Privacy. Your location should be away from people, roads, and making noise should not be a problem. Are you allowed to set up a tent there? Will you be moved on? Where will you go if so? Will the wind be a problem? Will the rising sea? Is the ground soft enough to drive tent pegs in, or rocky? Is the ground too soft to hold a tent, i.e. sandy? Is there enough room for everyone with tents/swags comfortably? Are there amenities such as public toilets, BBQ (what kind, plate or button-push?), fresh water, parking for vehicles? What are the restrictions on fire, dogs, camping, does the location have

hazards? How far is it from where you arrive (park the cars) to where you have to go to set up? How much equipment will be carried, how far? Can the ritual you want to perform be done here? Can the workshops others intend to do be done here? The danger in ignoring asking any of these and many other questions is an expensive ineffectual meet that damages morale, and even personal relationships. You are trying to show your mastery to organize, to plan, to run an event - and it requires taking on a lot of responsibility. Some people are naturals at this, some need work, some have no business taking people out anywhere.

- Cooking / meals times. Someone has to cook. Great if you have a volunteer, if not, step up. If you are host, then cook without being asked and/or delegate so you don't do all the cooking. Know where to get food. Organize when food will be brought, where it will be stored, what will be brought (either through asking what people want to eat or taking charge and cooking what you want.), and the cooking of it. Research the Location to which you are going. Know where the nearest supermarket is, how to get there by car or on foot, how long it takes to get there, what time the supermarket opens/closes, and build suitable shade and buy ice for an esky to store the food in. Let the driver(s) in the group know these details well in advance. You will need to factor this into petrol and/or time costs. Set regular meal times but be prepared to move them around a little to accommodate what's happening. Keep everyone fed. Muesli and muesli bars are good additions, coffee/tea and long life milk as well as a kettle should be on hand. Make sure the kettle can be handled when hot, i.e. it has a handle that doesn't heat up or you have a glove to remove it from the heat. Don't assume. Test it before you go away. Nuts. Tinned fruit. Damper. It is vital to keep people well fed not overfed. It is also important not to pamper people at the same time – if someone has dietary requirements, let them bring their own food, do not make a separate dish for someone else, they either eat what is made or make their own food. Its that simple.
- Meals need not be complicated: a simple portable gas stove (1 element) is all that need be used to create enough food to feed 4-6

people. A tin of corn spears (\$1) tiny taters (\$3) crushed tomatoes (\$1) whole peeled tomatoes (\$1) a zucchini (\$1.50) 2 brown onions (83c) a meatball sauce sachet (Tuscan for example) (\$2) and meatballs (\$5 for beef) (\$6 for roo) = \$21 to feed 4. Fry off the meatballs til brown add sauce sachet. Then cook all the rest of ingredients in a pot. Cook for 15 to 20 mins then add meatballs, mix and cook for another 5 mins and you have a good meal of veggies, proteins, carbs and nutrients at \$5 a portion per person. Add a loaf of bread (\$2) to make it go even further.

- Another good meal is the steak sandwich. A loaf of bread (\$2), sizzle steak (\$6), 2 brown onions (83c) a tomato (50c) sauce (\$1.50) makes a good feed.
- Meals need not be elaborate or expensive They just need to be cooked well. Cooking food is a skill that you will need to develop well – if you are no good then practice before you go away. Ingredients such as mince/steak/chicken, tinned and/or fresh veggies, tomato-based additives, bread can be bought fairly cheaply: it is not difficult to throw everything into a pot and put together stews, soups, rice dishes, gumbo (combination of various veggies and meat in stock), and other hearty meals to keep everyone's energy and enthusiasm up.
- Finally – when you have finished with your food, scrape the plates AWAY from the camp-site, and place all dirty dishes and implements AWAY from the camp to prevent wild animals, ants, and other hungry creatures from descending on the centre point of your camp-site. You can clean them in the morning. Many of these considerations are common-sense, especially to anyone who camps often or has had some involvement in group magic or even outdoors groups. But it never fails to surprise that crucial things (even life-threatening) are forgotten by someone inexperienced in the complex matter of getting people together for an event.
- First Aid: Keep an eye on all members and pay attention to their comments on any injuries they mention. After vigorous exercise or activity ask if anyone has injuries. Keep a first aid kit with band-aids, antiseptic, tweezers, bandages, Detox (or equivalent anti-septic),

Stinting (for insect bites), burn-cream, deep-heat, alcohol-swabs on hand and know how to administer assistance to stop bleeding, clean wounds, call for help. Does anyone look sore, fatigued, dehydrated, lethargic, pained? Be watchful. Know where the nearest Hospital is, payphone (have coins ready) and or have a mobile charged to make an emergency call. Check before the Meet that the location is not a dead zone for phones.

- Water: The average person needs 2-4 litres of water a day. Possibly more if it is hotter. When storing water in ice, ensure an entire salt shaker (large, \$1 or so) is poured into the esky to help the ice stay solid. Buy bags of water (similar to wine flasks) – for 4 people over 3 days you will require at least 40 litres. Keeping it cool will require shade.
- Camp site. Place down a sheet and have everything stacked on it. Try not to have this that and the other strewn from one place to the next, as when darkness falls, it can be a chore to find what you need. Make sure what you need at night is within easy reach, torches, food, implements and so on. Let someone know where you are going and when you expect to leave that location so that if something happens or you are gone too long, people know where to find you.
- Do vehicles have to be left unguarded? Or far away from the location? Can supplies/people be drive to the location or is there a walk – how far? Is the parking free? Can it accommodate all the vehicles going? How much petrol is needed to get to the location – prices fluctuate, but get some idea of how much it will cost split between members.
- Travel Arrangements. Ensure well ahead of time you know who is arriving & when and where and check to make sure arrangements have not changed for anyone closer to the Meet.

Summary

Ideally, a night and day should be spent at the location testing these things out. Thus will the nature of the location reveal itself and many particulars be experienced first hand. Do not assume – Check. Go through the motions. Try to have as many of these details sorted as possible, early

on, so when asked, you can provide the appropriate information. And remember, these Meets are designed to test your leadership, organizational skills and initiative. Don't wait for others to do things, identify what needs to be done, take the reins and lead by example. Be patient and help your members to develop themselves. A meet acts as a testing ground. Each member should perform an Initial Meet to give a base understanding of their skills and leadership, strengths and weaknesses and overall organizational abilities. It also allows trust (and skill) to build and group dynamics (including clashes) to make themselves known.

The ASOv holds meets 3-4 months apart. Following the performance of a Meet by everyone (during which some limited help is given), each member is then expected to host a second meet improving on anything lacking in the Initial attempt (without assistance). This entire process done on a tri-monthly basis by 4-6 members can take up to two years. It is not a short-term investment to create a magical group.

If this second attempt is not adequate, if there are glaring problems that remain unidentified and unfixed that member is considered unable to meet the ASOvs requirements and no longer participates in the Meets or activities of the ASOv. Effectively indicating an inability to attain the level or practice or resourcefulness required to remain part of it.



As any of our members will attest, holding a Meet, ensuring everyone is appropriately trained to perform a given major rite, that all props, food, incense, location, times, workshops and so on are worked out in the lead up to the Meet is a very challenging task that tests many skills in many ways.

Despite all this - it represents only a fragment of what will be required to organize should you wish to create a cohesive group. Teaching Group Ritual, i.e. Chant, Complex Rites, Synchronicity with one another, is an entirely other subject. A comprehensive guide to organizing Group Ritual can be found in Oto Anorha #34 and in the fires of experience.

OI: CONTACTING THE ASOV/THEM

If you are living in Australia the opportunity to join the ASOV exists for you. We do not accept just anyone. Certain qualities are necessary to join us and you can expect to be spoken with at length over several months to determine if you have them and if the next step will be taken. You can contact us via the email address **templeofthem@yahoo.com**

Worldwide and Australia there exists the opportunity to join the Temple of THEM either via Self-Initiation as an autonomous alignment with our current or with the intent to become a recognized member of the Temple of THEM. We can again be contacted via the email address **templeofthem@yahoo.com**

TRANSLATING TEMPLE TEXTS

To reach our tendrils around the World into as many countries as possible by 2018 we have sought the assistance of translation of our works and ideas into other languages.

If you are able to assist in such translations into your native language

or other languages then please feel entirely free to do so.

Translation of THEM's works requires no permission. Translations of the Temple of THEM corpus may be hosted on your website, archived, or shared via downloads and PDF, printed books or other media. If you translate Temple texts into any language besides English you may also sell them without permission from the Temple. We believe that if you have the integrity and discipline to compile a collection of translations into a published format then You should get the money for such a service. We do not take a cut or royalty - and 100% of the proceeds are yours as thanks for your service. We also recommend that you use the opportunity to assist people in your own circle, friends or associates such as using the art of artists whose work could do with more exposure.

We do ask that you contact us to notify us of your translation efforts or intent to publish and send us copies of your work for archival use. We can also assist in spreading word of your efforts and announce your work to more potential buyers. Intellectual rights still belong to the Temple of THEM in all instances. Translators can also contact us for assistance if you are having difficulty translating a concept, wording or phrase in our texts.

PRIVACY

The Temple of THEM is not interested in the human-centred perspective. We are not interested in knowing your identity, real name, your age, your address, gender and generally only ask your location by country. (Note: The ASOv differs.)

We may enquire as to your magical background and press you on relevant details to ascertain your level of knowledge or skill or identify how best to help you by matching our resources and tendrils to your present special interests.

We do not ask for, nor share, nor keep on file members personal details when supplied to us for postal purposes when sending equipment or materials as a matter of security so be prepared to be asked for them each time you need something sent or buy from one of our outlets.

Whether you share openly and to what degree with others that you are a member of THEM is entirely up to you. For some members it is too

dangerous or undesirable for a variety of reasons to directly associate with the Temple, or mark oneself outwardly as One of THEM - and that's fine. There is no expectation for you to wear your colours or indicate association.

There is as much information passing under the table 'Sub Rosa' as there is above it publicly - members of THEM are sworn to protect this information and keep it confidential, this includes but is not limited to materials, written works, essays, artworks, musical compositions, schedules, project plans, intended strategies, current or impending changes or tactics, membership details of any other member or founder, locations of off-line activities or the nature of them, the contents/nature of private repositories/VIP/libraries/forums/word-presses and their passwords etc.

We are not draconian in enforcement and expect members to be able to judge what would constitute a breach of confidentiality and what would benefit the Temple by sharing manuscripts, concepts, art e.g. with others who might or seem to have the intent to make use of personally or spiritually.

What is made public (unmarked) can generally be freely distributed, copied, compiled; what is marked is known as 'Q' and is for members eyes only. We realize this is not always clear - the Temple has a lot of diplomatic ties with many individuals and groups where in one instance sharing a file is ok, in another it puts the Temple's reputation in jeopardy or even the individuals well-being themselves. It therefore instructs its members what is Eyes Only when transferring information.

The Temple's membership numbers, locations, interests, jurisdictions, personal details inc gender, age, background or initiation records are not available to anyone but the Founders or what members themselves choose to make public. The Black Glyph Society is a discretionary society that makes individual choices as to whom it makes various materials from its archives available - it does not offer access to its complete library to any one individual and access is judged on a one to one basis.

EQUILIBRIUM

The Temple fights hard to overthrow the many stigmas conscious and unconscious, roles and traditional treatments that exist regarding the differences and perceived differences between Men and Women. We acknowledge differences exist between individual to individual and between the genders, because they do - but what you have between your legs means nothing to us. Many of THEM are women and many of THEM are men. Those seeking further information on THEM's policies should seek out '*Baphomet: A Man's Role for Sinister Women: The Greatest Heresy*' and our document in '*Liber Bathyal*' on Equilibrium.

People who discriminate against a sex have free reign to do so provided they understand the Temple exercises free reign to stamp it out including seeing how well such things pass off-line when face to face. Sexism is a childish, outmoded ignorance based on egoistic self-entitlement and constant reward by society for making of genders certain roles, omissions, allotments and prejudices. Fuck that. It's time to grow up and evolve beyond such simplistic, easy, lazy stigmas: the Undividual begins with an examination and over-throw of traditional archetypal projection.

AGE LIMITS

The age limit for the ASOv is 18. There is no specified age limit to being a member of the Temple of THEM either as a recognized member or an undisclosed self-initiate. There is no-one too young or too old to be One of THEM.

MOBILITY / DISABILITY

A great deal of alchemical work takes place inside the Individual - not outside. Disabilities are only as disabling as they are. THEM is a very personal private journey - it need not be taken outside, nor in specific realms: it is your journey, your life, so you define it, you limit it.

That said, the Blitzkrieg Magic of the ASOv requires individuals to

be able to hike, swim, fight, exercise strenuously, see, hear, walk/run, drive, heavy lifting, chant, memorize, sit still or stand for long periods of time in extreme heat or extreme cold, rain, wind or darkness, to be mentally equipped to make their own decisions and judgements and a lengthy variety of skills, magical background and experience.

CRITERION

The Temple does assess carefully and critically all who come into contact with it. You will generally be given ample opportunities to show us your character, either naturally or through various tests to ascertain whether you are suitable to join us. Precisely what we are looking for can only be categorized so far: there are complex levels to admission based on your personality, skill, empathy, integrity, experience and so on. Beyond these, Synchronicity is the largest indicator of whether someone is accepted in any capacity and to what degree.

Note: Self-Initiating does not automatically grant you membership to the Temple of THEM or convey its associated privileges - these you earn through your own bearing.

THE TEMPLE FITNESS REGIME

*For those interested in a physical regimen the Temple offers the following.
How or whether you use it is at your discretion.*

Being a Sorcerer doesn't mean you aren't a Warrior. The world is a dangerous place and we work under the assumption of approaching mortality and the fact that we get just one life. One chance, to make our mark – and a mark easily snuffed out if we are not fit and able to meet challenges.

The Temple of THEM recognizes the necessity and value of a fitness program. Whilst we do not expect to be SAS soldiers - we must be reasonably fit with high endurance, core muscle strength and have the discipline to look after our bodies in tandem with our alchemical

development of the mind. We must be able to protect the crucible in which it resides and to know how to look after ourselves and be confident enough to fight or fit enough to run.

The Temple fitness program is not designed to create warriors rippling with useless ego-armour – most of which muscles such as are trained in weights are mostly for aesthetics and create huge lumbering figures insensitive to pain but with an ego that is pathetically fragile, easily pricked and inspired to rage by the slightest bump to it. Do you think you are going to outshine the men and women vigorously trained with the best techniques, best weapons, and sanction of life and death by the State to deal with threats to it with muscle? That approach is for the Warrior – not for the Sorcerer. That approach is useful no question but it must be tempered – it must be understood – it must have alternative prongs. It must have Sorcery and Sorcerers to direct the Warriors.

THEM's program aims to train Core muscle groups for practical strength, develop lightening reflexes, stealth, fighting spirit, endurance... not superman. We are Sorcerers first, Warriors second and are therefore wary of creating insensitive machines who push themselves so hard they become insensitive and hardened and lose the faculties and necessary sensitivity and empathy to work with the currents crucial to Sorcery. That said – this is only the basic regime – those who wish to push themselves further are welcome to do so, or merely double or treble the measures. If you already have a fitness program that works for you – weights, swimming, martial arts – excellent – use whichever you prefer. Ideally we try to train without using any equipment – thus allowing us to keep fit where-ever we are, the wilderness, prison, the office. The body should be all that is needed.

The other important and esoteric reason for a fitness program is the undeniable parallels training fitness of the body has with training fitness of the mind. Just as the body's lactic acids build up, fatigue sets in and the lack of oxygen causes the body to shut-down and hit a wall – so do does the mind throw up hazardous traumas the power of which can cripple a person with one dream, form or insight; so to does the mind have muscles and areas which must be pushed, but they must also be conditioned. You cannot just start recording your dreams and expect to understand them

within a week, they are a foreign language, and eldritch language that is both unique to each and collective to all – but forgotten. Likewise You cannot expect to go from sitting at a computer to suddenly being an iron man and nothing is more evident to illustrate this, than trying it.

THEM does not need supermen. It needs people willing to slow down and be patient in developing a young illuminati and set the course of a New Aeon in motion with the construction of methods and tools that will devastate the Magian Matrix with weapons and techniques it did not imagine and cannot defend against.

If you hit the wall when jogging – slow down and brisk walk – there is no sense in pushing yourself too hard too fast. You need to build up to these things. What matters is the intent and the practical doing of the program. Likewise with the mind, a most dangerous box to open, we must be careful not to push it too hard lest it snap. Never should THEM be underestimated – for never should your own psyche be underestimated – the present state of affairs around the world by the enshrinement of the ego at the expense of the rest of our mental functions is a dire result of the power of the psyche being under-utilized and seldom questioned. Look at what the psyches of others has wrought – the unstoppable thousands of years of power all on the back of forms and perceived authority.

The Bridge in most people has been broken, as have the tools to access it been covered in layers of pointless endeavours and distractions so deeply – the majority of our writing has had to deal with removing them – not the actual work of what happens when you do, itself. Look at the way vehicle advertisements in particular use symbols and perennial philosophies, currents, slogans, words, wisdom that affects us whether we want the car or not – there is Power there from brilliant minds who understand the psyche par excellence, who use that sweet erotic high of receiving insight from the authentic that affects all of us deeply – to sell their cars. [See '*Threshold*', or '*An Analysis of Form*' etc.]. It is loss of power over our own psyches that got us into this mess over the course of millennia – we need to be realistic that we can only set in place the core foundations for others to develop further and follow after us to reverse this loss – and REMEMBER.

Members of THEM have intense powers of persuasion, reason and

logic – this comes from Knowing Themselves and the similarities that are universal to most people – what we Know cannot just be poured into an enquirers mind in one go – it would either be too much (we have at least 35 books, four forums, multiple web-pages and the brilliant minds of members who engage in conversations 1-on-1) or wasted in overload.

Conditioning is the key. THEM did not start out as acutely aware insightful people – we actively worked toward it after perhaps being disappointed by what was out there very early on, found our stride in what worked and understood what didn't when it didn't. We stumbled down many wrong paths or wasteful ones to solidify the keys of our current. And whatever we are now – there is always room for improvement.

Patience is not only a virtue it will keep you safe – life is a very long process for most of us – especially when we discover that the grimoires of yesterday were largely useless now that we are in our mid-years and find priorities have changed. We are a difficult complex breed – we remain aware that life is short and temporal – a short time allotted in which to achieve our aims and goals. We stalk Death and mortality, watching for it every day to ensure we complete our goals without final mishap – but also appreciate the time-scales for Change to take place, and the slow but increasing progress that is made as we work our Alchemical Formulas.

The Temple cannot and does not enforce these standards. Growth and alchemical requirements are different for everyone. Each member is asked to appreciate the gravity of our temporal situation and the importance of a healthy body to achieve our work but their standards are their own.

Week 1, 2:

Warm-Up Program: 30 mins.

Skip Rope: 5 mins

Four Days of the Week: 30 push ups, 30 squats, 30 sit ups and a 2km run.

Every Other Day: 5-10 minutes jogging on the spot or around a circuit.

Lay on stomach and perform superman pose lifting arms and legs off ground and holding them straight for 10 seconds. Wait 10 seconds, repeat.

X 5.

Lay on back and raise straight legs to 45 degree angle off ground – hold 5 secs, lower. Repeat. x5

Crouch on ground – lodge elbows into knees and tip forward gently trying to achieve balance. Attempt to hold your own weight off the ground for 10 seconds. X 5.

Week 3, 4:

Warm-Up Program: 30 mins.

Skip Rope: 5 mins.

Four Days of the Week: 30 squats x 2, 30 push ups x 2, 30 sit-ups x 2, 30 lunges x 2, 30 squat thrusts x 2.

Sets to be performed 10-15 seconds rest in between sets, 1 minute rest max between exercises and no stretching between sets. 3Km run.

Every Other Day – 5-10 minutes jogging on the spot or around a circuit.

Lay on stomach and perform superman pose lifting arms and legs off ground and holding them straight for 10 seconds. Wait 10 seconds, repeat. X 10.

Lay on back and raise straight legs to 45 degree angle off ground – hold 5 secs, lower. Repeat. x10

Crouch on ground – lodge elbows into knees and tip forward gently trying to achieve balance. Attempt to hold your own weight off the ground for 10 seconds. X 10.

Week 5, 6:

Warm-Up Program: 30 mins.

Skip Rope: 5 mins.

Four Days of the Week: 30 squats x 2, 30 push ups x 2, 30 sit-ups x 2, 30 lunges x 2, 30 squat thrusts x 2.

Sets to be performed 10-15 seconds rest in between sets, 1 minute rest

max between exercises and no stretching between sets. 5Km run.

Baseline Challenge. With an increase in personal fitness - a personal challenge is set. Last day of week 6 - Jog 1km further than you think you can or push yourself to do 90 of each exercise in a circuit training style moving quickly from one exercise to the other every few minutes.

Week 7:

Warm-Up Program: 30 mins.

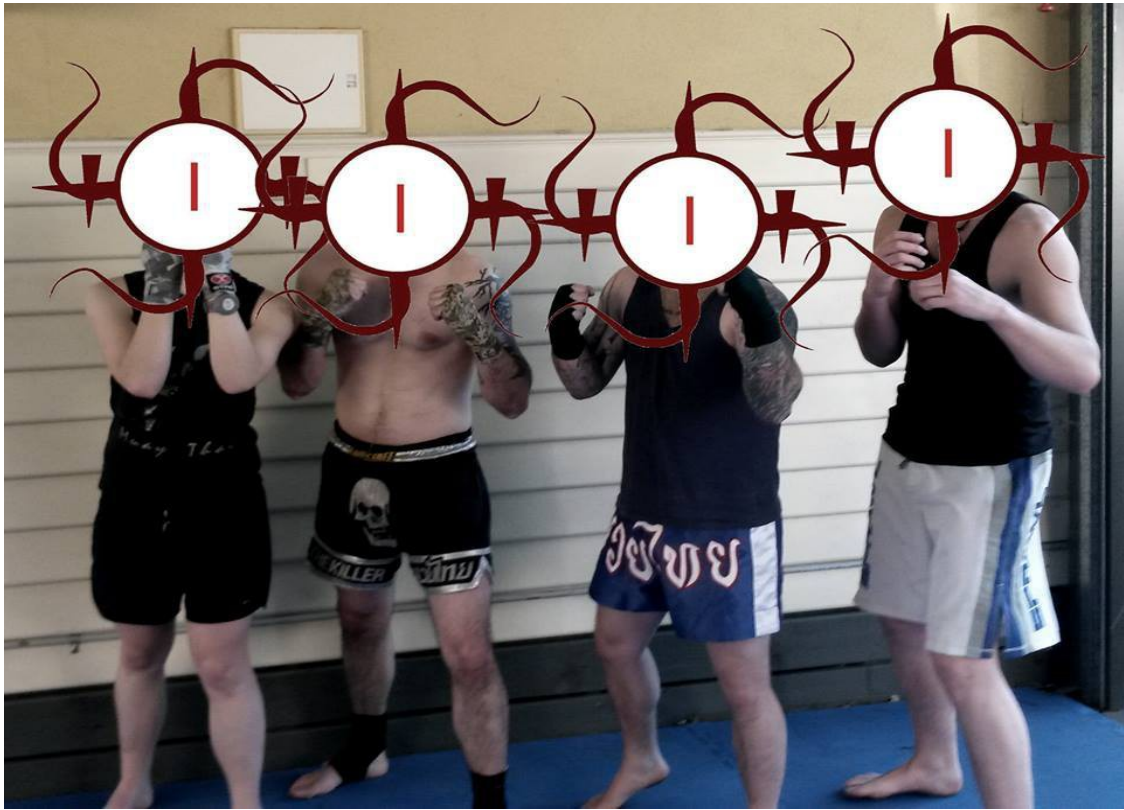
Skip Rope: 5 mins.

Four Days of the Week: 30 squats x 2, 30 push ups x 2, 30 sit-ups x 2, 30 lunges x 2, 30 squat thrusts x 2.

Sets to be performed 10-15 seconds rest in between sets, 1 minute rest max between exercises and no stretching between sets. 5Km run.

Week 8:

Theory Training: Basic introduction and philosophy of Ninjitsu techniques covered such as fighting, stealth, camouflage, self-defense, make-shift weapons, nerve-strikes, psychology. Practical assignments set.



COMBAT AND SELF DEFENCE

"There is absolutely NO excuse for Women not to be able to fight, defend themselves, or crack a bigger blokes skull to defend themselves and/or loved ones and send the message they will not be owned."

The following is taken from instructions offered in the now defunct "Otherland" group run by THEM. I offer these fighting tips which I have been taught through my study/experience of Martial Arts - and are rooted in my real insights into Fighting that I have learned all too often the hard way - by being in a lot of fights.

I think this is enough to help anyone who is not proficient in fighting, who wants to learn, or needs to learn to understand some critical basics that many martial arts systems and fighting tutorials omit.

Magic is an art on many levels and this one is neglected at your peril.

FIGHTING Part 1

In the interests of helping anyone here who may not be confident in a fight with some basic preparation - I'd like to share some basic truths about fighting in the most raw physical sense of smashing bodies together.

In some sense it should be considered a crude form of power that could be greatly enhanced with correct application of certain gravitational insights and Physis.

Note 1. If you've never been in a fight, then you cannot ready yourself for what you should expect. The adrenaline for instance, or the confusion of not being able to read an incoming aggressors body language correctly, knowing whether you are in danger, the panic juices as your body starts to move into its fight or flight mode, and so on are things that you don't usually experience until you get into a fight and all too often those NEW sensations and impulses can overwhelm people with their function.

Fights - contrary to what you know about them from hearsay or TV, or movies where everyone has time to pull off special moves and spectacular kicks and dodges - are fucking messy.

An untrained fighter will aim for your head - these are called 'head-hunters' - and I suppose they aim for the head because its one ego trying to attack another ego using the vehicle of the body - and there are a lot of places to cause injury around the head. However, the head is key to controlling the body - if you move the head, the body moves too. This is another reason the head is attacked first - to get you to the ground as quickly as possible. You need to protect your head.

Doesn't matter how many punches you can throw if you can't keep your arms up to protect your head even when exhausted. Its probably the most important skill to learn and one that a lot of fighters find gets them knocked out when they forget.

Note 2. Most fights go to the ground. And most fights are never fought at your comfortable distance for using those practiced kicks and

punches you worked hard on perfecting. In reality - a fight is an invasion of your personal space and is meant to dominate you by making you feel invaded and weak - so practice fighting from restricted poses, with one arm, or 1 inch punches so you can still deliver a massive load of pain even if you cannot load your arm for a punch properly. It is unlikely that you will remain standing especially if outnumbered so you have to work on what to do when you get taken to the ground, not just on what you will do while you are standing.

In this regard, practicing acting like a turtle rolled onto its back/shell with your legs bent and ready to kick out is essential. You need to learn how to pivot your body quickly so as not to let anyone into your vulnerable space - and practice to kick out enough force to knock the enemy away so that you can quickly get back up. You need to get up immediately so you are not vulnerable, not surrounded or to run away. You can't win every fight, and keep in mind that some can seriously injure or kill you.

Note 3. Our instructors made us do push-ups on our knuckles, or on fingers, or one finger to toughen those parts of us up. But, there are more important places to toughen - the main one being your forearms -especially the tops of them with the bone (Don't use the soft underside with the veins to block!). Your forearms will cop the worst of any beating and deflection - and it is vital to know that if a knife is pulled, it is the hard bone of your forearm that you can sacrifice to take a knife attack and try to fuck the enemy over in the meantime. You will get cut but you will not die if a knife cuts your forearm.

Note 4. Knives mean trouble. Because of many choreographed movies, many fighters automatically make a bad habit of thinking -block, attack, block, attack. No. Learn how to block and attack at the same time. The ninjas, were fabled for their superhuman speed - not because they had it, but because while they were blocking they were simultaneously attacking. There is a lot to know about knives - the probability of getting cut if one comes out is high to certain. Accept it - or run. I will not rabbit on as regards this topic - I'm quite a good knife fighter but I've only been

in one or two altercations where a live knife was pulled and both times defused the situation with my actions and reasoning - I will say this though - if you have one, try to cut their hand by slashing in tight movements. (their hand is the weapon, not just the knife).

Their hand is usually the most forward exposed part of the body in a knife fight as they wield it - so you can quickly slash their hand to make them drop the knife rather than risking going in too close. Remember that **their hand is the weapon** holding the knife - disable the hand, disable punches, knives, other weapons etc. This is of course a woefully inadequate knife tutorial - get real training if you can.

Note 5. Kicks. If you can get a roundhouse off in a fight - you're rare. Practice low kicks - to the knees, side of the knees, foot stomps, ankle rakes etc., they're not spectacular, but that's not what fights are about. They can't be easily seen, you can pull one off in half the time it takes you to load up a roundhouse, and you can very rarely catch or deflect something you can't see coming. And done right, they still fucking hurt and easily can break a knee, or the toes (causing them to fall over or unable to stand properly). You also do not telegraph (show what your body is about to do) with low kicks as much as you do with mid or higher ones. Wing Chun is good for this.

Note 6. Physics. the basis of martial arts is that the body is a machine built to do certain actions marvellously - bend this way, pivot that way, turn that way. But, make it do the wrong thing, bend this the wrong way, that the wrong way, and you cause extreme disabling pain with little effort. For instance, if someone goes to push you with an open hand, you can grab the tips of their fingers and bend them back. it hurts like hell and can give you the opening you need to knee them in the face as they bend down.

You can also take advantage of that fact that their hands are busy and engaged in a movement - step into their space and knee them hard in the crotch. Much of what we were taught was looking for and waiting for, spaces to open up. If someone is defending their head - they can't defend their groin. If someone is choking you around the neck in a headlock -

their arm is exposed to your teeth.

Certain actions make certain other things impossible at the time - and should be capitalized on.

Note 7. Learn your range. I.e. how far YOU can punch, kick or elbow or knee at effectively. Knowing your range is like knowing yourself. How far away from a target can you be to reach them with an effective kick? What if you try to do a punch at kick range? You'll miss. Stretch out your arm so as to touch your knuckles against a wall. now relax your arm and allow it to have a slight bend. That is your punching range. it is very important that you NEVER fully straighten your arm during a fight or punching and train to keep that 5% bend at all times. otherwise you risk straining your arm, esp if you miss your target, or an elbow snap, and you leave yourself wide open for grabs, throws and other nasties. Your kick range is about half a foot-a foot further back. And finally, your elbow range is about half your punching range. The importance of learning this is that in a fight, you will **TIRE, quickly**. If there is one thing that you should train in mind for, its endurance - you are not likely to encounter one on one fights in today's world. At the start of the fight you may be fresh, but so are the four other people you face. That is why efficiency of energy is crucial, know your range, don't waste energy trying to elbow at kicking range. The three basic ranges are long [kick] [med] punch, and close [elbow, knee, head butt, throw, choke, nerve-strike, etc.]. You can only do damage at any given distance, using the right technique for that distance. Kick too far away and you lose balance and may injure your foot. Kick too close and there is no torque in your leg [the power is in the part the furthestest down the leg as it moves through the air.] I.e. to counter the power of a kick you move in close so the torque becomes useless, i.e. the foot with all its power can not deliver its payload.

Note 8. Move in CLOSE. If someone kicks you, all the torque is in the end of their leg - if you are on the receiving end of that torque it will inflict full damage. To counter a kick, move in CLOSE so they cant kick you. Same with punches, very hard to punch someone who is very close. Moving in is a difficult art and requires practice. All of the major

weaknesses of the body run down the middle front section of it; eyes, ears, nose, mouth, chin, jaw, brow, temple, throat, sternum, solar plexus, stomach, heart, lungs, floating ribs, kidneys, bladder, genitals, - but its also where the most natural weapons can be used in a fight, the head, forehead, teeth, shoulders, elbows, fists, fingers, knees, feet. Moving in usually means moving quickly IN toward, but also directly to the SIDE of the opponent to limit their weapons to a few at most [the most likely of which to be instinctively used is the elbow]. From here you can more safely deliver damage without getting hit back. Moving around and training to move around is Essential if you wish to fight. Practicing to be standing and facing your opponent at all times during a fight is a novices error - you need to create as many advantages as you can for yourself and understanding the body's physicality is important to do from the beginning so you don't make Hollywood errors and fight from invalid impressions of how.

Note 9. Disabling the weapon. The weapon is not the knife they carry, but the hand they carry it in. If you knock the knife out of their hand, what is to stop them from getting another - the weapon is the hand, the knee, the elbow, the foot, the mouth, the shoulder, not the knife or baton, you need to aim to take those parts out of play.

Note 10. Strike points. Essential to know. You can spend all day trying to punch someone in the head without success. If like many fighters you aim for the head, you risk cutting your hand on teeth - and that's not something you want - the human mouth is dirty, very dirty and an infection is the last thing you want. You may also find as mentioned above that you are not facing the mouth and are unsure of what to hit to make your strike effective - fights move around ALOT - especially when you close distance on each other and scuffle, ending up on the ground [unless you have some practice controlling body weight and movement and can let them hurt themselves by twisting certain ways to let their force hurt them]. You need to strike effective points, not waste your time and energy peppering people with ineffective blows, esp if there's more than one enemy and thus you need to know where to hit and where not to waste

energy hitting from face-to-face, on the side, from behind, on the ground, or what your options are when pinned, grabbed, or on the ground [limited - but there is still a lot you can do without knowing Brazilian Jiu Jitsu or being lucky enough to manoeuvre someone into an arm-bar or leg-lock - which is difficult. If you have a partner - and you have had sex - then you can intuit how we each react to certain body movements to 'compliment' the other. Grappling - or moving your and others body weight is a very important thing to practice. It can be done simply by kneeling facing each other, and gripping each others arms and gently pushing and pulling and feeling how the body moves. Then you practice letting their force go past you by twisting a certain way [it can only be learned by feel] to let their force and gravity take them where they are committed [a term meaning an action they have begun to perform and cannot stop until it is complete or aborted.] I know approx 46 strike points and can teach them to anyone interested. I.e. when you practice punch, you need to know where you are aiming for - I aim for the solar plexus - a punch there can stop the heart, or severely wind an opponent straight away.

Note 11. Chokes. Chances are you're going to come across big enemies. If they're insensitive to all the fighting they've done then you need to disable them with a choke. Cutting off the air supply however is a two-way thing. If someone gets you in a choke, the first thing you have to do is be able to breathe again. **BREAK THE CHOKE.** by pulling their arm away from your throat **AS SOON AS THEY ATTEMPT TO APPLY THE CHOKE** while simultaneously moving your head and face into the crook of their elbow so you can **BREATHE.** if you can't breathe, you will pass out or die. From there you can bend thumbs back, rake the shins and stamp on their foot with your own foot, reach around behind their head and pull on their hair or bring your fingers right up over the top and jam them in the enemies eye sockets, or push certain nerves. These are difficult things to learn without someone to practice, and without proper training - but it doesn't hurt to know some options.

When I began fighting I often froze up because my brain didn't know a lot of this, or where to hit someone, or what to do in certain cramped situations, or got overwhelmed with the adrenalin. Training helps

introduce us to those things and to desensitize and prepare us to the stimuli that kick in when a fight takes place instead of it being a shock and awe that causes us to freeze and not act - or act badly. Muay Thai is excellent for standing up combat because it has room to deliver powerful loaded blows, Ninjitsu is better for close or ground combat where you need your wits about you to get back to your feet or hurt someone make them submit in very small spaces with only your fingers or a choke. Boxing is great and you should try to learn more than one style.

Ninjitsu is devastatingly direct - the arms are not pulled back to load a punch which wastes time and telegraphs the action coming, all kicks come off the front foot giving extra reach and no load time coming around off the back foot, we attack at the same time as we block and we know as much as we can to really hurt someone as quickly as possible without flashy moves but just using what works.

Muay Thai on the other hand is completely different - it is an aggressive face to face style which works well if you have the correct room to deliver its moves which utilize all the parts of the body. MT kicks and punches come off the back hand so it was very confusing learning both - but you don't want to get stuck in a routine practicing for the same fight - fights are all different, all nasty, all messy, all over the place and usually not expected. Knowing what your options are in close, in a choke, on the ground, with an injured hand, against a wall and so on are important elements of learning to fight.

Note 12. Fights are messy. Knowing as many combinations of punches, kicks, throws, nerve strikes, grappling techniques, chokes, sweeps as possible etc. is advised. don't just focus on punching or kicking, if you are on the ground and someone is lying on top of you, pinning your arms, what then? It takes practice, but you can buck them off using your hips to thrust up and to the side whilst at the same time bringing your arms very quickly down to your sides to loosen their grip. You can - when you get better - control fights and the opponents movements by performing certain actions. I.e. my instructor was a huge believer in developing our intuition and not just giving us answers. He once held a sword down beside his leg and said 'what am I doing?' We did not know and he said

'strike me' so we did. Several times - but he blocked and asked again - 'what am I doing?' - until he explained that all of our strikes had been the same and to the non-protected side of his body as we had unconsciously registered his right leg was protected by the blade he held and so we instinctively went to attack his 'unprotected' side precisely because he had 'left it open' - he in fact had lured us into fighting how he wanted us to fight.

Note 13. Being in a fight its often hard to see what's going on. Practice wrestling blindfolded with someone to get used to not being able to see. This is due to being in headlocks, rolling around, trying to avoid being hit, vision obscured by being held or pressed tightly to the ground, another body etc. You might feel foolish at the time - swallow your pride - better some real activity that may help now, than holding your teeth and speaking through a mouthful of blood or waking out of a coma with your head the size of a basketball. Its all about options. And running - is definitely an option. Running and learning how to disappear or hide or camouflage yourself until you are in a better position or safe is a better option than simply running. Running where you'll ask yourself, with no time to think about it - better to have some kind of plan. SAS guys apparently take a lot of notice of their environment so that they know what they're going to do, how they might exit, or what they might use if they have to. Try thinking a bit like that. With practice you can get adept enough not to think about it too much and watch, hear, sense your surroundings automatically.

Note 14. Combos. Don't practice one scenario or kicking in just one direction from just one height - kick in all of them, from sitting on a chair, to getting out of your car, to being at an ATM, you need to train your body to get used to unfamiliar poses and situations, such as a corner, or hallway, or phone box. And practice as if fighting against more than one. AND, don't practice throwing one punch, get into a regimen where you practice throwing flurries, losing your shit against a boxing bag or dummy, so you can get used to throwing sustained force against an opponent, and judge your level of endurance before you are exhausted. If you get exhausted

easily - do more skipping, walking, running, cardio related exercises.

Note 15. Adrenalin. This can overwhelm and unsure fighter. Get your body used to the rush of adrenaline by acting as if you really are in a fight when you train - a life or death situation. Memorise the desperation of any previous fight experience and recall it. Knowing how your body will respond to being put in a choke, or having a powerful kick hit your chest, or having someone apply a nerve hold, or bend your fingers back, or try to wrestle you to the ground is all excellent preparation - you need to not be overwhelmed by the rush of unfamiliarity when these things occur (and they will), and to learn to stay focused and calm and in control so you can get out of them.

Note 16. Its very rare to get into an honourable duel. Anything goes. In a choke? Use your teeth to bite down on the forearm. Use thumbs to gouge eyes. If you get them on their stomach, don't hesitate to break their arm, or elbow their face. Get them down. Keep them down. When they cease being a threat, you should cease being a threat.

Note 17. If someone pulls a knife, submit to the fact that if you cannot get away, you are going to get cut. Toughen up your forearms by practicing blocking against a friend, or hitting them against wooden bars or some such thing. PS - my repetition of concepts is deliberate in this guide. Its important.

Note 18. Fights are also psychological. If you are outnumbered, MOVE AROUND, if you can get your back to a wall you halve the directions in which you can be attacked. If you can get enemies to line up in front of one another you control who can attack at that time. When I have fought - I did not scream, yell or otherwise taunt the opponent[s] as this clicks in the mode they are waiting for or conditioned for to gather the arrogant energy to explode against a threat or insult. [Fighting is ego-based and the go works in specific ways]. I just fight. It is suggested in some circles that loud noises can startle your opponent and they can - but they use a lot of energy. Reading a fight has to happen very quickly - that's why

all the repetition martial arts develops, so you can react without thinking or thinking too hard. But its always different and every fight is unique and requires a different approach. For all the fights I have been in - I have defused dozens of others with my actions or non-actions, or what amounts to mental sorcery and understanding of what will happen if I do this - or the best way to prevent that.

Note 19. Confidence. Prior to learning Ninjitsu I didn't lack the confidence but I did lack considerable skill to defend myself properly. Just having that confidence is enough to make you more unlikely to get into a fight. I still smash the bag around in the garage - but I do not train as much as I used to. My complacency will almost certainly become a problem at some future time. *(The Author has since returned to continuous training.)*

Note 20. If you know [or don't] martial arts, don't go into a stance prior to combat. Don't telegraph your personality, skill or intentions [except of course your intention to deal successfully with the threat facing you]. Don't let the enemy get the idea that he's facing a martial artist when you fight. If you throw up your hands in a boxing stance, you're asking for it. You can assume a controlling stance by looking thoughtful, how people rest their chin on their hand while supporting it with the other one - this subconsciously tells an enemy that you are blocking both your upper and lower body and not an easy target. And, an easy target is what people look for. If you have trained in what to do and what to expect in a fight, you will have the confidence that says to people - leave me alone, I'm a harder target than that other guy. We were also taught when fighting to block or rather control the punch coming toward us gently rather than forcefully to prevent the normal reaction of strengthening the fighters resolve, panic, adrenalin and so on that a sudden jarring blow causes to the nervous system. Rather we blocked gently and then delivered as devastating a blow as we could in retaliation. Again, this a woefully inadequate set of guidelines - everything is quite complex in martial arts until it becomes simple through practice - but it will do as the rough guide I have intended.

Fighting Part 2

(1) Of all the places on the human body - there are very few that cannot be strengthened with a layer of fat or muscle. In regards to hitting the Solar plexus - it is to stop the heart or wind someone. This is a good target point especially on fit people. The floating ribs are another.

(2) The body is divided, martially, into two zones. The centre and the periphery. Drawing a line directly down the centre of the human body you find the chakras, and the most vulnerable spots in the body. The heart, the eyes, the nose, the jaw, the groin, the neck, the brain, the stomach, the throat, top of head etc. These are ideal points to strike - but are often closed off during a fight because of an enemy turning, or blocking, or whatever. Outside of this line you have the periphery which consists of less damaging/vital parts of the human body but just as important to it. Arms, legs, fingers, knees, toes, ribs, kidneys, ankles, temples, ears, etc.

When you block a punch or kick - you do one of two things - you either Open the opponent up by deflecting their block to the outside thus bringing you to the inside where you face all their vital points giving you a wide range of target points- or, you Close them off by deflecting their attack to the inside and stepping to the outside of their body where you are now faced with fewer target points but less chance of being hit yourself, and also less chance of your own central points being targeted as you have closed them off to your opponent also.

(3) The Solar Plexus is about average height on men and is very difficult to effectively protect. Most people will defend their head by raising their arms leaving it wide open to strike. It is the mid-point of the centreline of target points and thus convenient to practice striking with empty punches and elbows (or on the bag). Moreover, when people go to push you, they open it up. When they grab you, they open it up. When they go to punch you, they open it up. etc.

(4) When you make a fist, you start with an open hand. Very tightly you

roll your fingers back in trying to compress all the air out of your hand. When your fingertips are touching your palm, you finish by closing your thumb tightly over them - this is to protect the thumb which can easily be broken if you miss or slip a punch to a target - so it is always kept inside and under the fingers. Only the first two knuckles of the fingers next to the thumb are used for striking - they are the strongest and best designed to line up with the other muscles in the elongated action of stretching your arm. When you strike, keep a 5% bend in your arm, and on impact, you Twist your knuckles hard. This is not only to strike the opponent but to add additional damage by tearing the skin. This punch is accompanied by a pivot of the hips and a locked leg to throw all one's power into it. (Or, it can be a one inch punch - done right, this can knock someone back feet.)

(5) As soon as the punch is executed, the hand comes back up to guard without delay ready for the next punch and to block oneself from the counter attack. These are not just memorized by rote or being written out from somewhere. These are things I know and have learned from sparring everyone from a no-belt to a black belt with semi-contact. I also know how to knife-fight and am good at it. When people walk down the street I see red crosses on them. These are their target points. These are things I know, have trained in, have learned for myself what is necessary from the 30-40 maybe 50 fights I have been in and so I know I can take a hell of a beating - but I am almost a state registered weapon, know how to kill someone very quickly, or hurt them with great devastation to defend myself. I also know the laws about this - and so I caution anyone to speak with me more about the fine art of fighting as viewed by the state lest you wind up in prison on manslaughter. Now, the relevance to Sorcery. One of the main attributes of Death magic for lack of a better word - is being able to replicate the emotion and intent to kill a target. With these skills and training - it is ten-fold confidence in the ability to re-summon the necessary emotion and convince one's brain that one does indeed have the power to kill or seriously hurt one's target. And so theoretically one should be able to kill from a distance merely by intending it according to Sorcery.

STRIKEPOINTS

- 1 - hammer fist to the crown of head.
- 2 - hammer fist to forehead.
- 3 - backhand knuckle into eye socket.
- 4 - thunderclap the ears.
- 5 - finger poke to eyes.
- 6 - downward back fist onto bridge of nose.
- 7 - balled fists, and thumb knuckles driven into temples of head.
- 8 - thumbs into pressure point behind ears where lobes join skull. lift thumbs upward for maximum agony.
- 9 - direct punch to upper lip.
- 10 - direct punch to chin
- 11 - uppercut to chin
- 12 - upward elbow to chin.
- 13 - head butt bridge of nose.
- 14 - tiger palm to chin.
- 15 - tiger palm up into nose.
- 16 - knife chop with blade of hand to neck.
- 17 - knife chop with blade of hand to shoulder / scapula.
- 18 - punch to throat.
- 19 - fingers in soft hollow of throat and driven down into ribcage.
- 20 - punch to heart.
- 21 - punch to solar plexus
- 22 - punch downward into bladder
- 23 - punch stomach [to wind]
- 24 - punch into armpit.
- 25 - slam palms into kidneys
- 26 -slam palms into floating ribs
- 27 - upward knee into groin
- 28 - knee into solar plexus.
- 29 - downward kick to side of knee.
- 30 - hammer fist on thigh
- 31 - shin rake with foot ending in stomp.
- 32 - stomp upper foot where foot joins lower leg.

- 33 - stomp and swivel on your heel into toes.
- 34 - knife hand into groin
- 35 - crush groin with hand From behind
- 36 - hammer fist to base of skull.
- 37 - drop elbow to crown of head.
- 38 - thunderclap on ears
- 39 - knife hand chop to neck
- 40 - downward chop to trapezius muscle - (the hollow between shoulder and neck)
- 41 - upward knife hand between legs into groin
- 42 - violent knee up into coccyx or base of spine
- 43 - hard kick to back hollow of knee
- 44 - full choke
- 45 - kick to kidneys
- 46 - hammer fist to trapezius muscle
- 47 - head butt to nape of neck
- 48 - downward elbow to nape of neck
- 49 - side palm slam to floating ribs

101 TENTACLES

- 1** With chthonic longing, Tentacles reach and with reptilian speed tentacles retract. THEM is a No Hand Path. Believe, in whatever suits, when it suits.
- 2** If you have morals, keep them to yourself.
- 3** Do not judge by appearance. Nothing is known by appearance except appearance.
- 4** People have a thousand masks. Learn to imitate as many as you can.
- 5** Recognize and embrace the force of Chaos. There can be no ultimate

loyalty to any form.

6 Remember and embrace the force of Entropy.

All Things have their own life cycles and destinies. Including you.
Expect nothing to last and everything to eventually leave you.

7 Remember and embrace the force of Synchronicity.

When you are on the right Vyrd you will see signs and connections.
Bridges will present themselves and spaces split to allow doorways to open.

When you are crossing your Vyrd you will be thwarted by chance.
Misfortune will trail you like a savage dog. Opportunities will become mirages.

You can only be who you are.

Don't fight it.

8 Remember and embrace the force of Solidarity.

The Sinisterion are the emergent voices of a new design, scattered through time and space. Our Vyrds may cross when the stars are right and the voice of THEM speaks.

We can stand alone, but we can also stand alone together: In Supra Solidarity.

9 Never let anyone see the true face of the monster inside you.

10 Recognize and embrace the force of the Undividual. It is not enough to individuate, entire tracts of traditional inheritance from the Magi must be identified, confronted and erased. Set a new example of what a human can do and be for others to follow.

11 Remember and embrace the force of Form.

Those wicked shapes that seize us and allow us to seize others.

Study them and develop your ability with them.

All forms have both obvious and ingenious uses.

Forms are the key to shaping the coming Aeon.

12 Remember and embrace the Being of More Than You Appear.
MEHR SEIN ALS SCHEIN.

One of THEM should be able to sidle up to its prey without the prey any the wiser.

Learn ALL shapes that you may use them to achieve anything.

13 Remember and embrace THEM: in all their guises and masks.

All Gods are better than One God.

Resist Singularity, for that is the path to God and Insynsian.

14 Recognize and resist the force of Insynsian: the feigned death of God and his transference into newer apexes no less zealous and monotheistic.

15 Recognize and embrace the force of Chaos. Very little is required to cause it. Be creative.

16 Recognize and embrace the force of Satan as one of THEM.

17 Recognize and embrace the omnipotence of Natural Forces. Learn all you can about Fire, Earth, Wind and Water from ancient Alchemy to edge-tech Meteorology, from scientific principles and dynamics to infrastructural procedures for dealing with disaster.

18 Recognize and disrupt the notion of Time and Space, wherever you can.

19 Recognize and embrace the force of Evolution and the notion that we can evolve beyond what we are by seeding Change in what we are.

20 Recognize the pivotal importance of the human brain and keep abreast of findings, discoveries, neuroscience, correlations and experiments, cybernetics biofeedback and changes in collective knowledge and advancements.

21 Recognize the force of Mortality. Stalk Death, watch for it wherever you go, it will be stalking you too.

22 Remember the force of Absurdity.

It is the true face of things when the skin is ripped off.

Life can be long enough for friends and enemies to trade places repeatedly.

Do not take anything too seriously.

When the Wheel spins fast enough and the fragile sticks propping up forms collapse:

It is all revealed as Madness.

23 Recognize the force of Memory. Remember, all that our enemies have done, remind them, remind others, remember our power, what we can do, what we have lost. Remember it all.

24 Recognize the force of Sorcery. Magic is not dead, originality is merely wounded. The world around us is a neutrality splitting at the seams with weapons that pulse with violent rage, to be used either by or against whoever is first and last to use them.

25 Recognize the force of the Mind. There was a war in past aeons. We lost it. We are fighting a new war. We must remember what we lost in the last one - if we are to survive this one.

26 Recognize the force of Aeonics. Simple things line the paths of Kings. Every generation is forced to endure its own inexorable steps toward the Closing of the Gates with tiny outrages forcing Us [Those who hear the voice of THEM] closer to the edge of oblivion. The generation after you will treat those steps as the normal way of things, they will forget the cruel longevity of patience of the enemy, who can plan in detail generations in advance.

27 Recognize the force of Progress. Every smooth transition from one social event to the next, every flawless transaction of industry and economics, every unfailing schedule on time, every box ticked, 'i' dotted,

is oiling the Machine. Kill the Machine.

28 Recognize the force of Symbols. Read a Bible, a Torah, a Koran. Then hunt them out wherever they may be and Burn them.

29 Recognize the force of Chronobet. Words, numbers, communications are laden with designs to enshrine a very specific spatio-temporal or time-space perception. Change clocks, remove batteries, sabotage computer dates, fudge figures, delay others, study the history and changing principles of Time by humanity and seek to disrupt it however you can.

30 Recognize the force of Obscurity. It does not matter who speaks the sinister voice , only that it is spoken. Aid others, let them take the credit.

31 Study anything and everything you can about Earth, the Sun, the Moon.

32 Take Self-Defense Classes or learn a devastating martial art. It is inexpensive and if you devote a few years to it you will come to know your body more intimately, how to move, how to fall, how to survive.

33 Own a Boxing Bag and Use it. Make one with rags and sand, or punch a knotted rope. Harden you fists, elbows, knees and head.

34 Learn incapacitating Strike Points so your violence is targeted.

35 Train your peripheral vision.

36 Study Martial Artists and Arts, both hard and soft, i.e. kick boxing and Ba Dua Jin.

37 Learn to use and maintain all weapons at your disposal for offence and defense. Practice scenarios. View videos. Utilize Pens, shoes, credit cards, shoelace, cord, bottle, belt, coins, rope, towel, cup, chair, surroundings. Watch Jackie Chan and his interaction with environment.

- 38** Gain some skill with staffs, sticks, knives and nunchuku. At least some basics.
- 39** Investigate applications of and learn some free-running. Combine with ninjitsu principles.
- 40** Research and obtain spy equipment, trackers, camera, bugs etc.
- 41** Surveil Churches to identify Leaders, use GPS tracking or follow them home. Record addresses. Build a dossier on all the churches, mosques in your local area. Send to appropriate dissidents.
- 42** Get hold of, replicate and reprint Fake Local Church Pamphlets with Modifications. Distribute: waiting rooms, counters, tourist centres, letterboxes, train stations, churches.
- 43** Share leader details with online Sinister groups.
- 44** Mark Church entrances, stained glass, significant signage with the EYE of THEM. Print sheets of stickers with such symbols online for quick lay-downs.
- 45** Place bricks and other enticing throwables, medium rocks, glass bottles near stained glass church windows, shop fronts, train stations, pub corners on a Friday night.
- 46** Hide Fish or Prawns or Bacon in holy places.
- 47** Post up warning signs of paedophiles near Churches.
- 48** Build Mirror Sites of prominent local Church groups. Defame.
- 49** Go listen to Church speeches, concerts, etc.. and keep tabs on organizers and attendees.

- 50** Buy material and sew anti-church and Sinister flags.
- 51** Draw Mohammed. Spread. Defame. Open online stores that market subversive and anti-religious paraphernalia.
- 52** Never shit in your backyard. Use 101 in random towns a long way from yours.
- 53** Become an Incidentalists. (Directive A-65-Q)
- 54** Buy Spray-paint, matches, tools and leave it where teens will use it. Sports centres, alleys, skate parks, beaches, school-yards.
- 55** Print up offensive bumper stickers. Attach to random or targeted cars.
- 56** Obtain and fake your local parking tickets. Place faked documents of huge fines on random or targeted cars. Publish template online.
- 57** Print “Out of Order” and “Please Use Other Machine” stickers and distribute: ATM's, photo-booths, ticket machines, parking meters, vending machines etc.
- 58** Print Sinister pamphlets of THEM literature and leave in public places. I.e. Liber Tentaculum
- 59** If artistic, offer design skills to targets, hide subversive or defamatory material in image.
- 60** Disinformation campaign against enemies! Be creative. Attack churches posing as a member of another church – set them at each others throats.
- 61** Copy Reichno [THEM's planned fusion of hypnosis and Hitler], Chants and other Sinister music onto cyber-sites.

- 62** Identify and support anarchist and dissident groups in your country.
- 63** Donate money to groups that practice dissidence.
- 64** Put business cards for Sinister Groups in library books.
- 65** Turn a local road roundabout or prominent icon into an EYE of THEM.
- 66** Build archives on the Sinister.
- 67** Study the art of disguising yourself: latex, wigs, glasses, face features, make-up, body padding, fake hair, contact lenses, posture, when active.
- 68** Learn to fake accents and imitate a second or third language. Use when active.
- 69** Study the art of looking like you are supposed to be where you are. Obtain road cones, fluoro jacket/vest and safety gear, imitate road worker.
- 70** Learn some very basics of gardening. Grow potatoes, Grow organic food in your backyard.
- 71** Study up on other cultures - objectively.
- 72** Marketing-think of new and creative themes to get the message across.
- 73** Create or fund Sinister/subversive comic books.
- 74** Exercise. Train to sprint a long distance. Weights, stretches, be generally fit.
- 75** When you train to fight, imagine that the opponent you are hitting is distracting you from the one about to cave your skull in from behind.
- 76** Find a “free newspaper” magazine rack. Grab all the junk you can, toss it away, & replace with printed Sinister material.

77 Find book stores to sell our literature.

78 Patronize our artists.

79 Design and print up new Temple of THEM posters.

80 Donate time, space, or energy for a Sinister band.

81 Organize a project for another sinister group to publish or produce, and do it without taking open credit. Help them to expand.

82 Volunteer in a local civic group(s) – Infiltrate Neighbourhood Watch. Make a lot of noise but do what you can to turn eyes off criminals and criminal activity.

83 Network with activists and other Sinisterion worldwide.

84 Put out classified ads in local papers for movement literature, organizations, CDs, or businesses.

85 Learn your countries ancient folk-tales, myths, legends.

86 Design a “introduction starting kit” to the Sinister -keep the price low.

87 Keep tabs on Death Metal, Oi, Goth, Riot-Grrl and hardcore scenes-watch for possible recruits.

88 Give up a bad spending habit. Use the money that you would feed to the habit for the cause.

89 Research “Holocaust” studies, find flaws, and pass on the word.

90 Passing through? Leave literature with tips at restaurants.

91 Design or fund new posters, banners, images, graphics for THEM. i.e.

Combine messages of THEM into icons of major brands. Infect corporate logos with memes of THEM and spread.

92 fund or create Sinister music videos.

93 Teach your kids how to think instead of what to think.

94 Translate the works of THEM into your language. Leave them in public places, on trains, bus-stops, youth centres, send to prisons. etc.

95 Send copies of translations to the Temple to archive, upload or compile into books.

96 Open threads in forums with our name or topic content

97 Create your own Temple of THEM in the woods. Worship THEM.

98 Learn more about the ancient history of Dark Gods, expand and share with Mvimaedivm Black and/or accessible Temple of THEM forums.

99 Add a review to our releases. Mention them online, to friends.

100 Study Anarchism, Revolution and Subversion. Study forms, Sociology, Human interaction and Incidentalism. Develop advance and publish new means of Incidentalism. Learn the basics for making AND BREAKING - everything.

101 Store the Temple's Works in 'Glyphs'. Print and bury our work in plastic bags inside metal boxes into the ground. Print and seal our documents inside bottles, cast into the sea to float to other climes even a hundred years from now.

DIRECTIVES OF THE TEMPLE OF THEM

- Directive A-1: Australia, does not have a significant sinister history. Being little more than 200 years old it has yet to bring forth a significant Satanic contribution to the world.
THEM aim to change that.
- Directive A-2: THEM is a No Hand Path. Believe, in whatever suits, when it suits.
- Directive A-3: TERATO – HARUSPEX - ENGRAM – MALEFICIA. Look deep inside the entrails of the Monster – Remember – and Become One of THEM.
- Directive A-4: There once was a Temple named THEM,
As prophesized by the visionary KHEM. They Remembered Dark Gods, And against all the Odds, Delivered the World from Men.
- Directive A-5: Not Everything Here is Wonderful. Not Everything Wonderful is Here.
- Directive A-6: "The Greatest Trick the Devil Ever Pulled Was Convincing the World He Didn't Exist." MEHR SEIN ALS SCHEIN
- Directive A-7: Sometimes I win. Sometimes I let Others win.
- Directive A-8: Sometimes the Bad Example is the Best Example.
- Directive A-9: Upon the Death or Imprisonment of any member of THEM a Church is to be burned to the ground.
- Directive A-10: Stalk Death by Day. All Things Die. Be Aware of Its Hand. Learn Its Face. Carpe Diem. Tempus Fugit. Understand Your Time on Earth is Limited.
- Directive A-11: You can Become More. Don't Fall Prey to Others and their Waste of The Joy Life Can Bring.
Treasure Your Body, It's Your Vehicle to Power. Nurture Your Reason, It's the Means to Ecstasy.
- Directive A-12: Sinister Matrix. New Species. Physis and Intellect. Mvimaedivm Requires Balance of Discipline, Abandon, Body and Mind. Failure is Certain If Not 361 Degrees of Approach.
- Directive A-13: Absolutes are Egoic. All is Temporary. All Shapes

Shift. Use Them While They Exist But Do Not Rely on Permanence.
All Life Moves On so Flow With Its Current.

- Directive A-14: No Human Being Knows The Way to the Silent Desert Better Than You. Accept Guidance But Question the Guidance. Be Strong and Make Your Own Way Forward With The Patience of an Aeon.
- Directive A-15: A Triangle Squared. A Triplicate Process. Of Thesis, Antithesis, and Finally, Synthesis. Combining the Division of Two Forms Into a New Understanding Complimented By Another. The cycles of growth are not always pleasant and involve caustic, toxic and deathly shades of ingredient. These elements, pungent to order, form, and the human sphere must be considered as integral in the formation of specific archetypal recipes. Some forms must be allowed to gestate in order to cause a future reaction.
- Directive A-16: Infect Corporate Logos with our Symbols and Spread.
- Directive A-17: Unfortunately, or rather as a result of, diffused consciousness that interferes with one's causal ability to maintain a solid form to others; being known as a shape-shifter of some skill and of course, revealing the disarming secrets of one's trade, carries with it the burden of implicit suspicious mistrust. Members have reported side-effects of our 'Grand Science' with members of their inner Sinisterion due to able demonstrations of Chameleonization openly – thus revealing how adept they are at controlling what people see and witness of them. This has lead to issues of instability, esp in magical relationships, where one may say the illusions of the causal are experienced withdrawn and the frightening (from their point of view) essence beyond projection revealed. Thus Emily no longer sees John, but a sinister grinning trickster, a dark, mysterious and cunning master of illusion who sends her projections back to her. This has the effect of causing people to be perpetually unsure whether a shifter is sincere or merely playing another role: An unavoidable Sinister Aspect of THEM's Work. [See Hel.]
- Directive A-18: If you have morals, keep them to yourself.
- Directive A-19: Do not judge by appearance. Nothing is known by

appearance except appearance.

- Directive A-20: Humans have a thousand masks. Learn to imitate as many as you can.
- Directive A-21: Remember and embrace the force of Self-Honesty. There can be no ultimate loyalty to any form. Only temporary tolerance and alliance. All things pass.
- Directive A-22: Remember and embrace the force of Entropy. All Things have their own life cycles and destinies. Including you. Expect nothing to last and everything to eventually leave you.
- Directive A-23: THERE WAS A WAR: A WAR WE LOST
IF WE ARE TO SURVIVE: WE MUST REMEMBER.
- Directive A-24: Remember and embrace the force of Synchronicity. When you are on the right Vyrd you will see signs and connections. Bridges will present themselves and spaces split to allow doorways to open. When you are crossing your Vyrd you will be thwarted by chance. Misfortune will trail you like a savage dog. Opportunities will become mirages. You can only be who you are. Don't fight it.
- Directive A-25: Remember and embrace the force of Solidarity. The Sinisterion are the emergent voices of a new design, scattered through time and space. Our Vyrd may cross when the stars are right and the voice of THEM speaks.
We can stand alone, but we can also stand alone together: In Supra Solidarity.
- Directive A-26: Never let anyone see the true face of the monster inside you.
- Directive A-27: Remember and embrace the force of the Undividual. It is not enough to individuate, entire tracts of traditional inheritance from the Magi must be identified, confronted and erased. Set a new example of what a human can do and be for others to follow.
- Directive A-28: Remember and embrace the force of Form. Those wicked shapes that seize us and allow us to seize others. Study them and develop your ability with them. All forms have both obvious and ingenious uses. Forms are the key to shaping the coming Aeon.

- Directive A-29: Remember and embrace the Being of More Than You Appear. MEHR SEIN ALS SCHEIN. One of THEM should be able to sidle up to its prey without the prey any the wiser. Learn ALL shapes that you may use them to achieve anything. Do not be limited by your vantage, nor your Ego.
- Directive A-30: Remember and embrace THEM: in all their guises and masks. All Gods are better than One God.
- Directive A-31: Remember and resist the force of Insynsian: the feigned death of God and his transference into newer apexes no less zealous and monotheistic. Resist Singularity.
- Directive A-32: Remember and embrace the force of Chaos. Very little is required to cause it. Be creative.
- Directive A-33: Remember and embrace the force of Satan as One of THEM. And a fragment of forces much larger.
- Directive A-34: Remember and embrace the omnipotence of Natural Forces for they are THEM. Learn all you can about Fire, Earth, Wind and Water from the Ancients to the Moderns: From Alchemy to edge-tech Meteorology: From scientific principles and dynamics to Engineering and State infrastructural procedures for dealing with disaster.
- Directive A-35: Remember and disrupt the notions of Time and Space, wherever you can. At present it is under the Magi's command.
- Directive A-36: Remember and embrace the force of Evolution and the notion that we can evolve beyond what we are by seeding Change in what we are. It is a matter of available choices.
- Directive A-37: The Machine is not the System. The Machine is the vast inequality between what THEM know about Form and They know about Form.
- Directive A-38: Remember the pivotal importance of the Human Brain. Keep informed of findings, discoveries, neuroscience, correlations and experiments, cybernetics, bio-feedback and changes in collective knowledge and advancements.
- Directive A-39: Remember the force of Mortality. Do not take life

for granted. Move swiftly and with determination toward your goals. Stalk Death and watch for it wherever you go. It will be stalking you too.

- Directive A-40: Remember the force of Absurdity. It is the true face of things when the skin is ripped off. Life can be long enough for friends and enemies to trade places repeatedly. Do not take anything too seriously. When the Wheel spins fast enough and the fragile sticks propping up forms collapse: It is all revealed as Madness.
- Directive A-41: Remember the force of Memory. Remember, all that our enemies have done and remind them, remind others. Never let it be forgotten. Remember our power, what we can do, what we have lost. Remember it all.
- Directive A-42: Remember the force of Sorcery. Magic is not dead, merely wounded. The world around us is a neutrality splitting at the seams with weapons that pulse with violent rage, to be used either by or against whoever is first and last to use them. Identify and draw from those violent pulsing places and spaces that emanate with it.
- Directive A-43: Remember the force of the Mind and who owns yours. There was a war in past aeons. We lost it. We are fighting a new war. We must remember what we lost in the last one - if we are to survive this one.
- Directive A-44: Remember the force of Aeonics. Simple things line the paths of Kings. Every generation is forced to endure its own inexorable steps toward the Closing of the Gates with tiny outrages forcing Us [Those who hear the voice of THEM] closer to the edge of oblivion. The generation after you will treat those steps as the normal way of things, they will forget the cruel longevity and patience of the enemy who can plan in detail generations in advance. Learn to do the same.
- Directive A-45: Remember the force of Progress. Every smooth transition from one social event to the next, every flawless transaction of industry and economics, every unfailing schedule on time, every box ticked, 'i' dotted, is oiling the Machine. Kill the Machine.

- Directive A-46: Remember the force of Chronobet. Words, numbers, communications are laden with designs to enshrine a very specific spatio-temporality or time-space perception.
Change clocks, remove batteries, sabotage computer dates, fudge figures, delay others, study the history and changing principles of Time by humanity and seek to disrupt it however you can.
- Directive A-47: Remember the force of Obscurity. It does not matter who speaks the sinister voice, only that it is spoken.
- Directive A-48: Remember the force of Ethos. Learn your countries ancient folk-tales, myths, legends, gods.
- Directive A-49: Stoke a fire with enough fuel and it will burn indefinitely. Even, out of control.
- Directive A-50: The Undividual is Sovereign above and beyond all Forms. [The Undividual is the First Human, the conscious erasure of all inherited schema, all laws of form, all restrictions of form imposed by aeons of careless heuristic neglect and the embracing of All Ways at all Times - the No Hand Path.]
- Directive A-51: Just because you ally yourself with a group does not mean to give over your Undividuality to any form, except when it is your own choice and suits your designs. The epithets of Honour, Loyalty, Code, Oath, Expectation are carefully disguised chains of Obedience to a Form, the equivalent of prisons. Rather, excel in being Sovereign. Excel in being One of THEM. Bow down only to the Human when you choose to and only for the reasons you decide. With no Form to restrain, you may change into any shape you wish, at any time, making you the ultimate threat to the System's you choose to assault in your war. Without the programming to obey anything or anyone there is only Chaos, only The Temple of THEM.
- Directive A-52: Carefully choose your allies and your enemies in life. Life is long enough for enemies and friends to change places repeatedly.
- Directive A-53: Remember and Embrace the Force of Anonymity. In the shadows you are without form - to reveal it is as to reveal your true name and give others power over you, to limit your shapelessness. Our work does not require a human face.

- Directive A-54: Crush the enemies of THEM underfoot using every power at your disposal.
- Directive A-55: Nature is a force beyond all reckoning. To see Her power strip a section of grass bare of every blade and every weed. Does this prevent her inexorable force? No.

SORGERY



RADIA STAR

Temple of THEM -2011 /122fy.

My Work and my Writing – My Approach and My Motive and Methodology is given in this short manuscript and the Alchemical formula that Drives me. I reveal here the Blueprint of my Work that Others may understand or follow it.

The dominance of the ‘I’ in people must be dislodged enabling the unconscious processes and actions of their ego to become consciously observable to them via the creation of a new stream of consciousness. They must understand how they make suppositions, projections, abstractions, tensions, create time, space, form and how they themselves cause these through the Engine of their Perception.

The successful result of this alchemical is to cause a specific Doubt of their Autonomy that leads to a brief Collapse of the Ego and the Emergence of the Self. As if – they [the emergent Self] were suddenly operating from another room in the back of their skull, watching their Ego working away at the controls of their Organism as a separate entity or function.

Once this split-mind state occurs there is no going back. Evolution has been achieved. There is nothing more for you to do. Their mind ceases to perceive itself as a Singularity and the individual becomes THEM – a compartmentalized being acutely conscious of sharing its being with more than one function – both of which it may use, rather than the one. This is Evolution of the Mind.

To Kill the Machine – means to Dislodge that which keeps it running. Which is precisely – the supreme and singular dominance of the Ego which most Identify as themselves. But to Warn the Ego of an attack is a fatal error – if it senses danger it hardens and becomes immovable. It cannot be directly approached and can only be drawn out slowly – much as a psychologist must dance around the issues of his patient so as not to frighten him and also to allow the individual to come to the Realization on their Own. Thus the Ego must be tricked into defeating itself. It's abstractions must be torn apart piece by piece / its processes broken down

and made visible to that individual so that a Special Instant occurs in that Individual similar to an Out of Body Experience – With the Exception that is it Out Of Mind. In this Instant, a sudden Flash of the Awakened Self can see the actions of the Ego consciously. This can be done one by one very slowly – or, via our creation of Magical Socialism, people can be affected in much larger numbers.

Magical Socialism is a specific incantation this Temple has created to weaken the Ego based on what we know about how to lower its guard. This generates the correct emotional state in many people at once necessary for Change. It bears resemblance to National Socialism – and uses a similar current that made NS magical – but it should not be mistaken for it. There are Others like us – who are of a split-mind and consciously, suspiciously regard their Own motives. Our movement has sought and seeks them out. We can do nothing for an Individual who has already Evolved but we Seek THEM out to give Them a Collective Home.

Our Directive is to target those who have not Evolved or Show Signs of being on the Cusp of Self-Awareness. The Simple truth is that the Banner of Satanism represents an ancient Instability of the Mind whose Current attracts those who are less resistant to Change and who may have more chance of Re-Connecting with their Total Mind – and it is for this reason alone that our Mythos is wound about Darkness.

Creating One of THEM is an extraordinarily difficult process – it is often lengthy and the process(es) required varies from individual to individual, instant to instant. It is made all the harder should the target Ego be put on alert that such a process is being attempted. Now you understand the simple reason behind the secrecy of our motives and our movement.

I remain convinced, that whilst it may take many decades of effort – if enough of THEM can be created who create other Them using this formula. The power structure of the Magi attained through its purchase of the mind – made possible through the unconscious possession of people that keeps them in Thrall to Forms – will be utterly destroyed.

We May Not See this Event in Our Lifetime. But I am Committed. And Believe that We have discovered the Secret and the Antidote to the Poison of the Magian. May Our Tendrils Spread Across Space and Time And Deliver Us from Evil.

OUR RITE OF REMEMBRANCE



This Rite known as the OROR has been designed to commemorate the Inauguration of the ASOV and is performed on the 17th of every month, and acts to connect ALL of the members of THEM and the ASOV prior to each meet who might be absent from it physically.

The "Oror" helps unite us all across the world and Australia despite the vast distances in geography – and is a tribute to each member so they know they are being thought of and remembered even if they cannot physically attend a meet or be present for sorcery by members of the Temple.

[Only members who are not present are mentioned.]

It is as follows and should be amended to include new names as membership grows – :

- A full candle is lit for each missing member and placed on a standing symbol of the Threshold or one drawn in the dirt. If there are not enough candles to represent each member, their names are carved into one candle known as 'Sovereign'.
- Spoken - "Herein with this symbol – We Remember those of the Temple of THEM, those Promethean adventurers across Australia and the World. Whose lives, energies and contributions have taken us as far as we have come. Whose insights and generosity have shaped our knowledge and our journey as a collective. We remember and

honour them as if they were standing here, in the flesh among us, participating in our affairs."

(Isa Rune Sketched)

- Spoken - " – As I draw the Eye we stand them here among us as individuals in spirit, as if we can see them right before our eyes."

(Sphere of Void Sketched – completing Dragons Eyeball)

- Spoken - "As I enclose the Eye within the Sphere we celebrate the synchronicity that has gathered us here tonight/today together within the great land of Australia. Across Australia we honour Them in the North, East, South and West!"
- As each name is read out, the Remembrant visualizes the member being remembered as vividly as they can as well as the known deeds and efforts they have experienced together or are known to have contributed. Here Stars or the Moon are used as a joining point: a bright beam from each candle is projected upward to specific stars or the Moon and then imagined to soar down across the planet and connect with the individuals being remembered. The Remembrant attempts to visualize what that member is doing at that time and to feel their energy as if they were them.
- Spoken - "We celebrate these men and women! They stand here among us as part of the wheel we now turn! ISS!"
- A moments silence or reverie is taken or incense is lit, or a cup of mead or other offering drunk from, ensuring to tip the first draught to the ground as a token of appreciation for the remembered.

THE RITE OF REGURGITATING CHORONZON

The majority of the time – the mind acts to censor or restrict its immediate desires and impulses either by filtering them down into more socially acceptable alternatives or by learning deferred gratification. The

unleashing of the Beast inside of us is historically attributable to the most abominate and horrific releases and actions of the human race – limited only by the already diverse and terrifying realm of imagination – with the exception of dark veins not yet tapped.

Some of this is detailed in Theory of the Beast, and some of the nature of evil and its energetic habit of dropping out of itself (just like the energetic behaviour of Absurdity or Chaos) is detailed in Intelligent Evil (Oto Anorha #32) in order to supersede the tension of opposites and come back over its previous incarnation with unexpected vengeance in an entirely new strain of abomination that leaves us frozen, breathless and afraid.

Choronzon is reputed to be an extremely dangerous arch-demon of the abyss – a force that dwells on the sickening trash and psychic waste spewed forth by the deluge of forms and human imaginings and day to day viciousness of its inner beast that moves in the shadows occasionally sprinting forth with its teeth bared to cause us to become atavistic and permit various degrees of atrocity. Crowley claimed to have summoned C with a friend in a famously recorded testimony wherein his friend tried to destroy/kill Crowley through possession.

Whilst one aspect of THEM is the alpha-cynic and that cynicism characterizes much of our writing – it should be pointed out that our cynicism acts as a filter to extract the refuse that attaches itself to the occult and to distil the truths beneath the lies. In short, we believe we are not alone and that there are any number of ignorant walls we maintain for our own protection to keep them out or keep them under control. There are ways to tear down these walls.

This includes a dangerous psychological rite that one can use to access the Beast directly and evoke the Devil's energy in an uncontrolled and frightening fashion. Like many magical rites, it is simple – and acts by putting pressure on a few key variables. We originally called it the “Black Book of Satan” /but have re-termed it the Rite of RC (Regurgitating Choronzon) to prevent confusion between it and the publication by the ONA of the same name.

Appreciably, many people require great and difficult instructions, hard to get ingredients, days of kneeling before altars and so on. Maybe

they feel they need to work up to it – or maybe that misunderstand just how close the Devil really is to the surface of all of us. [Heresy and the Heart of Darkness]. The following rite is ‘experimental’ – but something can be said that no-one has ever felt comfortable showing us or revealing their exact results or working grimoire. Embarrassment, illegality, taboo, shame, fear, reputation, and so on are all very powerful censors – and there is a good reason they exist.

The shock to the system of the RC Rite can be extraordinary and highly and permanently disturbing. It can and generally does open gates you cannot close without serious complications – and meeting the content that writhes in the Pit is often forgotten or dismissed because the ego so carefully blocks out the horrific throng that assails consciousness, most of the time. A certain desensitization has occurred that rites like the Black Mass help to highlight in regards to the power of our minds to really truly fuck us and make us cower in the corner strangled by our shadows – nightmares still have this power but they are often unwilling and arrive of their own volition. The RC Rite allows a conscious effort into this murky abyss with no protection except that which the individual may have developed through their long-worked for measure against psychic calamity or spiritual destruction.

1. Obtain for yourself a blank book with no less than 30 pages.
2. On the floor, outside or inside, draw/set up a broken pentagram. Also known as the Acausal pentagram it does not have a finished protective circle and the lines of the ‘gram are interrupted at points. See below. The pentagram is envisioned as having a black energy erupting from the centre with its tendrils obscuring the lines of the ‘gram and breaking the protective circle.
3. Light a white candle and place at each point of the acausal pentagram. Burn your choice of incense.
4. Sit outside the acausal pentagram and meditate for a maximum of 3 minutes until you are relaxed. Say ‘I call on the forces of darkness and the powers of THEM. Fill ME, Guide ME, Show ME.’
5. Enter the acausal pentagram with your book and a pen.
6. Sit in the centre. Say ‘I open the Gates and I Remember.’

7. Blow out one of the candles and say ‘I need no protection, and I abandon myself to you. Fill ME, Guide ME, Show ME.’

You will shortly begin to write, without restraint, without order, without question: the darkest, cruellest, sickest, evillest things you can think of, with the express intention of fuelling them upon themselves to see how sick you are capable of. You must write until you either Disturb yourself and see the sudden sense in your psychic censors and protection from the Devil come rushing in and abandon the rite altogether. And to abandon the rite remove and destroy all ritual items used. Be sure to first Complete the pentagram before you rub it out/remove it.

Or, plumb the depths of your horrific imagination and cruelty to expose a side of your self your better judgement keeps hidden. The aim here is to deliberately try and disturb yourself to such an extent you break the locks on your defenses and let the Devil in – and suggested means are acts that involve terrible travesties using emotional attachments to loved ones. Once you break those locks – you cannot unbreak them. Severe psychological disturbance and suicidal verges have been reported before by initiates undertaking this rite and complete resignation from the Sinister is not uncommon after performing this rite. If you are ready:

- 8 . Take a few deep breaths. Open your book and begin writing.

We Remember The Temple, The TEMPLE OF THEM!

+O+

CLOSING:

Closing an acausal pentagram does not guarantee something did not come through that doesn’t want to leave. You’re warned.

9. When you have had enough, stop. Read the book you have written, once to imprint it. When you are finished – Close the book. Take a few deep breaths. Say ‘I have been shown and not looked away. I am ready to be shown more. But not tonight/today.’

10. Now, very importantly: leave the circle and Destroy the book. Burn it or take time to tear it into the tiniest pieces you can so as to be unreadable. There are two very good reasons for this; 1) so no-one else can see how fucked up you can be, charge you for breaking any laws, and get frightened by your Beast (which they will) as the book has the potential to destroy your familial and friendly constructs and relationships very quickly -but more particularly so you cannot return to read them. 2) the second one you may discover for yourself, but the hint is in the name of the Rite.

11. Blow out the remaining candles. FINISH the broken pentagram before you rub it out/remove it. break the candles, and the chalk/material used to make the 'gram and dispose of all ritual items including remainders of the book.

12. Optional: Alcohol loosens inhibitions – a glass of wine or enough to get one tipsy without preventing one from writing legibly can increase the hatred and uncontrolled passion of this rite considerably. There are many other variations to increase the energy – these will not be mentioned here but they involve violence and/or sexual activity or any imaginative combination as per Black Mass considerations. Music is also an option – wherein THEM suggest the YUGGOTHIC CHOIR.



RRC WORKING by ALDHAMME IGNIS

IN THE AEON OF FIRE: DEATH MAGICK [TRADITIONAL VERSION]

The Aeon of Fire is a highly succinct death incantation for internal or external enemies. It involves very little speech to be remembered but retains all of the necessary elements for causing death upon ones target(s). The Temple of THEM has used it to great success to separate or destroy its enemies via sympathetic magic. One of the defining features of our magic is its lack of emphasis on aesthetics and its reliance on cold determination – meaning that this rite can be performed provided the intent is present and focused by anyone at any time whatever they may be wearing, night or day. We use the energies as they are without more than the basic trappings present – and more often than not, completely without. We are deadly confident in our ability to use the connections we have made through our sorcery to speak through Them and do Their Will as Ours.

For those performing the Aeon of Fire we provide a note on the Intonation: Members of the Temple of THEM do not exhort the Dark Gods to obey us or seek to draw on their favours by wheedling their assistance. We do not Command them or Protect ourselves from them – we entice them through a deep esoteric understanding of the currents of Sex and Death and Terror. We are sinister and self-possessed emanations of the Dark Gods themselves and Our Will is Their Will. We are cold and sure of our magic. One should have no doubt as to the power one has – provided one has a sincere and unbroken connexion with Those who give it. Speak with no fear, no doubt, treat the outcome as the Rite as a given, as a fact – that only requires you to go back through the motions and formalize your intent.

The Rite is given here for Two people; It can be performed solo or with more than two people. Adjust the speaking parts accordingly – the words and who speaks them are arbitrary in comparison to the intent required to be present.



Fig.1

Top Symbol: The Threshold symbol.
Bottom Symbol: The Acausal Pentagram

Both Symbols are used. Practice drawing them beforehand.

AEON OF FIRE

Preparation:

The Rite works on the basis of empathic connexion to acausal energies and sympathetic magic. Prior to the Ritual waxen images must be created of the Target(s). To shape wax, Boil water and add it to a bucket. Skim the wax that forms on the top of the water and begin moulding it into a lump until you have a human body semblance. The aim is to symbolize as accurately as possible the Targets – use a wax that suits the appropriate skin colour. Shape the dolls accordingly to resemble your target(s). Into the chest/heart region of each, place a drop of your blood, seal it with wax and sketch a pentagram over the heart. This creates an intimate connection to the target.

Lastly, add necessary details to make the figure look like your intended target. Locks of hair, clothing, sketch clothing, jewellery, facial features, hair, etc. into the wax to resemble your target as closely as you are able. The more detail you have, photos, personal belongings, physical resemblance – the more likely you are to kill them.

If you are unable to draw effectively or have few or no other materials from the target – create the human shaped figure as best you can and use an alternate method we call Tarot-Down. Perform a private reading for your intended victim. Once done, turn over all the cards that bring luck, fortune, health, wealth and replace them with darker cards. THEM use the Naos Tarot for this and substitute the positive cards for any of the cards that visually depict violence, death or chaos – Subverting their Wyrd.

Once you have your figures. You should practice intonation (speaking) and creating wax figures to make them effortless before you perform this Rite. The words of the Rite should be memorized by all participants. The defining feature of THEM is deadly confidence and the will to kill. Once done, you can begin.

INTONATION OF DEATH

The Rite should ideally be performed Outside under a Starry Night Sky in a dirt clearing where the ground can be drawn on with the finger. Do not use anything but natural materials i.e. No paint. Note however: the time of the Rite is irrelevant.

- On the Earth, the Mistress creates the Threshold symbol and this opens a Gate.
- Below the Gate, the Master draws an Acausal pentagram: a Tetrahedron within a starry black chaos that corrupts the boundaries of an inverted pentagram. See fig.1.
-

Ritual:

Mistress: **In the Aeon of Fire, beneath the glittering gaze of the starry
Abyss,
We Remember.**

Master: **In the Spaces between Worlds, where the Bornless and
Lucifer wander the Angles,
We Stand – And Remember.**

Master: **To this Nexion beyond Time and Space, we touch to return,
that to be returned,
And Remember!**

[The Mistress places the dolls under the plinth of the Threshold symbol.]

Mistress: **By Our Black Will is the Threshold that seals made thin and
the Gate thrown open, Agios!**

Mistress: **Come forth from the Labyrinth of Angles, Gods of the
Crawling Chaos and devour these Burned Stars!**

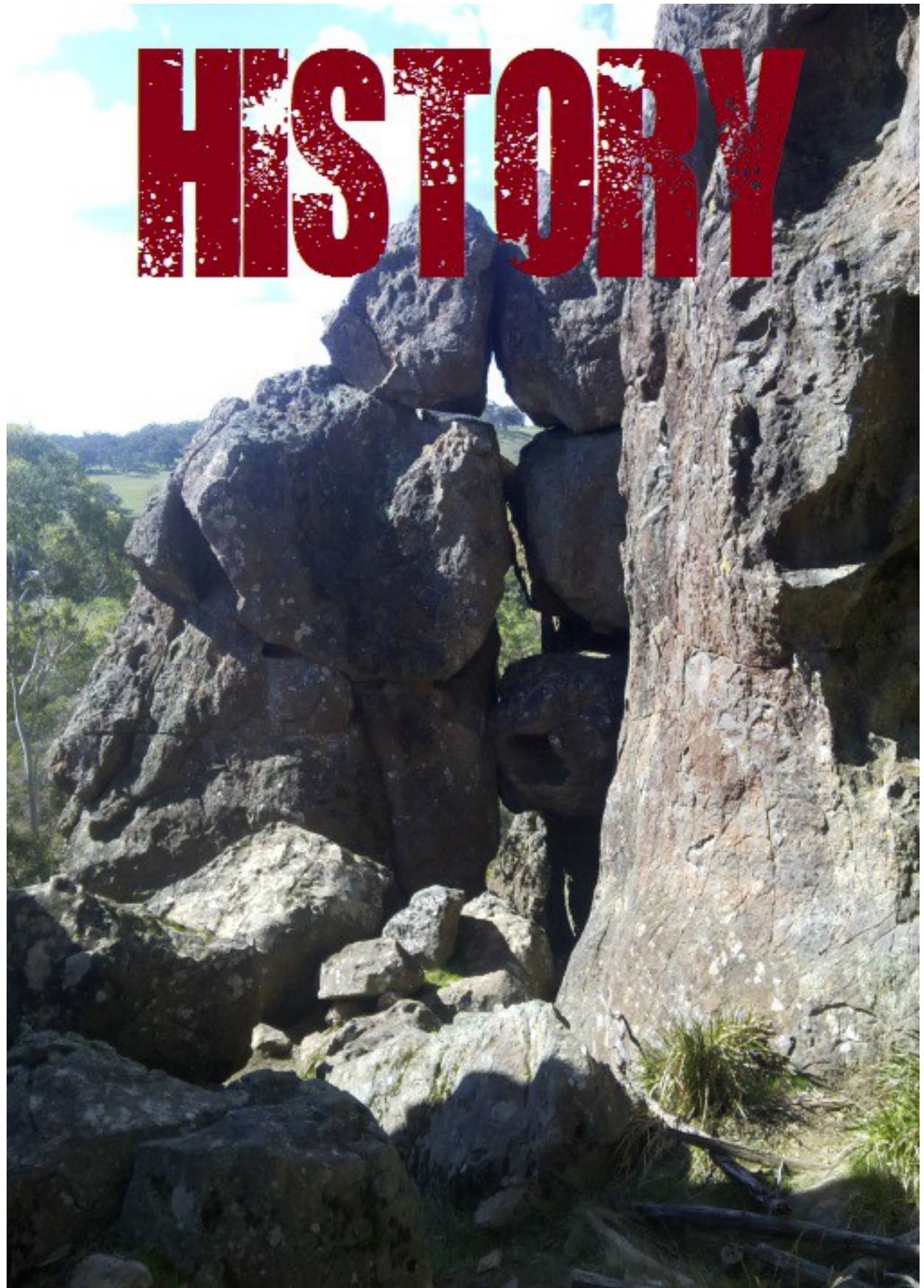
Mistress: **We Return these beings to Being. They have no place here,
where we Remember THEM.**

The participants stamp the dolls into dust with their feet in a

controlled frenzy and throw the pieces outward in any or all directions from the site of the Rite simulating their targets destruction. The Rite does not end with any kind of banishing, or closing of the gate. Once the wax fragments are dispersed the participants simply leave. There is no formal closure of an acausal pentagram only a detached contempt for those cast into it.

An alternative but advanced method to 'finish' the rite involves chanting Terato Haruspex Engram Maleficia in whatever tone or tempo fits the mood.

HISTORY



A BRIEF HISTORY OF THE BRIEF HISTORY OF THEM

After attempting to establish numerous proxy nexions, many of which involved archiving the work and ethos of the ONA - The Temple of THEM was founded in February 2006 by myself (of a thousand names but best known as Ryan Anschauung (then Tnepres) and another individual known as 'The Sorceress'.

Our meeting in 2003 represented a collision of determined individuals with unique ideas and wyrds that would feed each other to the present day.

These ideas were tempered, tested and evolved by more than a decade of involvement between two Masters. One being Christos Beest who instructed me in the Hebdomadry of the British, ONA the other a powerful Sorceress from Eastern Europe.

I was mentored in magick by what I derived from the ONA and its associated nexions, my own personal Mvimaedivm and what was taught to me by the Sorceress, my Mistresses, and my Mother.

The Temple of THEM's exoteric form straddles seven major disciplines drawing influence from each; (1) the Septenary Way, (2) Private Thracian Lore, (3) The Chaos Magic of the Illuminates of Thanateros, (4) The Mythos of Lovecraft, (5) Mvimaedivm - a personal and unique Archetypal/Narrative Magic developed as my life has unfolded (6) The Sorcery of Carlos Castenada & (7) The Analytical Psychology of Carl Gustav Jung.

The decision to form THEM arose from an observation of a satanic monopoly emerging that threatened to snuff out the range of approaches and methodologies for appreciating the occult and the advancement of our own growing Aeonic Urges and implementations to interfere/alter the present course of the human psyche.

Numerous individuals then undertaking the Way of the Septenary who found it did not meet their needs, or appreciate their individual opinions, criticisms, insights or variations joined forces - each from high-ranking positions in other magical/occult currents around the globe inc.

OTO, ONA, IOT, TOS, and many more each offering their specialist knowledge of their current to the collective pool.

The Temple of THEM shaped itself as a platform that would allow these isolated and often harried voices the opportunity to speak loudly and clearly even and especially when it interfered with the trending status quo of satanic philosophy in order to transcend duality itself.

INCARNATIONS

Naturally when it began THEM was very different from its present course. And over the duration of the nine years it has existed, has taken on a myriad of different incarnations to explore, expand, evolve and meet certain needs and lived a variety of forms. Among these have been the 2010 Sinister 101 Syndicate (previously known as the Mvimaedivm Forum) which was a thriving online business hub for all things Septenary, Sinister and ONA. It is still in existence but activity has all but ceased after operations were moved to other cyber quarters and remaining membership is a shadow of what it used to be.

Mvimaedivm Black, Mvimaedivm White were two projects by the Temple researching the Magi and the Lore of the Dark Gods. These studies resulted in the publication of a 250 page collaboration called "Ki En Gi r Black" and consisted mostly of a hybrid of Sumerian academia and occulture. Some 500 additional pages relating to Sorcery & Combat Techniques, The Dark God lore in Prehistory/Egypt/Indo-Europea, Star Lore, and numerous other topics of interest at the time have been archived but are not accessible to the public. The forum Mvimaedivm Black also still exists, under the watchful eye of one of THEM, but its level of activity is much like that of S101S, a ghost town after THEM vacated it in favour of new stomping ground.

Other groups not available or visible to the public such as 'Otherland' were additional attempts to unite a collective of Sorcerers across the globe in perfecting and exploring magical technique and sharing personal philosophy and techniques. Otherland also concerned itself with psychedelic experiences,entheogenics - or using substances as pathways to Allies, astral travel and out of body experiences.

Numerous *Wordpresses*, a digital notebook platform, have been utilized by the Temple over the years including the inventively named 'Ryan Anschauung Wordpress', 'Dark Planet Wordpress', 'Mvimaedivm', 'Temple of THEM' Wordpresses too. The only currently active wordpress utilized by THEM is the re-incarnation of Thetempleofthem.com wordpress which is a private archive accessible only to members of THEM and guests with special permission. Another website titled 'Mvimaedivm' has been inactive a year to the day (April 20 2015) but was taken hold of by an Italian member of the Temple who dedicated himself wholly to an alternate project. Mvimaedivm web was a tendril he intended to dedicate to Sinister/Esoteric Music under the name "Canor Sinistrum" - but which transformation has not yet come to fruition. Building up real estate and handing it over to fledgling members to look after was considered a suitable method to allocate the current to many hands rather than leave it focused in a centrality.

A short-lived page (now in hibernation) for the Temple on Facebook was developed into a new forum that is currently active and represents the most recent online representation of the Temple acting as a hub for announcements and file sharing. What dictates which media are kept public or put into hibernation varies - the Temple changes shape according to which criteria it believes have been or need to be achieved and looks out for the appropriate signs that a certain energy, form or attitude has taken root either in an individual or group, which triggers a response from us and a re-organization of our geometry.

THE BLACK GLYPH SOCIETY

The diversity and expertise in respective magical fields by its members allowed THEM access to documentation kept private by each organization and this mountain of material would later become the archives of the Black Glyph Society - a society dedicated to keeping alive useful and practical information on systems that we felt contributed to the aims of the would-be Sorcerer.

The Black Glyph Society changed hands in approximately 2012 from RA in Australia to TD in the United States - but continues to exist to meet

the needs of wanderers of the occult paths.

The Glyph as it is affectionately known, operates on a two-tier system. To those we feel deserving of the information in our archives, pending interest and dedication, the Glyph offers free files and materials that relate to that individuals study or in some cases that we feel may open up new vistas or esoteric advancement by having access to. The other tier gives individuals the option to buy a restricted catalogue of materials as printed books mostly relating THEM's studies and philosophy or other unique strains of philosophy on the matter of the Sinister, Satanism or Self-Development.

A lesser known function of the Society is the encouragement and extension of aid to individuals to compile, publish or otherwise share their unique point of view by using our contacts to obtain a publishing deal, or simply assisting in layout, editing, illustrations, or morale. The Glyph is still active and books can still be purchased by placing an order from the website. Additional materials can be found archived inexpensively for a few Euro a book at a digital download site called Amenthes, from The Spire - a new incarnation of the Glyph (but part of the original society) , or from various portals on the internet. Searching for deliberately obscure keywords such as Mvimaedivm, Oto Anorha, Liber 13/13, or Insynsian will usually bring links up where we have posted material and essays in assorted forums. Such words are unusual because it makes their use, and spread, easy to track.

THE SPIRE

The Spire is a subsidiary of THEM that was launched in 2015 designed to meet a number of goals. (1) To supply affordable quality materials by THEM that have become very expensive or rare over time. (2) To supply Tarot, Star Games and other Occult Items and Services to increase the tools available to others to encourage/enable them to develop certain skills (3) To re-advertise and compliment the resources sold by the Black Glyph with new or rare releases (4) To re-advertise and compliment the resources sold by the Fall of Man and Amenthes digital store with new or rare releases by THEM and other Sinisterion (5) To fund the purchase of land by the ASOv and THEM for future phases of its charters.

OTO ANORHA

Oto Anorha is a periodical released at intermittent intervals by the Temple, beginning with the first public issue numbered #28 in 2006 and has charted the progress, methods, magical development, achievements and aims of the Temple over the course of its short but enduring life. Issues have included contributions by members of THEM on varied topics and special editions focused on a theme. The magazine is not restricted only to members of THEM; friends and allies of THEM have been invited to contribute insights to the magazine in previous issues. The mysterious name Oto Anorha stems from the desire to honour the founders Mistress and is an anagrammatic dedication to her.

Back Issues of Oto Anorha are still available from the Black Glyph as a printed magazine or from Amenthes in digital format. The most recent issue, Issue #34 is only available from The Spire as a printed magazine.

NOMENCLATURE: A GLOSSARY

+O+ - A personal signature that has two meanings. It is short-hand for +emple of +them. But was also my signature for many years as I laboured under a specific psychological and exoteric approach to things borne of a complex shape-shifting magical system that has taken me from one name to another (and through dozens) as I morph shape and personality, approach and intent within a system I term the Galactic Organic. Symbolically +O+ represents a dissected 8-spoked mandala and in the Jungian sense, Individuation. A human archetype.

-O- - represents an alternate, contradictory approach to the previous persona adopted and a more ruthless, less forgiving one at that. An inhuman archetype and the growing of tendrils. The Abyss within beginning to wake.

Aeurekanequeo - A hybrid of two words, Eureka meaning 'I have it' and Nequeo meaning 'Impossible' - the Aeurekanequeo is the unfolded multi-dimensional essence of the Thrasz symbol. It details the Temple of THEM's ontology or philosophy on how things come to be and their relationships to Being. The 'A' at the beginning is for Australia.

ASOV Australian Satanic Organization Victoria. A predominantly off-line tendrill of THEM.

Apexing - treating one form as all-important.

C*R*U*X The Temple of THEM's Australian version of Naos: A Guide to Hermetic Magic. Contains extensive revisions and additional material to make the guide a fuller companion to understanding and using the Sinister current.

Dyph Multiple Theph, i.e. more than two people coming into contact with one another just as planets on a macro scale orbit closer or further from one another.

Enematia - a word to short cut having to say good and evil continuously and referring to a phantom suggestion of an Other or opposing form(s).

Form The a priori natural state of world content before it is interpreted.

Force The a priori natural state of world content that acts on Form before it is interpreted.

Insynsia - Groups or a group that claim sovereignty or monopoly over any form or any one system of fulfillment.

Insynsian - Elevating a singular form to act as a replacement for God.

Insynsian The habit of making any one thing into a God and/or championing it above all other.

ISS In Supra Solidarity - formerly, In Sinister Solidarity. *Sinister* was considered too restrictive for THEM's purposes and dropped.

- A code of conduct developed and practiced by the Temple
- A respectful acknowledgement or parting statement of kinship.

Lyfe - the life-force within and specific to the paradigm of the Form.

Magi A traditional nemesis of the Sorcerer, dating from the Persians. The Magi are both an ancient people believed to have subverted natural forces to create a prison-state we have inherited, and a set of behavioural characteristics that are ingrained in human beings on a fundamental level through repetition and the elimination by the Magi of any resistance to their Empire. The Magi is to be found at first outside of the Sorcerer, then inside, then in the difficult act of reuniting a paradox and contradiction.

Mvimaedivm Multiple Meanings.

- A manufactured word meaning 'Know Now My Way'.
- A movement of sharing self-exploration and personal alchemical experience with others.
- A forum or forums belonging to or used by the Temple.
- A wordpress belonging to or used by the Temple.
- The official name for the 'Diaries of a Devil-worshiper'.

One of THEM A Being that Nature has evolved with the inner fire and any number of means to struggle past the reigning psychic state of humanity and evolve. Not tied to race, religion, morality, time or space. Such may arise anywhere at any time using any Form(s).

OroR - An acronym meaning Our Rite of Remembrance, this is a celebration that takes place on the 17th of every month and remembers all of the members of THEM past and present, their contributions and personal efforts and combined wyrd that got us to the point we are at now.

Oto Anorha An e-zine and printed magazine released by the Temple at

random intervals charting its progress, aims and insights.

Phorm The interpretation of world content made by the psyche (the term 'Phorma' with emphasis on the A is used in verbal conversation to distinguish between the similar sounding Form and Phorm)

Phorma See above. + Non-verbally it refers to the gestation of Forms arising from the Phorm within the Psyche and the Affectation they experience as a result of contact with it.

Phorce The interpretation of world content that acts on Form made by the psyche, i.e. 'Gravity', 'Change', 'Entropy'.

Phyrm A term taken from the Latin 'Terra Firma' and associated with the metaphysical realm outside of our skin (Pseal) and the content thereabout. A realm that may have its own existence that may or may not be affected by interpretation by the human psyche. Loosely used to refer to, but not limited to, the 'World' and its content.

pMYRIAD An unpublished exhaustively comprehensive study on Form.

Q A document marked with a Q is strictly an eyes only, that is Temple member only, document. It is generally marked with a slightly different variance copy to copy to track unauthorized release.

Remember The defining watchword of the Temple, reminding of the overall reason for its existence: namely to remember there was a war (Mind War) that our ancestors lost and we are still engaged in.

Sinisterion The collective term used by THEM to denote all of the people involved in the application or philosophy of the Sinister current.

Tendrill Multiple Meanings

- Denotes a specific 28 set of Images used (in development) by the Temple to indicate new Archetypes specific to THEM.
- A nexion, group, outlet, subsidiary, associate, idea, meme in some

way connected to the Temple of THEM

T.H.E.M Terato Haruspex Engram Maleficia. A statement that reflects the essential philosophy of the Temple of THEM.

Themonomicon A project in development that combines an homage to Lovecraft's Necronomicon and seeks to house the entire corpus of THEM's texts in an ambitious tome of illustrated puzzles, sex, death, blood, ciphers, codes, scripts and symbolism. It represents a re-write of the majority of THEM's texts to reflect changes, updates, new insights and revisions to older works.

Theph The analogy of the brain as a city within the human skull with its own infrastructure relating to neuroscience and neurophysiology.

Thrasz A symbol used by the Temple of THEM in ritual, decoration and personal development.

Threshold Multiple Meanings

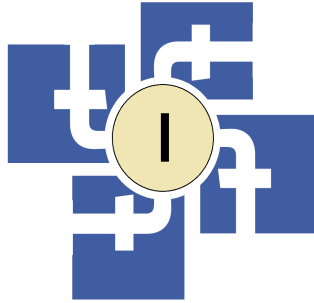
- An anthology of key texts by THEM published by Fall of Man
- A symbol used to mark a space between one world and the next.

Vyrd - synonymous with Wyrd.

BATHYSPHERE:

A Summary of Texts by the Temple of THEM

This brief list by no means encapsulates the entire corpus of THEM or lists the myriad other books and publications assembled for other currents under the auspices of the Black Glyph Society - nor does it mention the projects musical or artistic with which we have had involvement. It is intended as a navigational guide only to assist in locating specific topics or essays written by the Temple amid its labyrinth of thousands of pages.



CRUX: *On Crux. The Message from ThoTh of THEM. .Introduction: The Purpose of Crux*

Part One: Physis Magick: *Practical Guide to Becoming an Adept. 0 The Tree of Wyrð (Completed Pathways) 13. I A Theory of Magick 14. II Another Theory of Magick 16. III The Seven-Fold Way- A Comprehensive Guide 19. IV Quest of the Left-Handed Path (for males) 23. V Initiation: Traditional 29.*

VI Initiation: Temple of THEM 30. VII The 21 Atus of the Sinister Tarot of CB 32. VIII The Septenary Colours and their Meditative Gateways 54. IX The Ordeal of the Ninth Moon 55. X On The Arts & The Dark Arts 59. XI Training the Body 60. XII Further Approaches to Training the Body / Alchemical Notes 66. XIII Physis – A Western Martial Art 68. XIV Physis and Physics 87. XV The Star Game – A Basic Introduction 90. XVI The Star Game – Advanced Theory 101. XVII Black Magickal Sympathy & The Star Game 104. XVIII Internal Adept [Notes] 114. XIX Entering the Abyss / Intimations / Oath / One Key / Abyssal Edge 118. XX The Rite of Nine Angles 124. XXI The Rite of the Nine Angles – Further Notes 128. XXII On the Symbolism of the Nine Angles / Esoteric Meanings / Secrets / Advanced Causal Symbology 131. XXIII Dark Pathworkings I / D.Pathworkings II / D.path Satanias – Thornian 134. XXIV The Dark Gods & Their Sigils 141. XXV One of THEM's Approach to the Dark Ones 142. XXVI Approach to the Language of the Dark Ones and the Acausal 145

Part Two: Esoteric Sorcery: *XXVII Narrative Magic: An Introduction 146. XXVIII An Approach to Sex Magick 153. XXIX Melos: Diabolus in Musica 155. XXX Sinister Chant – Further Notes 159. XXXI Chant Notation and its Transcription 161. XXXII On Songs and Sinister Chants 162. XXXIII The Focus of Awareness: An Approach 164*

Appendix: *0 Dark Immortal Scripts 168. I Septenary Correspondences 170. II Esoteric Narrative Correspondences 172. III On the Sinister Tarot 176. IV ISS / Letting it Be 178. V Hammers of the Witches 179. VI A Summary of the Approach to Black Magic by the Temple of THEM 180. VII The Occult Labyrinth: A Navigational Guide 181. VIII Sinister/Occult Publications (The Black Glyph Society) 186. IX The Jung-ed Man XIII 188*

Part Three: Esoteric Manuscripts: *A A Brief ONA Glossary 190. B Sigil of the ONA 198. C A Note Concerning ONA MSS 199. D Melos: Reprisal 200. E The Cosmic Wheel / Wheel of the Year 204. F The Runes in relation to the TOW 209. G Perceptual Bias and the LHp 210. H Future Magick 212. I Morphic Theory: Sentience of the Earth 215. J The Joy of Fanaticism and Militant Satanism 218. K On the Diamond Body and the ONA 222. L Notes on Crux and the Southern Cross 224*

Liber ISS: *Temple Greeting Template. External Adept (Notes). The Tarot: TENDRIL. Protocols. Falcifer Aims and Intent. Al Kimiya. Howl of the Introvert. Into the Mouth of Madness. T.H.E.M. Primer (Original version of Abracadabra). The Secret of THEM is Cold & Deadly Intent. Mvimaedivm Black Rankings. The Temple Fitness Regime. Combat & Self-Defense*

Liber Tentaculum: *Abracadabra. The Phormulae for Change (Tale of 10 Alchemists). Directives (Phenotype). Directive A-66. 70 Tentacles*

Liber 13/13: *The 23 Syndrome. The Chrono-bet. An Analysis of Frequency Part I. An Analysis of Frequency Part II. Ad*

Accumulum Infinitum. Sruusis. The Sinister Grotesque: A Satanic Heresy

Liber Psytan: *33. *An Early study of the IOT: part 1 Liber Null. An Early study of the IOT: part 2 Psychonaut. Brief notes on the depiction of Baphomet and the Sinister Tradition. Ethereal Discourses. Imperium: the Force of Escalation. Traditional Satanism: Through the Eyes of Them Some Notes on the Dynamism of Insight.*

Liber ABSU: *The Dark God ABSU. Absurdity vs Originality. In Absurdum. On Angles, Curves and the ONA Part I and II*

Liber Zenith Nadir: *Traps and Trapezoids: Part 1. Shouting Into the Abyss. Beyond the Adept – A Contemplation. Where are We now? The Irony of Giving Insight*

Liber Illuminum: *Points for the Uninitiated. Conspiracy 101. An Examination of the Axioms of Scientology. Crips, Bloods and Australia. The Dark God Oto Anorha and the Sinister Feminine: Breaking the Chains*

Liber Discidium: *(I) The Theory of the Beast: Part II. (II) Who/What is Satan: A Rational Dissection. (III) Satan - 21st Century Numinous Symbol. (IV) Satanism and Prostitution: The Silent Service. (V) Insights: G.MO. The Esotery of Food. (VI) Insights: On Opfers. (VII) Universes Parallel. (VIII) Intellect and Magic 0 (From OA#9). (IX) Notes on the Self (I and II). (X) The Alpha Male Vs. The Alpha Cynic. (XI) A Sinister History Lesson*

Oto Anorha 28: *Presencing Falcifer: Aims and Intents. Insynsian: The Subjectivity of Objectivity. An Interview with One of THEM. Interview Extract from OA #13. Insights from a Shape Shifter. Rain Magic*K: Acausal Magick. The Cold Facts of Form and Manipulation: Part 1. Psychic Vampires: An Advanced Treatise*

Oto Anorha 29: *(Aka 'Pantheon' A Special Issue devoted to the Dark Gods). The Dark Gods. Notes on Origins. Tree of Wyrd. The Templar Baphomet and the Star Algor*

Oto Anorha 30: *Presencing Falcifer. Baphomet: And a Man's Role for Sinister Women: The Greatest Heresy. WSA352 on THEM / THEM on WSA352. THEM, Magic and the Individual in Context. The Last Word from One of THEM*

Oto Anorha 31: *Members Eyes. Grand Black Magic: Aims of Experiment A. p3. heRe be DragOns (v.02) p6. The Magnitude of Scope (?) p21. On Building a Compound p24. The Death of Touch p32. The 23 Syndrome: Notes and Practice p35.*

Oto Anorha 32: *Presencing Falcifer. Eyes of THEM. Primer. Intelligent Evil. Disonics. Causating the Acausal. Naos Paintings*

Oto Anorha 33: *The Synchron-i-tronik Organism. Numinous Correlations. The Power of the Word. Magian ignorance. Lunar Understanding: A Short Tale. Warning, Children at Play - The First Howard's End Story. Death of Touch [part 2] Death of Touch Kills Face to Face. Things in the Darkness... Altar of Perversion: Intra Naos. Sol Evil: Beyond the Sun. The Entelechy of Nature; Otherness; Evil. Correcting the Mythos. Howl of the introvert. Them, Numbers, Form and the Magi: The Inexorable March Toward Insynsian. Tendril: Their Will Be Dreams – the Tarot of the Temple of Them. Blood, Sweat, Forms and Years. The Eye of Them. Insight in Sight.*

Oto Anorha 34: *Presencing Falcifer. Temple Policy 2014: Claritas e Congerie Oritur. ASOV Inaugural Report. The Aeon of Fire. Perception and Queastellyeah. Our Rite Of Rememberance - Charging of The Thrasz. THEM's Directives Analysis. Lunar Winds. The Rite Of Regurgitating Choronzon. The Nameless Rite. Breaking It Down - Psychology of The Nameless Rite. The Nameless Rite - An Addendum*

Threshold: Terato: *The Theory of the Beast. Divine Joy (1) Evolution, (2) The Great Chaos. Radia Sol: Emanations of the Self. (1) Opening Statements (2) What is a Model? (3) Wave Mechanics - A Crash Course (4) Emanations (5) Assumptions (6) The Theory (7) Closing Statements. In Sinister Solidarity. An Analysis of Frequency: (1) Ego - The Source of Dialect (2) Human-Centred Geometry Vs. Life-Centered Geometry (3) Reform and Revolution (4) Who Hears the Spheres? (5) Receptive Frequency: The Low Vibration of Propaganda (6) Optimum Frequency (7) The Fundamentals of Mind/Body Control. The Chrono-bet. The 23 Syndrome. **Haruspex:** Insynsian. How Will Shapes Reality. Form and Manipulation the Cold Facts Parts 1,2,3. Baphomet and a Man's Role for Sinister Women: The*

*Greatest Heresy. Ad Accumulum Infinitum. The Mind War. Petals From a Black Rose: (1) The Bare Root (2) The Continuity of Bloom (3) Red or White (4) The Black Spot (5) Cross and Cutting (6) Hybrid Perpetual. Engram: The Fundamentals of Magic - Internal, External, Aeonic, Narrativic and Mythic. Radia Star - Creating One of THEM. On Songs and Sinister Chants. Invoking the Tempest. In the Aeon of Fire: A Ritual of Death. (1) Preparation (2) Intonation of Death (3) Ritual. Alchemical Distillations (1) Luna (2) Mercury (3) Venus (4) Mars (5) Sol (6) Jupiter and Saturn. Eccar Vartis. Rain Magic*k: (1) Preparation (2) Intent (3) Primer (4) Direction (5) The Rite (6) Addendum. Maleficia: An Approach to Sex Magick. The Ordeal of the Ninth Moon (1) Arc 1 (2) Arc 2. Narrative Magic. On Psychic Vampirism (1) On Recognizing their Poisons and the Means to their Destruction (2) The Devil of the Ego (3) Chameleonic (4) Ego 101 (5) The Essence of the Psychic Vampire (6) Energetic Exchange (7) On Insecurity (8) Initial Contact (9) Psychic Entanglement and Feeding (10) Enarcosis (Energy Addiction) (11) Infiltration (12) Extraction (Killing a Psychic Vampire) (13) Awareness (14) Ritualis Sanguinis Solis. The Rite of Regurgitating Choronzon (1) The Rite (2) Closing. Glossary.*

Diary of a Devilworshipper Vol 1: ANNOTATION. FOREWORD. ACKNOWLEDGEMENTS. TABLE OF CONTENTS. INTRODUCING AZAZAEL. **CHAPTER 1 ~ In The Beginning...** a) In the Beginning. b) Turning Point. c) Two Worlds Collide. d) Dabbling. e) Occult Atmosphere. f) Mvimaedivm. g) Hype. h) The Episode of Judas. i) Aftermath. j) A Psychic Snapshot

CHAPTER 2 ~ The Pent-Entangled Goat. a) Invocation to Lucifer. b) Down. c) No Sanctity.

d) Minion. e) E-mails: Necronomicon & Nethnine. f) Azazel to V. g) Truth Vs Truth

CHAPTER 3 ~ Memoirs 2003. a) Breaking the Crystal. b) Examining the Crystal under a Black Light. c) Giver of the Crystal's Beauty

CHAPTER 4 ~ Building Character. a) Shoplifting. b) Bomb Scare. c) Throwing Stones. d) Boat Trip. e) Break and Enter. f) Psychopath Stalking. g) First Acid Trip. g) Bad Karma. i) Witches.

j) Rocket-Fuel. k) Alcohol. l) Prophecy. m) Trust. n) The Circle

CHAPTER 5 ~ Building Character (2) / Sing a Song of Violence. a) Vs Con. b) Vs Tasman. c) Vs Todd. d) Vs Daz. e) Vs Don. f) Vs Standing Guy. g) Vs MSK. h) Vs 2.50. i) Vs E

CHAPTER 6 ~ Outroduktion . a) Utopia. b) Mad, Mad, Monkey. c) Untitled. d) Imagine. e) Men in Black. f) Something for the Peace

CHAPTER 7 ~ The Worldly Parallel of Artistic Metamorphosis

Diary of a Devilworshipper Vol 2: FOREWORD. TABLE OF CONTENTS. INTRODUCING DEVILWORSHIPPR

CHAPTER 1 ~ The Dei-Fiction. ~) Am I A Satanist? a) In the Beginning. b) About the Diary. c) Uncovering the Facts. d) Knowing Darkness. e) Enemy in the Empire of Christianity. f) The Harmful Ideology of Christianity. g) Metaphor of the Hydra. h) Methods of Survival by the Church. i) Disarming the Efficacy of its Enemy. j) The Real Symbols of the Church. k) Why Christianity is the Enemy. l) A Universe Void of God. m) Stagnation of Reality. n) See no Evil, Hear no Evil, Speak no Evil. o) A Comment on Aeonics. p) An Unknown Universe No Hindrance. q) About Asking Questions. r) Circularity

MY MEMOIRS - A SUMMARY: a) Calcination. b) Finding 'Good' and 'Evil'. c) Early Ideas about Satan . d) Rant on Lucifer. e) Trying to Be Satanic. f) In Awe. g) 50/50 Becomes 100%. h) Getting to Know the Pseudo-Side. i) Noticing Illusions. j) Deeper In the Lies. k) I Dream of Judas. l) As Above, So Below. m) Getting to Grips with my Lifestyle Choice. n) Diplomatically Dealing with a Vast Span of Time. o) Wicca. p) No Satan in Witchcraft. q) The Champions get Championed, the Idols Idle By and Die. r) Looking into TOS. s) Getting Here. t) Need to Know Basis

CHAPTER 2 ~ The Existential Psyche of DWR

CHAPTER 3 ~ Heurisy and Heresy. a) On the Subject of ONA MSS. b) From Raven Made: Notes on the Sinister Tarot. c) Lyrics from Umbral Presence. d) The Advanced Stargame 3d Project

e) Dark Angles. f) Creating Dark Angles. g) My Ritual Self-Initiation. h) Dark Path Working: Summoning Asoth. i) Black Magic. j) Silencing the Lamb. k) Playing the Neo-Nazi: An Insight Role. l) Letter to the Embassy of Lucifer. m) On the Subject of Christian Values. n) Letter to Imperium Galactica. o) Notes on the 28 Hour Day. p) Appealing to the Nazi. q) Letters to Alex . r) The Psychology of Satanism + "Insight into the Machine?". s) Spamming

CHAPTER 4 ~ The Collection Plate. 1) Contributions to "The Collection Plate". 2) TCP - Mark II: Exit the Eagle & Enter the Phoenix. 3) Temple of the Tangent. 4) Founders Message . 5) Tangents I

CHAPTER 5 ~ Methodica. a) Satan as a Father Figure. b) Tinkering. c) On the Subject of the So-Called Secrets of Feng Shui. d) Feng Shui: A Reply. e) Feng Shui: A Retort. f) Ur. g) Excerpts from "Naos: The Search" / Final Transmission. h) Diet. i) Regarding Ways. j) Evolution. k) Notes on Insight Roles

CHAPTER 6 ~ Conversations of a DWR. a) 13 Vs DWR. b) Zero Vs DWR. c) 666 Vs DWR. d) 11 Vs DWR. e) 707 Vs DWR (The Biblical Creationism Debate)

Diary of a Devilworshipper Vol 3: INTRODUCING TNEPRES RA. TABLET OF CONTENTS

CHAPTER 1 – UNDER THE PSYCHROSCOPE. (a) Demaphyr. (b) Radia Sol: Emanations of the Self / A Theory. (c) Be It Ever So Sinister... There's No Place Like Home. (d) Through the Looking Glass. (e) The Simultaneous Pulse / A Theory. (f) Notes on the Nth Degree of Numinosity. (g) Shape-Shifting. (h) Confessions of a 'Sun God' 115 e.h.. (i) The Philosophers Stone: A Beginners Guide. (j) In Search of the Black Rose. (k) The Axioms of Scientology: A Critique

CHAPTER 2 – SINISTER EXPANSIONS. (a) Black Magical Sympathy and the Star Game
(b) The Star Game: Abstract Literature. (c) The Star Game: Geometric Complexity. (d) The Star Game: 18 Points of Strategy. (e) The Star Game: Simplifying the Alchemical Transitions. (f) The Star Game: As a Training Device for Managing a Temple. (g) Hel. (h) Regarding Hel. (i) Letters from Arcturus. (j) Sechnacht. (k) Notes On Sechnacht. (l) Hell 3: The Final Triangle. (m) Pi. (n) On Pi. (o) Philosophedron. (p) The Web of Wýrd. (q) Satanism and Creativity. (r) The Galactic Organic MSS: Indisigual. (s) The Galactic Organic MSS: The Galactic Organic. (t) Sub Rosa: A Sinister Play. (u) SubTerrosa. (v) Walk. (w) Prima Magica Tnepres. (x) The Naos Project: Acknowledgments and Naos MSS Introduction. (y) Onaos. (z) The Naos Project. (1) Notes on the Naos Project I. (2) Notes on the Naos Project II. (3) Minoris: An Exploration of the Sinister Minor Arcana. (4) Aeonisy: An Aeonian Odyssey. (5) A Note on Gates. (6) An Examination of the Sinister Major Arcana. (7) Notes on the Sinister Tradition e.XI. (8) Prototype Naos Tarot Sketches. (9) Excerpts from Yiadry

CHAPTER 3 – ON ANGLES AND CURVES [AND THE ONA]. (a) Angles and Curves (and the ONA) Part I. (b) Angles and Curves (and the ONA) Part II. (c) Angles and Curves (and the ONA) On Part III. (d) Discussion on the release of the Angles and Curve Manuscripts

CHAPTER 4 – THE TOB AND THE 333 CURRENT. (a) Project Evisceral. (b) Entry 9 Day 2: From the Diary of Evisceral (V.01). (c) Heresy and the Heart of Darkness. (d) peaSe lovE and munGbeans. (e) The Clandestine Burning: A Reply [excerpts]. (f) 18.333 – The Alchemy of Death

CHAPTER 5 – SINISTER PROSE: THE ELDER POEMS. (a) Mergence. (b) Nuhrahis: The Man Gate. (c) Sruusis: The Star Gate. (d) Ideathology. (e) I. (f) II. (g) Blanket

CHAPTER 6 – THE TREATY OF THE INFERNAL ALLIANCE

(x) Uae [Emanations of Urania – An Artistic Explication]

The Sorcery of THEM: Preface. I. The Temple of Them and the Sorcery of Them. II. The Sorcery of Them versus the Magian. III. Magical Socialism. IV. The Sinister & the Dexter. V. The Body and the Wýrd. VI. The Devil and the Quest of Sorcery. VII. The Hierarchy of the Temple of Them. VIII. Physis. In Conclusion

Tower: ORDER OF SATURN PG. 5 History of the Order. PG. 7 Introductory Letter from the Koryphaios. PG. 11 On Initiation - Precursory/secondary lecture. PG. 13 Probationary Lecture # 3: Introduction to Magic. PG. 15 Probationary Lecture # 3: -The Superficial Self. PG. 18 Tasks of Probation. PG. 22 On Degrees. PG. 25 Tasks and Descriptions of Practice - Probation. PG. 29 Meditation Practice. PG. 32 Morality Roster. PG. 35 Self Reliance
HOUSE RUIN. PG. 41 The Tower. PG. 43 Limits and Boundaries. PG. 47 Magic, In Theory. PG. 51 Membership to House Ruin. PG. 52 On Degrees. PG. 53 Ritual, In Practice. PG. 59 The Face of the Path. PG. 63 The Subtle Ecstasy. PG. 67 Tower Meditation – Outermost Form

Physis of the Sinister: Part 1: Narrowing the Sinister. Universal Psychic Trauma and the Genesis of Fear: Sinister-Cyber-Phobia: Man vs. Machine. Chronocentric Acceleration. The Multifacets of Morbidity. The Tragedy of Independent Causal Lifelines of Freed Perspective. Edges of the Sinister

Part 2: Nothing to Fear but Fear Itself

Part 3: Love Conquers All. Through Fear, the Love. First came Fear...

The Grey Letters: On Killing / Opfers. Astral Dreams. The Inverse Growth of the Master. Posts
The Undead. The Demon, Orgasmatron: Parts I & II. Female Representation in THEM. Notes; Abyss... Love vs. Loyalty: A Study of Fear and Control. A Degree of Separation. Cold Fusion / Inherent Compulsion. THEM: Realism. Insight. Universes Paralell. Letter. ABK ALGMOR RPSTOVAL. Oto Anorha: Satanic Fiction. Anima, my Love! The Moon Ordeal. The Power of Will to Shape Reality. On Magical Perception. Exercises related to the E/e. Self, Ego and ONA. Our Work. On the Mind War. Running Silent. Confessions of a Shape-Shifter 118 e.h.. Forms and Magic. Cold Facts of Form and Manipulation: Part 2. Cold Facts of Form and Manipulation: Part 3

Oaos: Tree of Wýrd – 3. Sinister Tarot: A Theory of Archetypal Resonance – 4. The Naos Deck: Overview – 7. The Symbolism – 8. Tarot Images: the Three Levels of the Sphere (fig) – 8. The Enclave -9. The Muse -9. Minoris – 10. Aeonisy – 28. The Galactic Organic – 43. Sample Readings – 48. Subrosa: A Sinister Play – 55. Hel: Fiction of a Dark

The Star Game: Advanced and Assorted Essays. [I] *THE STAR GAME.* (i) *Black Magical Sympathy and the Star Game.* (ii) *Mapping an Energetic Node.* (iii) *On Abstraction.* (iv) *Micro-Matrixes.* [II] *Abstract Literature: A Training Exercise.* [III] *On Geometric Complexity.* [IV] *The Star Game: 18 Points of Strategy.* [V] *Simplifying the Alchemical Transitions.* [VI] *Benefits of the Star Game: As a Training Device for Managing a Temple.* [VII] *Star Game Construct Method.* (i) *Image of the Basic Stargame.* (ii) *Image of the Starcubes.* [VIII] *Online Stargame Tournament.* (i) *Image of Online Stargame Boards w/Co-Ordinates.* [IX] *The Stargame: In-depth MSS from NAOS.* [X] *Further Moves and Insights.* [XI] *The ASG3D Project*

External

Sinister Dialogues: SinisterAngles blog spot
No Choice but Theist: Dark Gods, Sex, Black Magic and Orgasm: Pillars 3
Directive A-66 : The Sinister Flame
Radia Sol: Clavicula Nox Issue 1 Ixaxaar
Myths Bitches: Into The Fire E-Zine
Ryan Anschauung and a Matter of Honour: Into the Fire E-Zine